

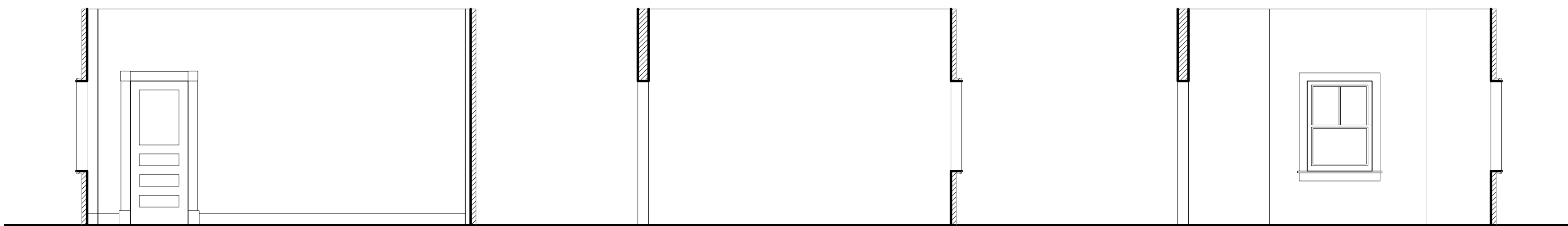
HALLWAY ELEVATION A Scale: 1/4" = 1'-0"

HALLWAY ELEVATION B Scale: 1/4" = 1'-0"

HALLWAY ELEVATION C Scale: 1/4" = 1'-0"

HALLWAY ELEVATION D Scale: 1/4" = 1'-0"

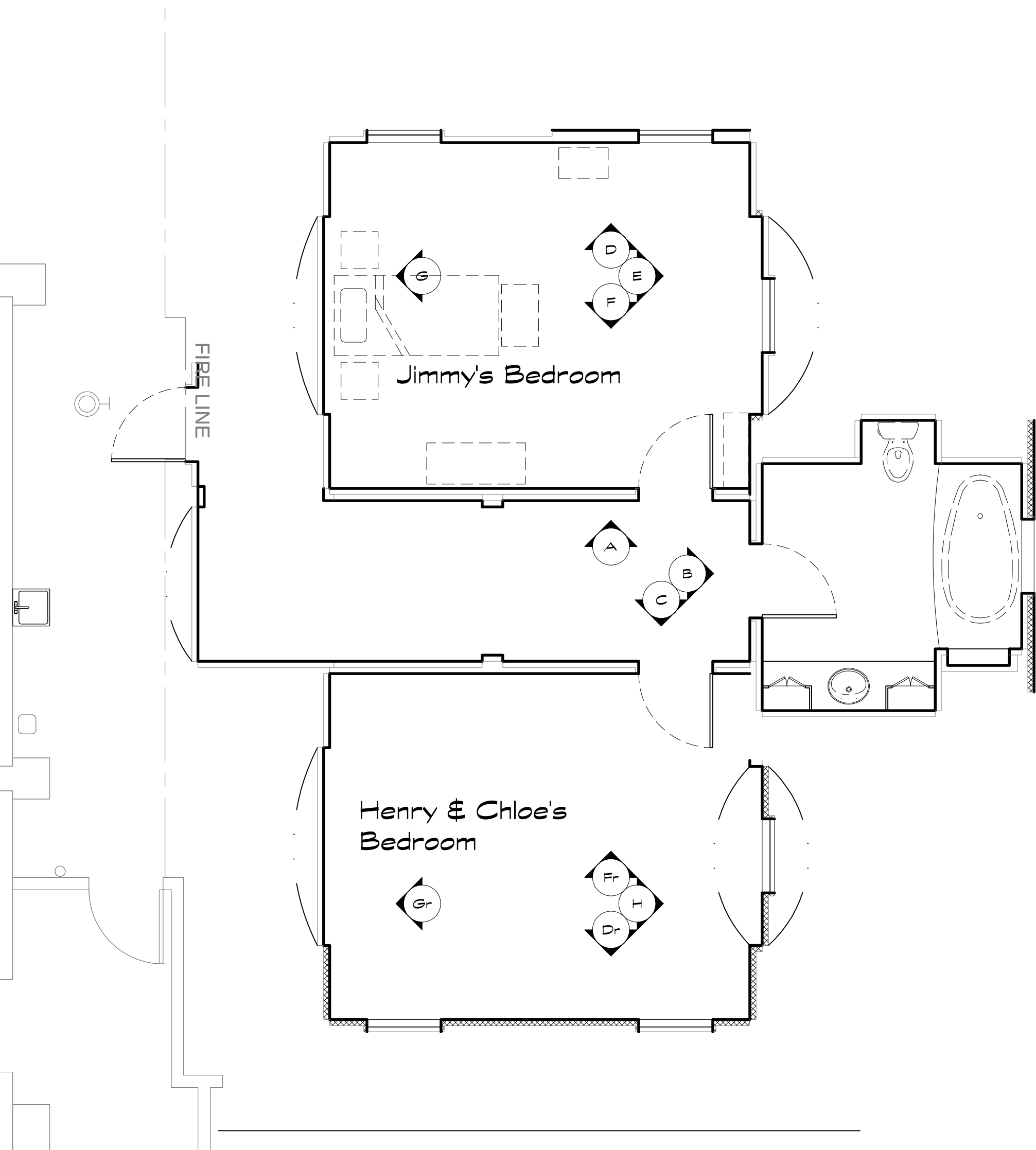
HALLWAY ELEVATION E Scale: 1/4" = 1'-0"



HALLWAY ELEVATION F Scale: 1/4" = 1'-0"

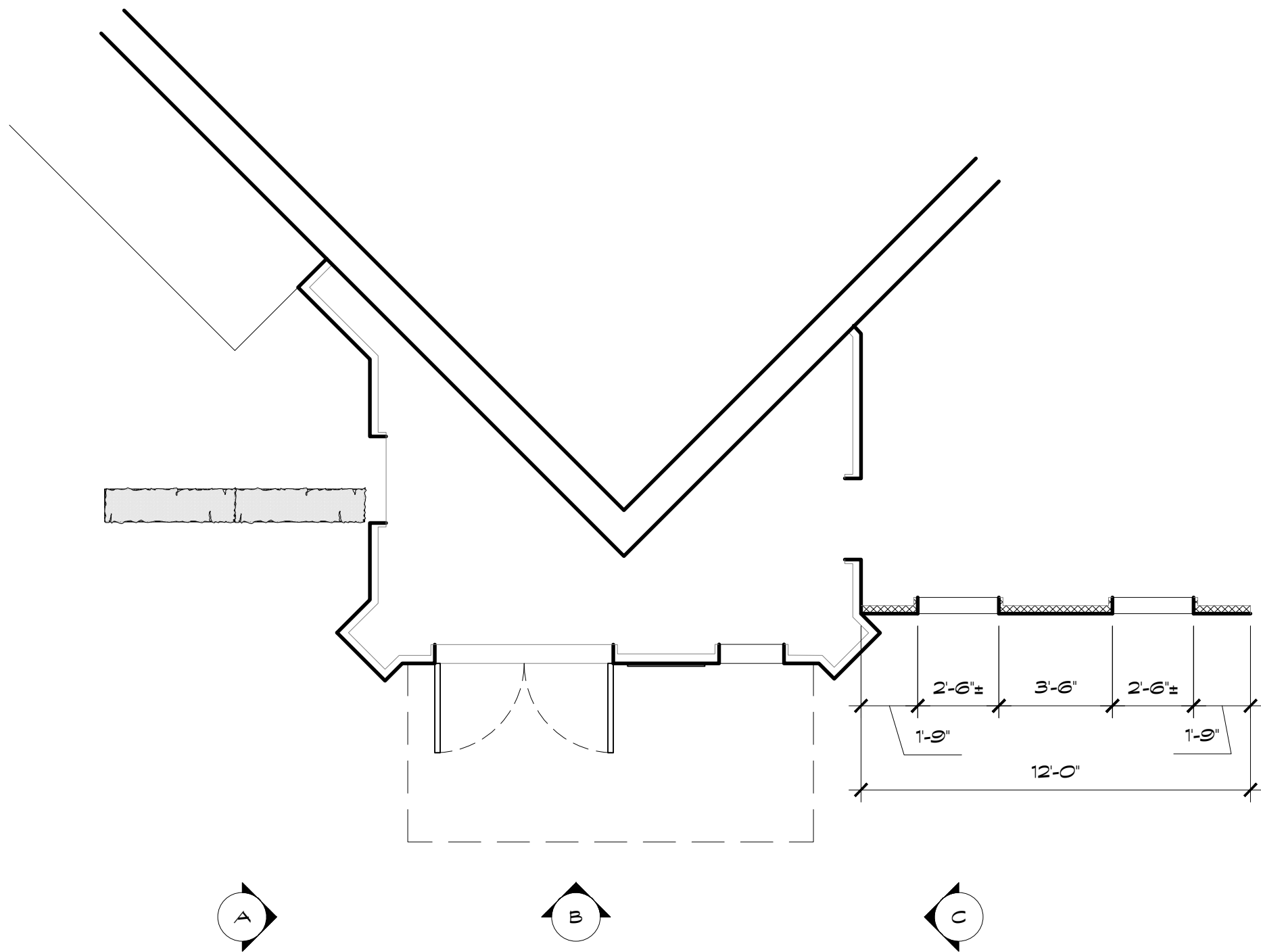
HALLWAY ELEVATION G Scale: 1/4" = 1'-0"

HALLWAY ELEVATION H Scale: 1/4" = 1'-0"



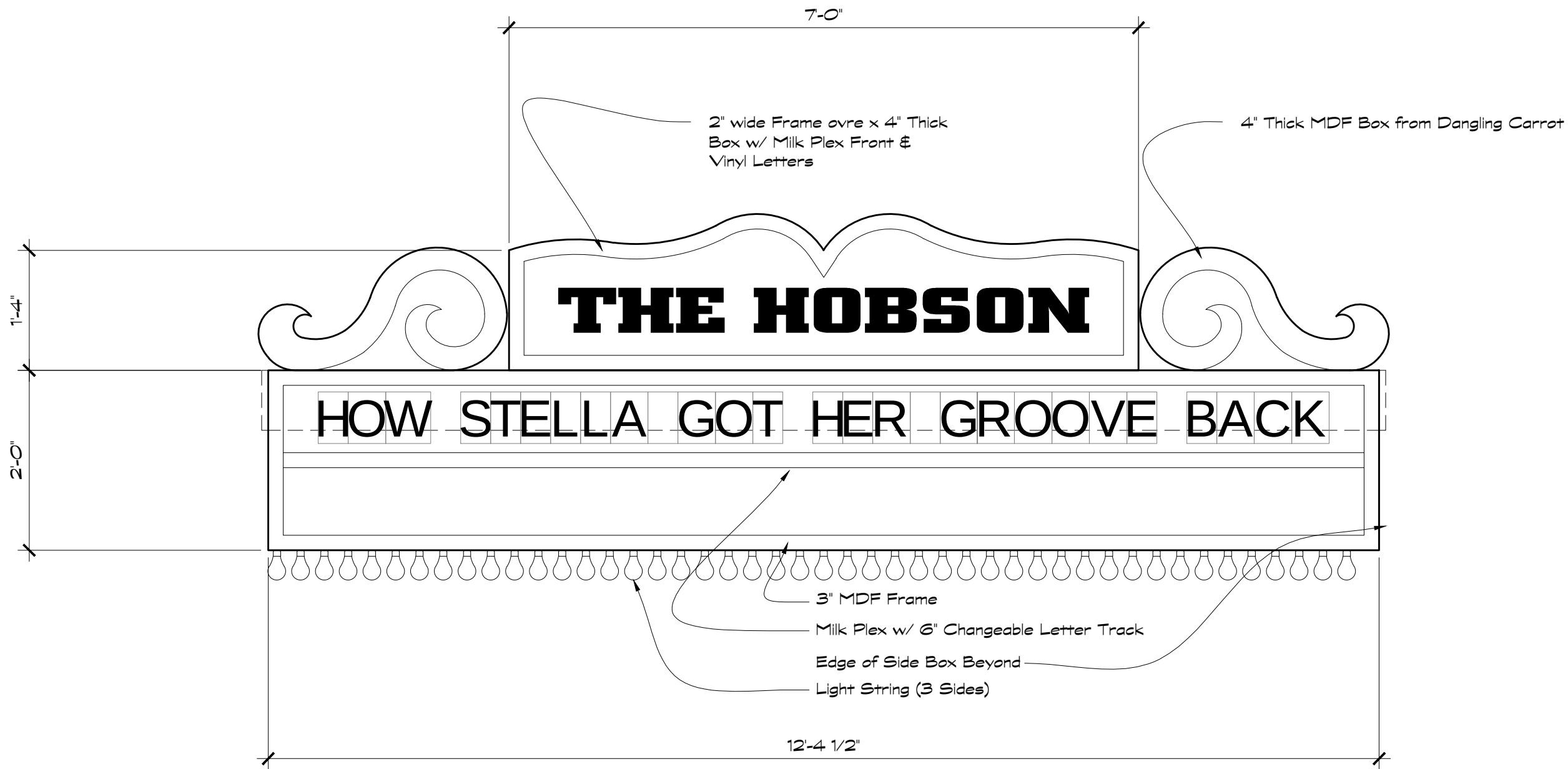
GOODWIN HOUSE HALLWAY PLAN 1 Scale: 1/4" = 1'-0"

| The Goodwin Games                            |                            |
|----------------------------------------------|----------------------------|
| SET DESCRIPTION <i>GOODWIN HOUSE HALLWAY</i> |                            |
| LOCATION <i>Stage 21</i>                     |                            |
| PRODUCTION DESIGNER <i>BRUCE HILL</i>        |                            |
| SET DESIGNER <i>JEFF BECK</i>                |                            |
| SCALE 1/4" = 1'-0"                           | SHEET <b>1</b> of <b>1</b> |
| DATE 11/5/2012                               | EPISODE 104                |



| The Goodwin Games               |                            |
|---------------------------------|----------------------------|
| SET DESCRIPTION Set Description |                            |
| LOCATION New York Street        |                            |
| PRODUCTION DESIGNER BRUCE HILL  |                            |
| SET DESIGNER JEFF BECK          |                            |
| SCALE 1/4" = 1'-0"              | SHEET <b>1</b> of <b>1</b> |
| DATE 11/12/2012                 | EPISODE                    |





## The Goodwin Games

SET DESCRIPTION The Hobson

LOCATION NEW YORK STREET

PRODUCTION DESIGNER BRUCE HILL

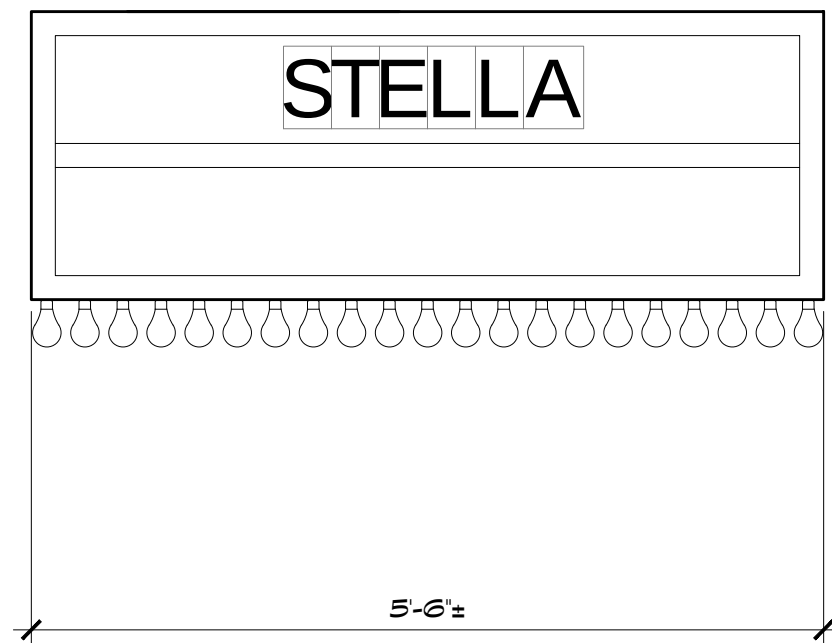
SET DESIGNER JEFF BECK

SCALE 3/4" = 1'-0"

SHEET **1** of **2**

DATE 11/12/2012

EPISODE



## The Goodwin Games

SET DESCRIPTION The Hobson

LOCATION NEW YORK STREET

PRODUCTION DESIGNER BRUCE HILL

SET DESIGNER JEFF BECK

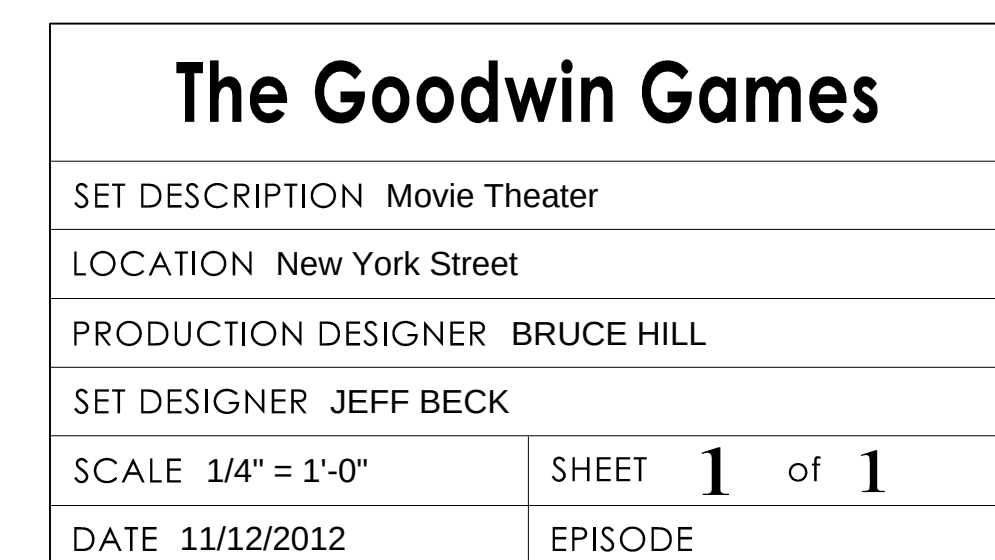
SCALE 3/4" = 1'-0"

SHEET **2** of **2**

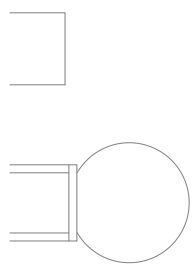
DATE 11/12/2012

EPISODE









FIRE  
HOSE

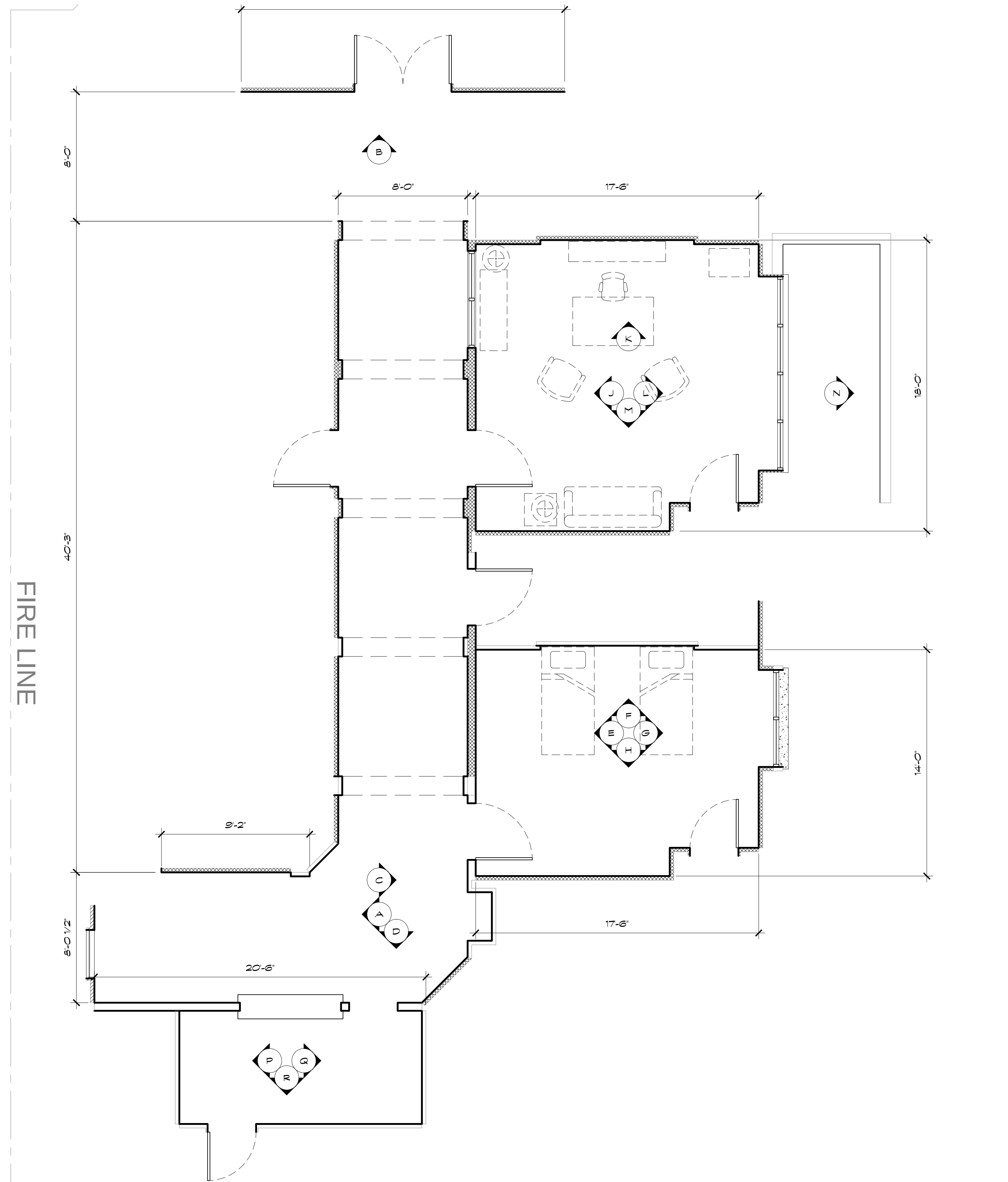
AC POWER DISCONNECTS



FIRE LINE

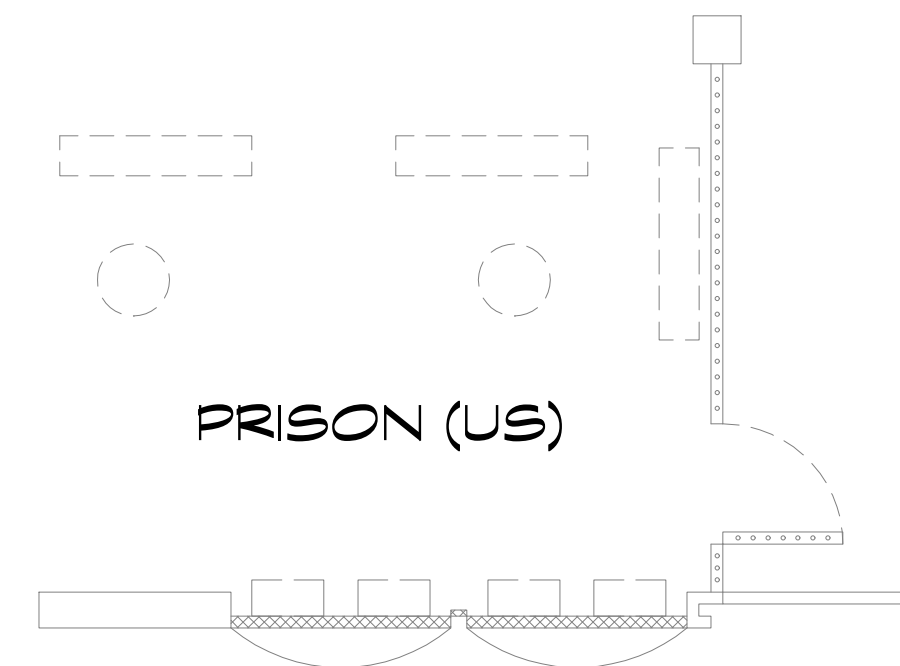
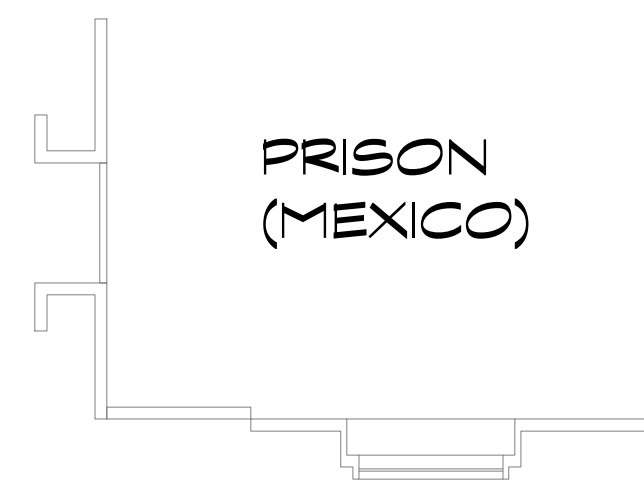
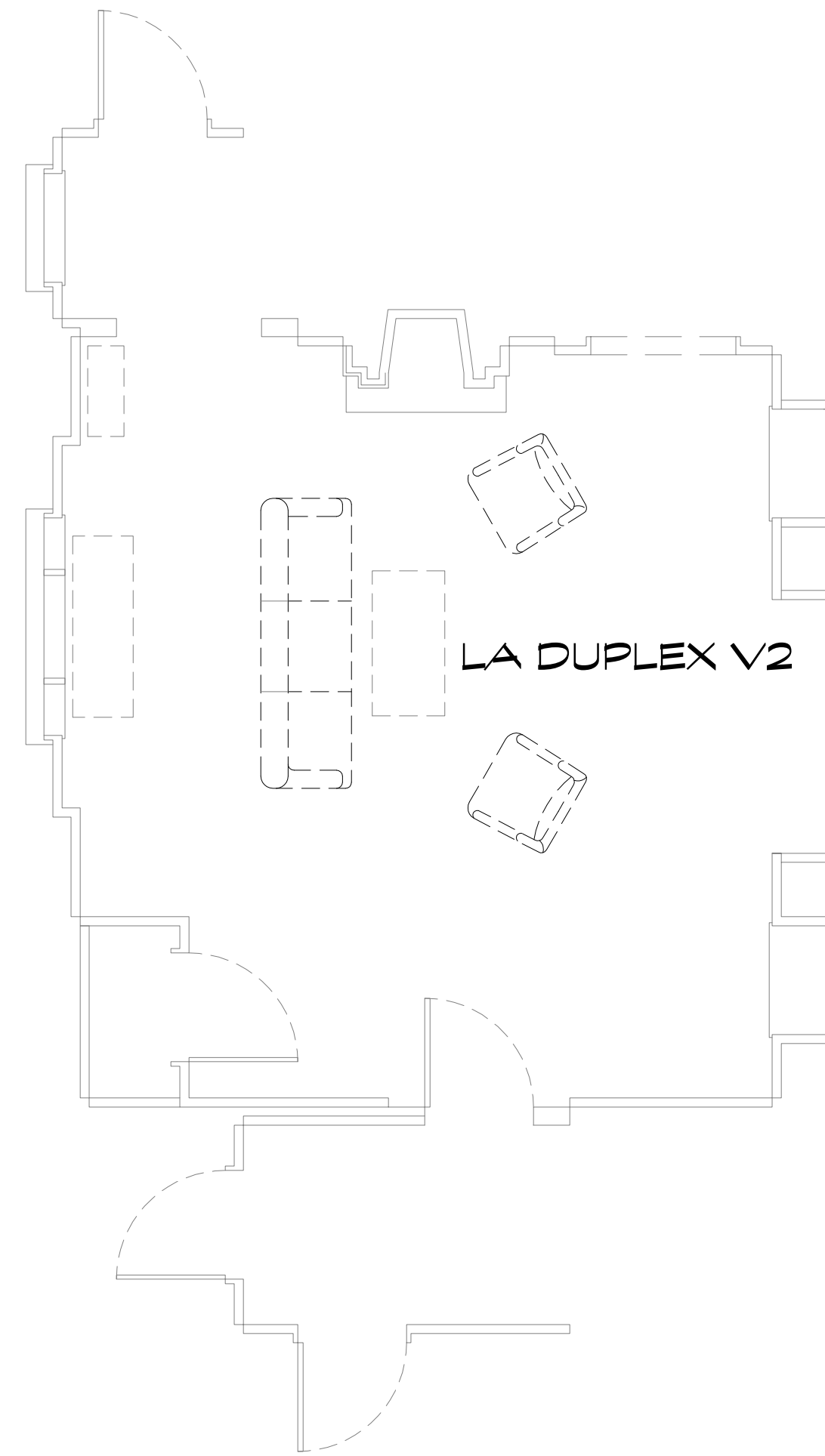
HOSPITAL PLAN  
Scale: 1/4" = 1'-0"

1



FIRE LINE

ELEPHANT DOOR



## The Goodwin Games

SET DESCRIPTION HOSPITAL

LOCATION Stage 17

PRODUCTION DESIGNER BRUCE HILL

SET DESIGNER JEFF BECK

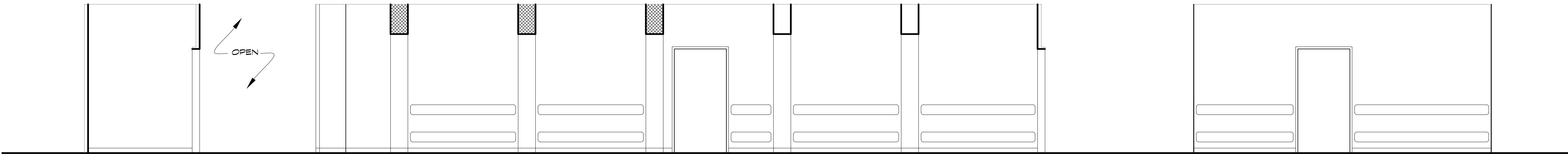
SCALE 1/4" = 1'-0"

SHEET 1 of 2

DATE 11/5/2012

EPISODE 105



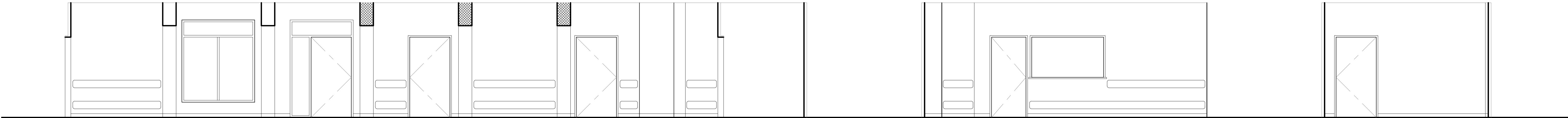


HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

A

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

B



HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

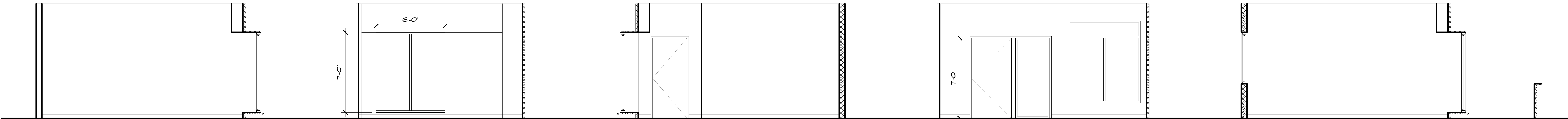
C

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

D

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

E



HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

F

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

G

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

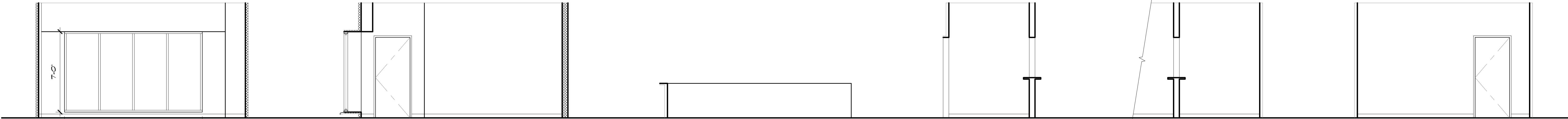
H

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

J

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

K



HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

L

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

M

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

N

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

P

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

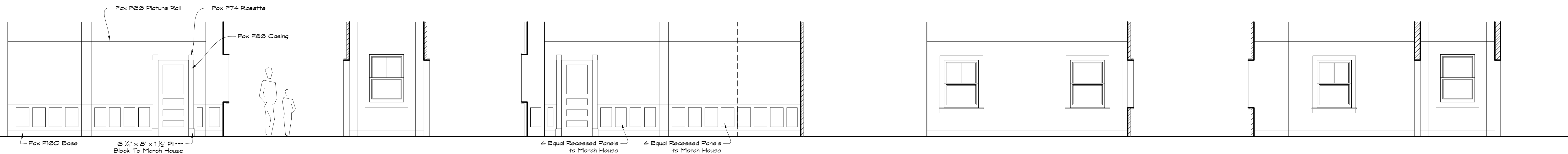
Q

HOSPITAL ELEVATION  
Scale: 1/4" = 1'-0"

R

| The Goodwin Games              |              |
|--------------------------------|--------------|
| SET DESCRIPTION HOSPITAL       |              |
| LOCATION Stage 17              |              |
| PRODUCTION DESIGNER BRUCE HILL |              |
| SET DESIGNER JEFF BECK         |              |
| SCALE 1/4" = 1'-0"             | SHEET 2 of 2 |
| DATE 11/5/2012                 | EPISODE 105  |





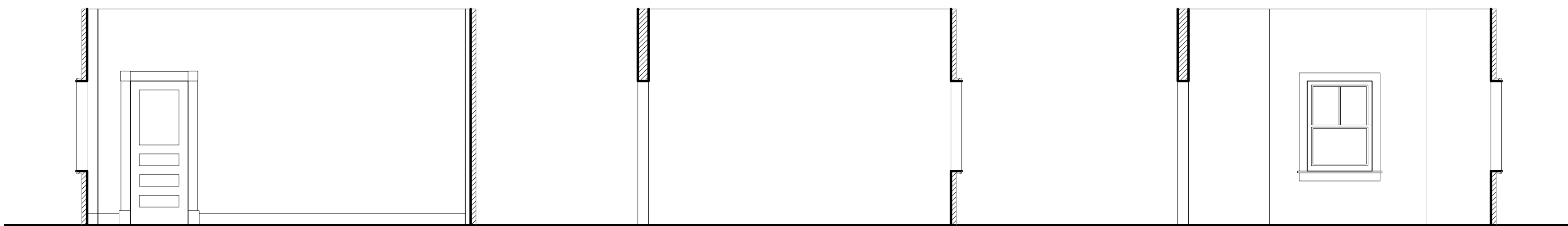
HALLWAY ELEVATION A Scale: 1/4" = 1'-0"

HALLWAY ELEVATION B Scale: 1/4" = 1'-0"

HALLWAY ELEVATION C Scale: 1/4" = 1'-0"

HALLWAY ELEVATION D Scale: 1/4" = 1'-0"

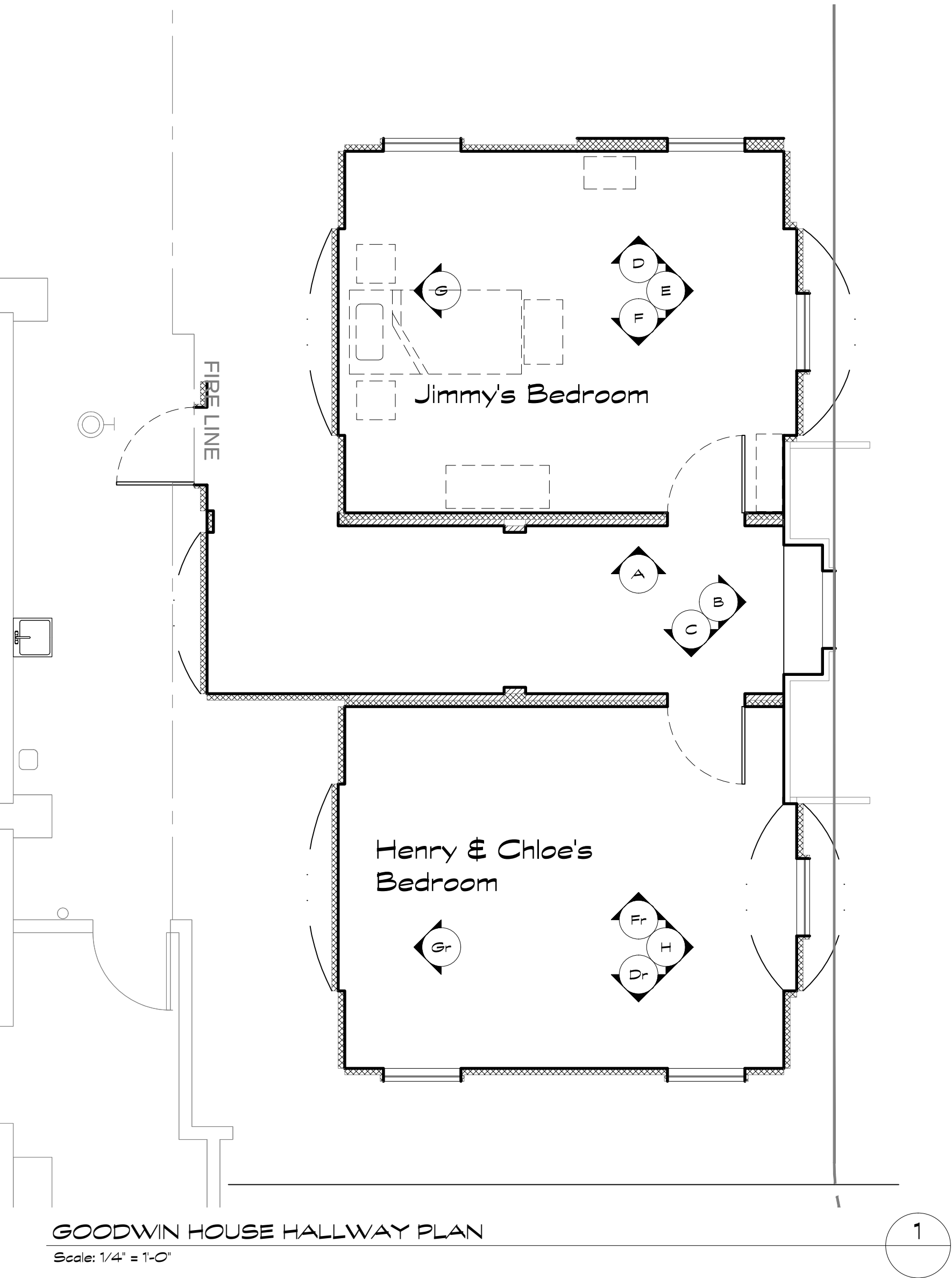
HALLWAY ELEVATION E Scale: 1/4" = 1'-0"



HALLWAY ELEVATION F Scale: 1/4" = 1'-0"

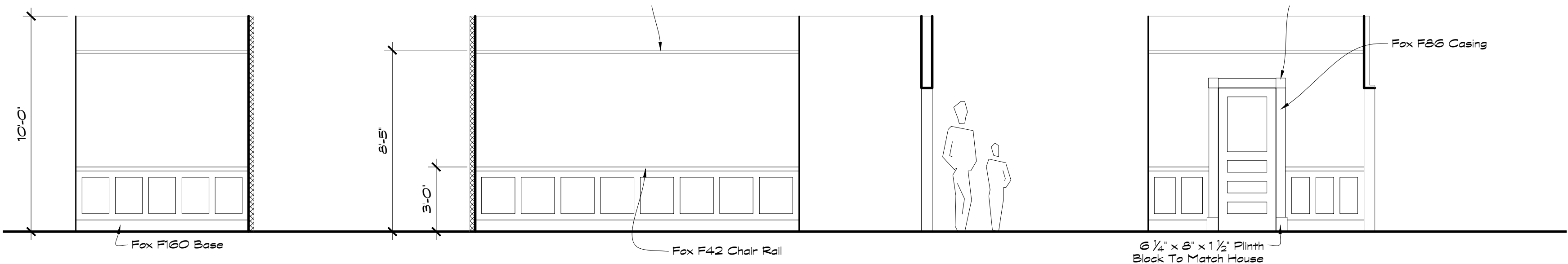
HALLWAY ELEVATION G Scale: 1/4" = 1'-0"

HALLWAY ELEVATION H Scale: 1/4" = 1'-0"



| The Goodwin Games                            |                            |
|----------------------------------------------|----------------------------|
| SET DESCRIPTION <i>GOODWIN HOUSE HALLWAY</i> |                            |
| LOCATION <i>TBD</i>                          |                            |
| PRODUCTION DESIGNER <i>BRUCE HILL</i>        |                            |
| SET DESIGNER <i>JEFF BECK</i>                |                            |
| SCALE <i>1/4" = 1'-0"</i>                    | SHEET <b>1</b> of <b>1</b> |
| DATE <i>11/5/2012</i>                        | EPISODE <i>104</i>         |





BATHROOM ELEVATION

Scale: 1/4" = 1'-0"

A

BATHROOM ELEVATION

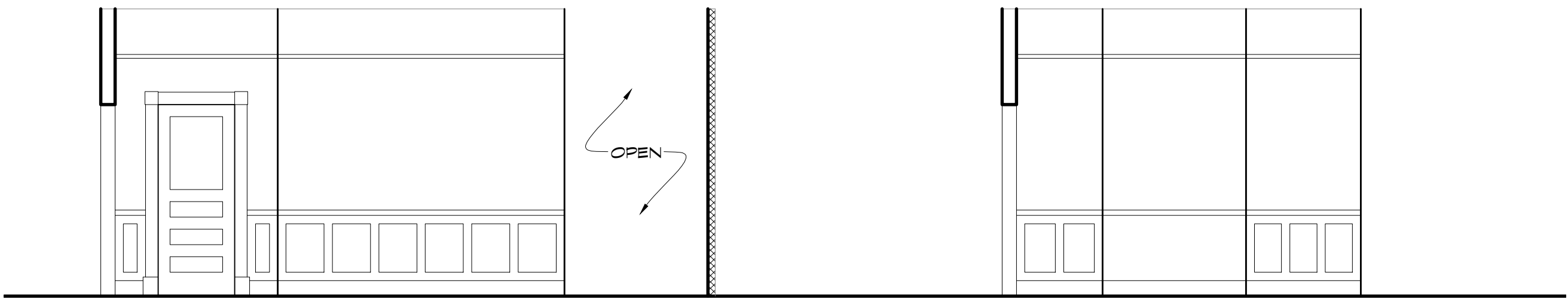
Scale: 1/4" = 1'-0"

B

BATHROOM ELEVATION

Scale: 1/4" = 1'-0"

C



BATHROOM ELEVATION

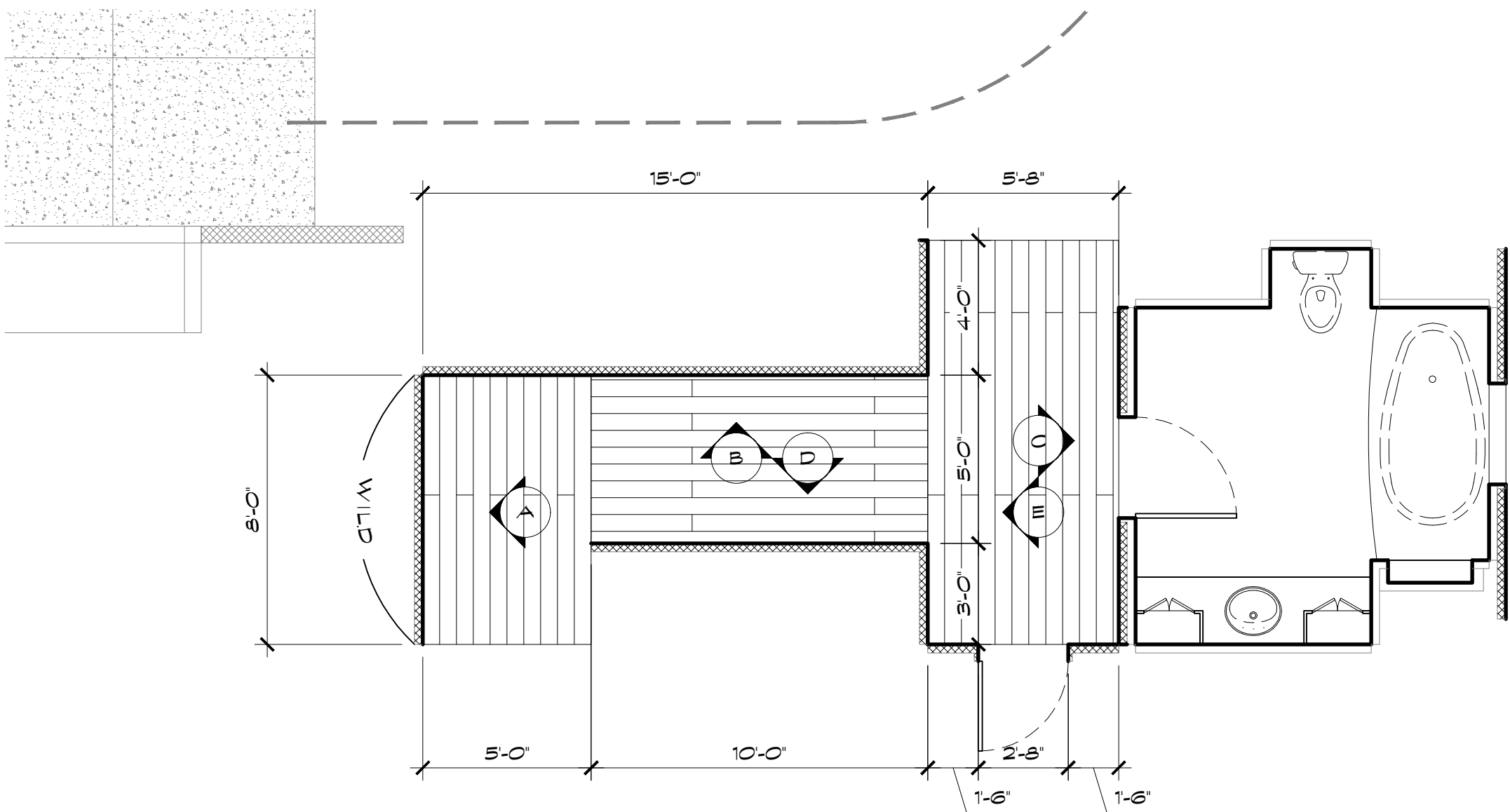
Scale: 1/4" = 1'-0"

D

BATHROOM ELEVATION

Scale: 1/4" = 1'-0"

E



BATHROOM PLAN EP 106

Scale: 1/4" = 1'-0"

1

Existing Walls from ABC  
PRO 1005 Gloria's Bedroom

## The Goodwin Games

SET DESCRIPTION *GOODWIN BATHROOM EP 106*

LOCATION *Stage 20*

PRODUCTION DESIGNER *BRUCE HILL*

SET DESIGNER *JEFF BECK*

SCALE 1/4" = 1'-0"

SHEET **1** of **1**

DATE 11/5/2012

EPISODE *106*





### BEDROOM ELEVATION

Scale: 1/4" = 1'-0"

### BEDROOM ELEVATION

Scale: 1/4" = 1'-0"

**BEDROOM ELEVATION**  
Scale: 1/4" = 1'-0"

STAGE 20

14'-3"

6'-0"

Provide Sloped Plywood 'Roof'

3'-0"

3'-0"

4'-6"

WALLS FROM EAST MEADOW HOUSE

4'-0"

7'-0"

New Wild Wall

WILD

1

2

3

4

5

6

7

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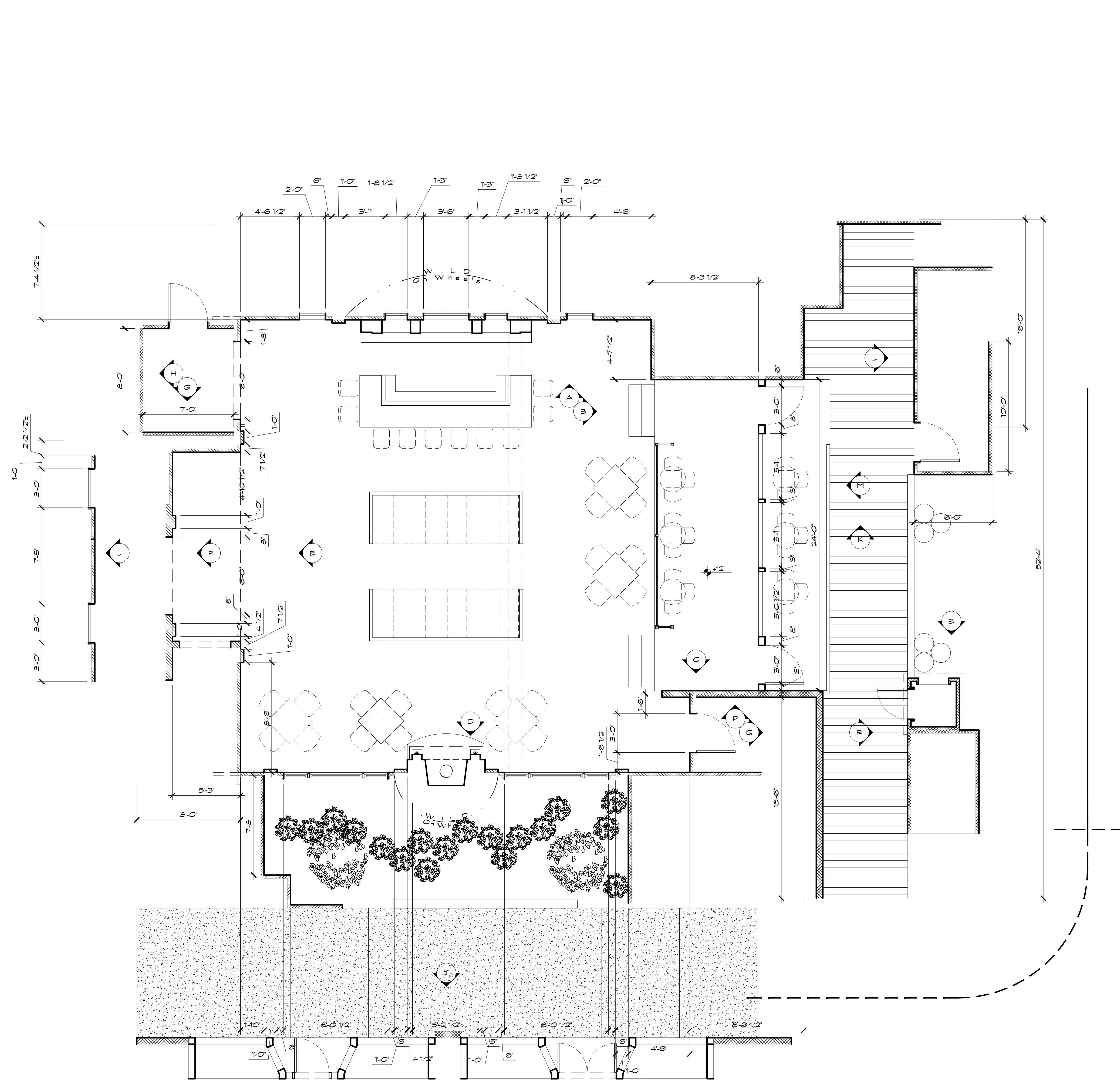
**BEDROOM ELEVATION**  
Scale: 1/4" = 1'-0"

### BEDROOM ELEVATION



|                            |                            |
|----------------------------|----------------------------|
| <h1>The Goodwin Games</h1> |                            |
| SET DESCRIPTION            | BEDROOM                    |
| LOCATION                   | Stage 20                   |
| PRODUCTION DESIGNER        | BRUCE HILL                 |
| SET DESIGNER               | JEFF BECK                  |
| SCALE 1/4" = 1'-0"         | SHEET <b>1</b> of <b>1</b> |
| DATE 11/5/2012             | EPISODE                    |

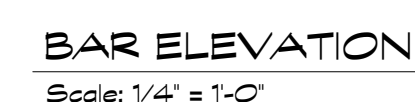
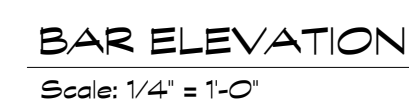
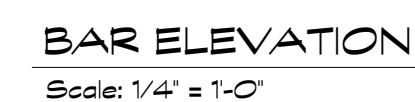
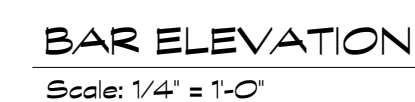
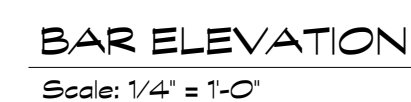
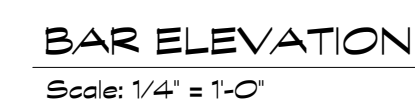




BAR PLAN  
Scale: 1/4" = 1'-0"

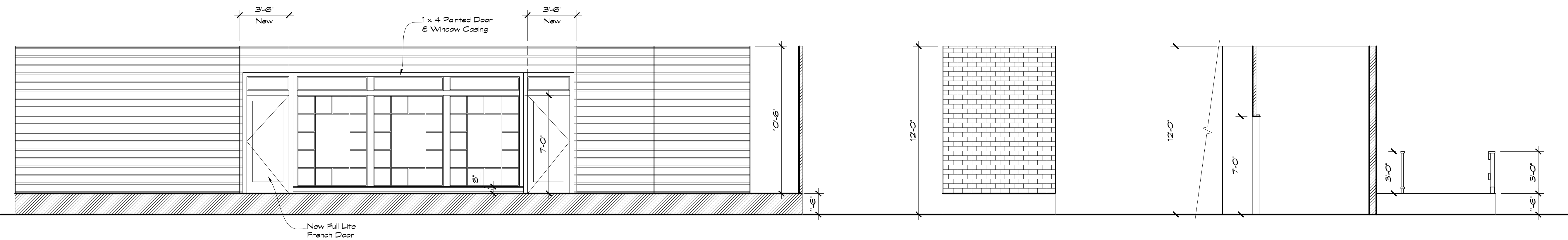
| The Goodwin Games   |              |
|---------------------|--------------|
| SET DESCRIPTION     | BAR          |
| LOCATION            | STAGE 20     |
| PRODUCTION DESIGNER | BRUCE HILL   |
| SET DESIGNER        | JEFF BECK    |
| SCALE 1/4" = 1'-0"  | SHEET 1 of 4 |
| DATE 2/4/2014       | EPISODE      |





|                                       |                            |
|---------------------------------------|----------------------------|
| <h1>The Goodwin Games</h1>            |                            |
| SET DESCRIPTION <b>BAR</b>            |                            |
| LOCATION <b>STAGE 20</b>              |                            |
| PRODUCTION DESIGNER <b>BRUCE HILL</b> |                            |
| SET DESIGNER <b>JEFF BECK</b>         |                            |
| SCALE <b>1/4" = 1'-0"</b>             | SHEET <b>2</b> of <b>4</b> |
| DATE <b>2/4/2014</b>                  | EPISODE                    |





BAR ELEVATION

Scale: 1/4" = 1'-0"

M

BAR ELEVATION

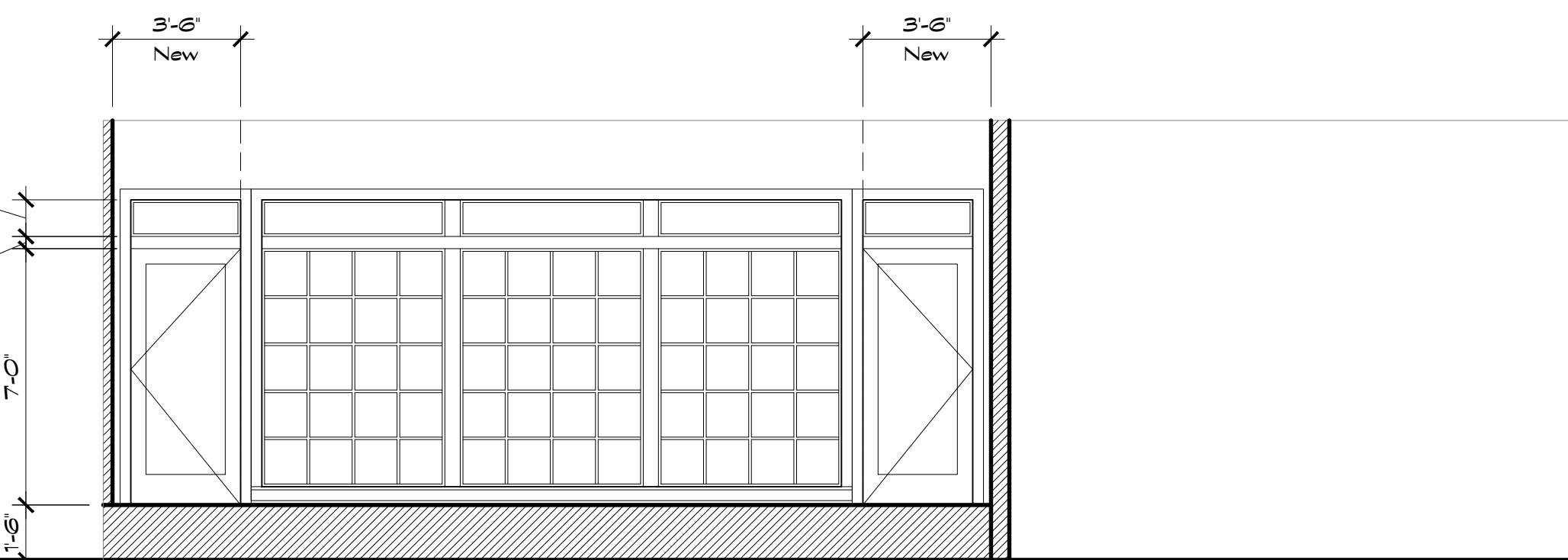
Scale: 1/4" = 1'-0"

N

BAR ELEVATION

Scale: 1/4" = 1'-0"

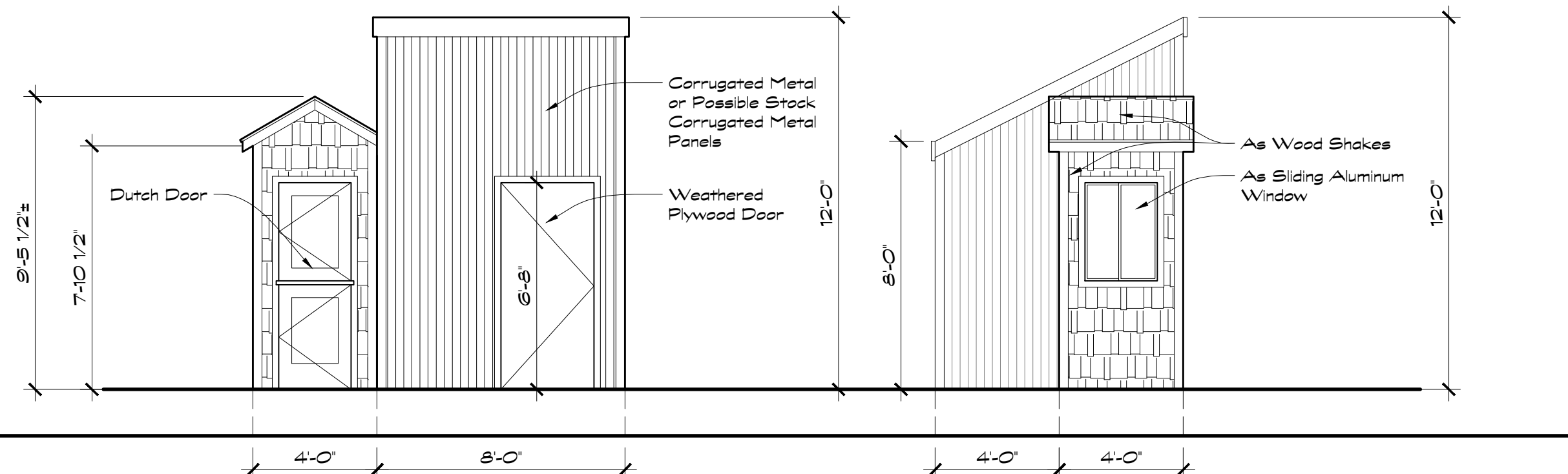
P



BAR ELEVATION

Scale: 1/4" = 1'-0"

Q



BAR ELEVATION

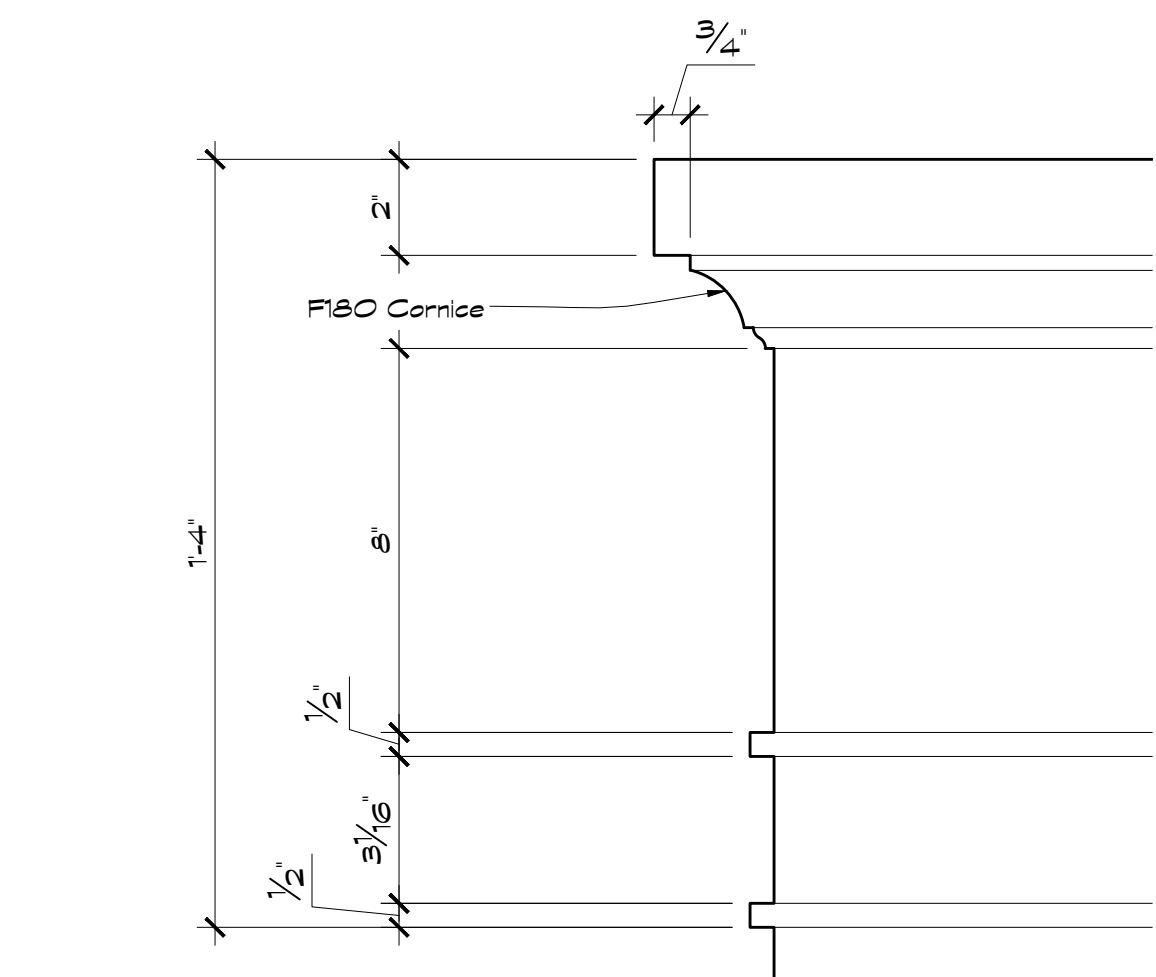
Scale: 1/4" = 1'-0"

R

BAR ELEVATION

Scale: 1/4" = 1'-0"

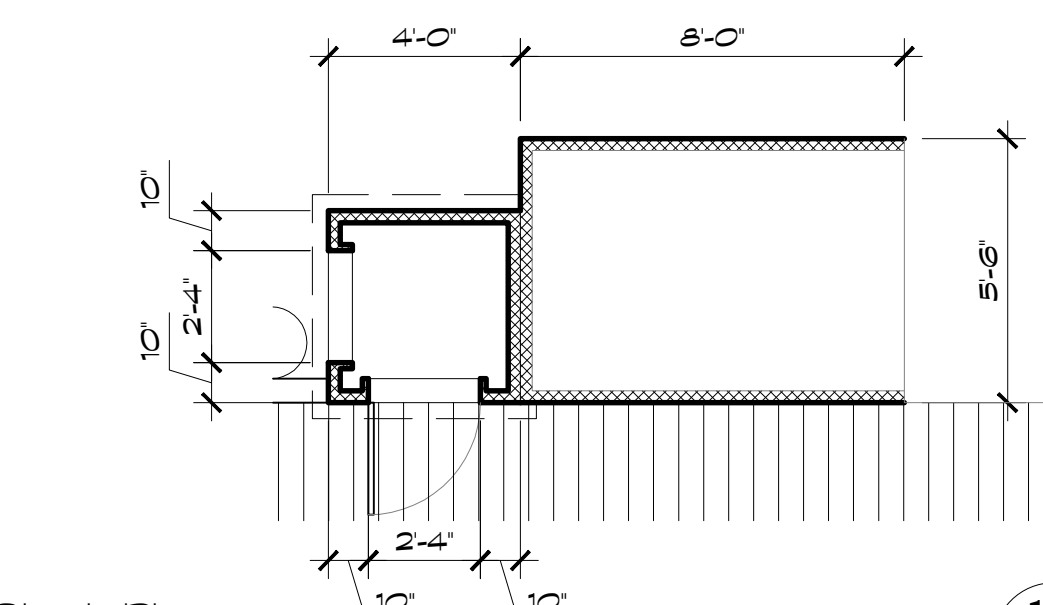
S



MANTEL DETAIL

Scale: 3" = 1'-0"

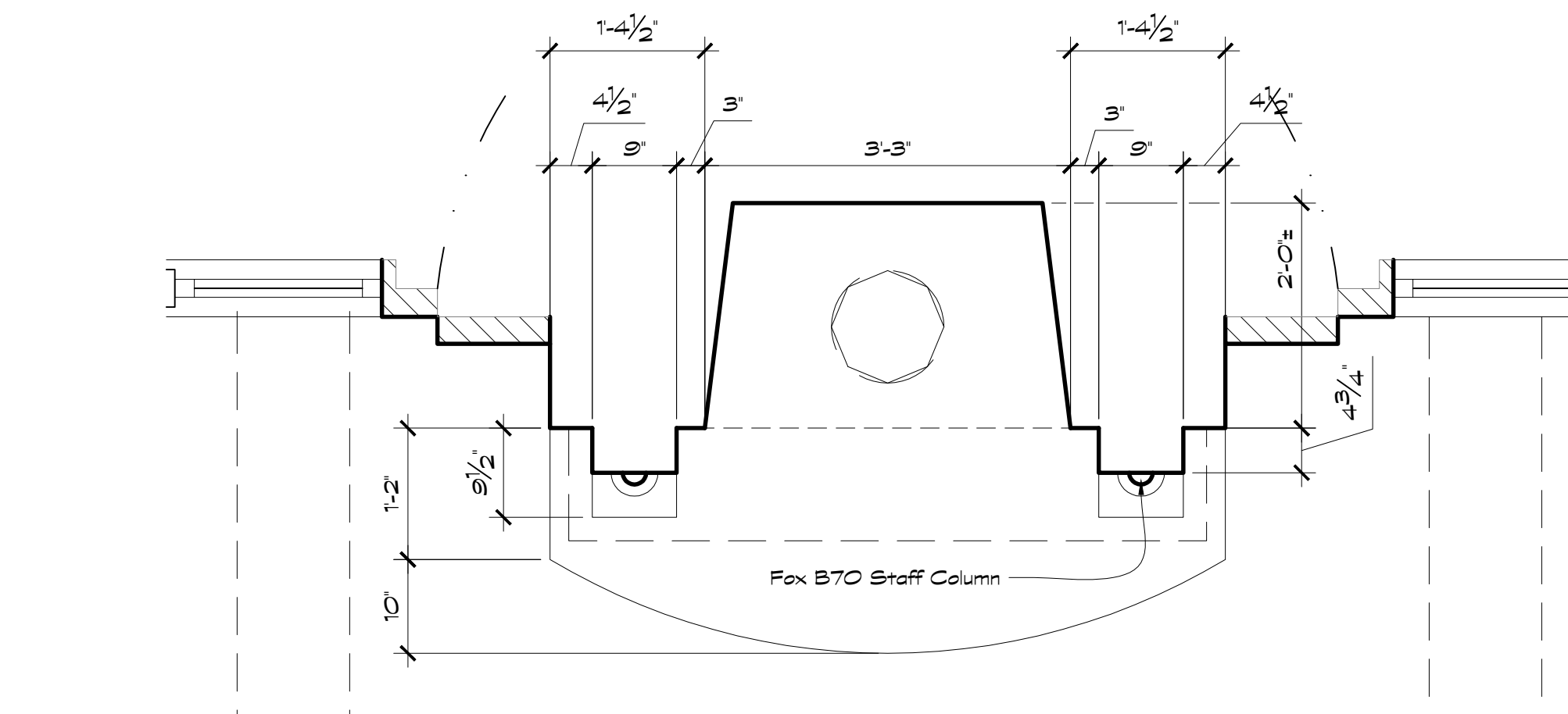
U



Shack Plan

Scale: 1/4" = 1'-0"

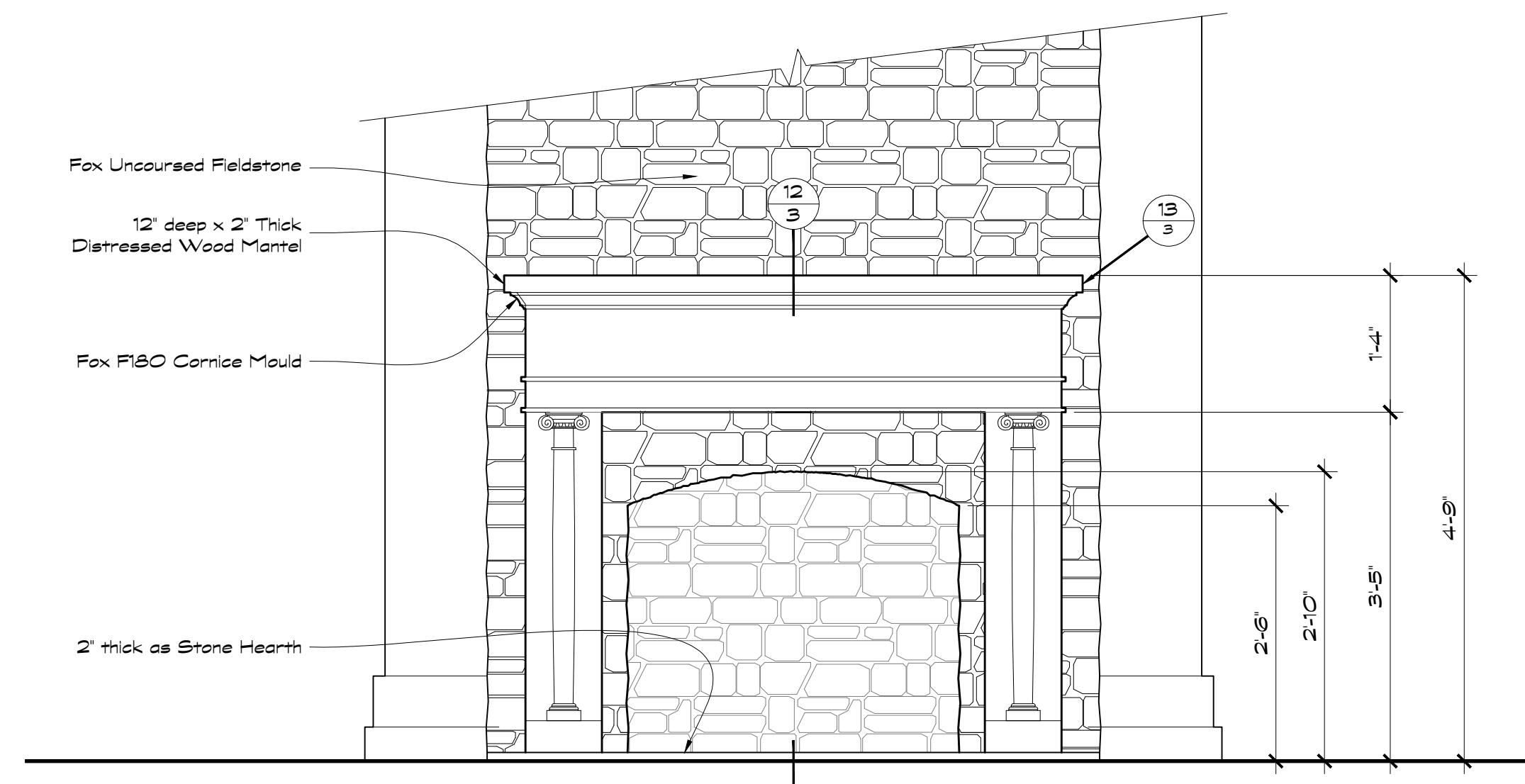
V



FIREPLACE PLAN

Scale: 3/4" = 1'-0"

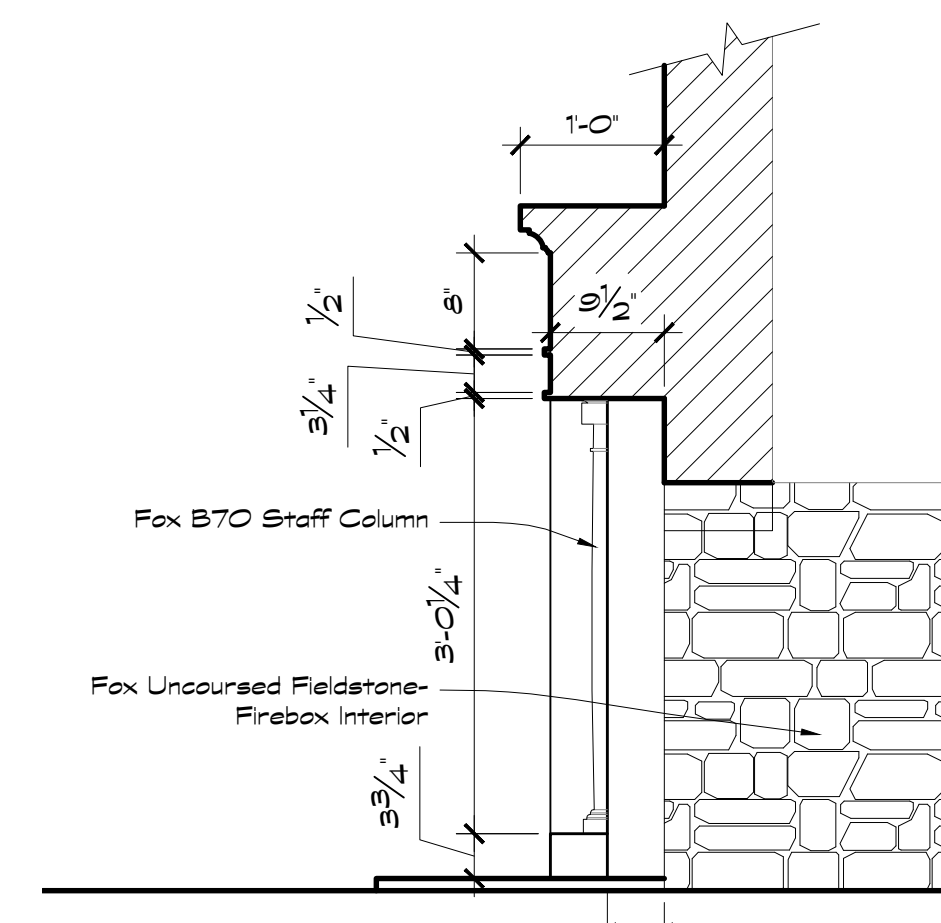
W



FIREPLACE ELEVATION

Scale: 3/4" = 1'-0"

X



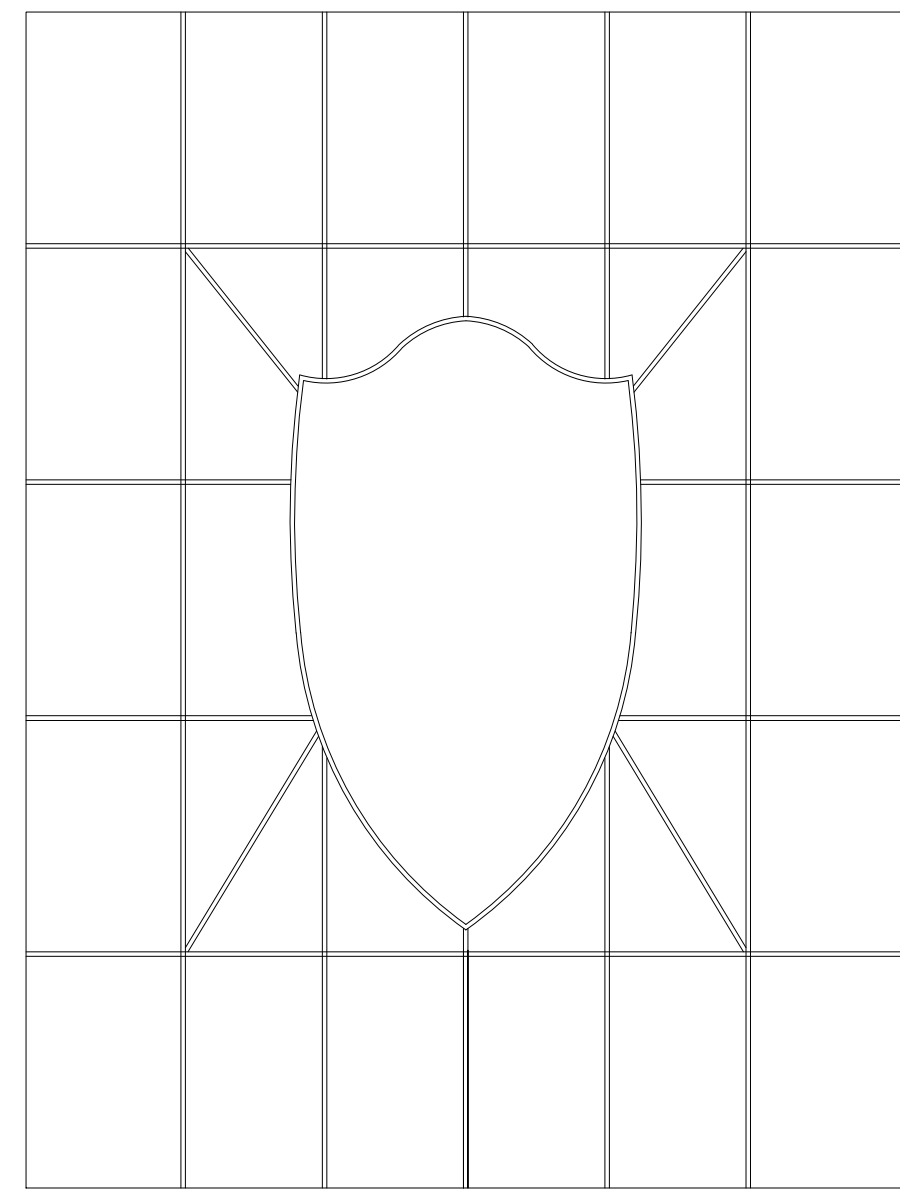
FIREPLACE SECTION

Scale: 3/4" = 1'-0"

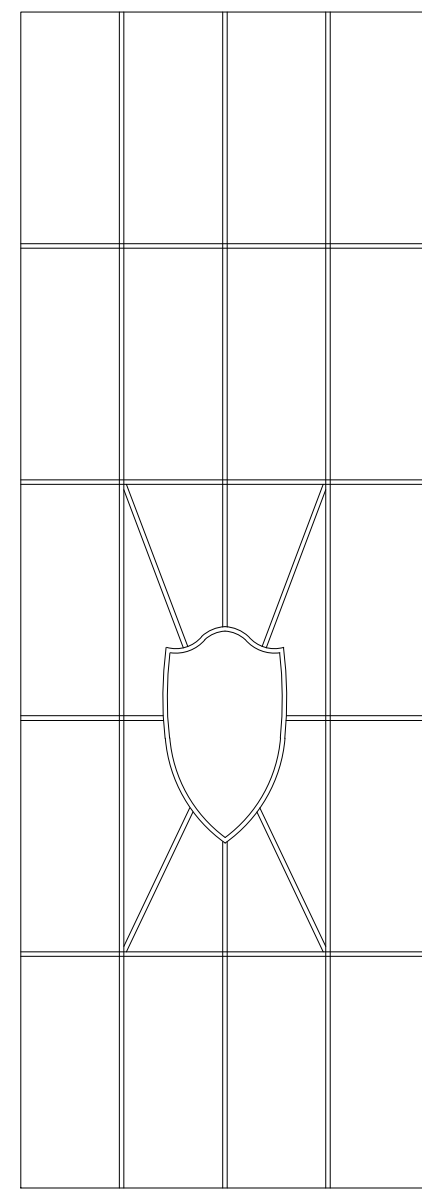
Y

| The Goodwin Games              |              |
|--------------------------------|--------------|
| SET DESCRIPTION BAR            |              |
| LOCATION STAGE 20              |              |
| PRODUCTION DESIGNER BRUCE HILL |              |
| SET DESIGNER JEFF BECK         |              |
| SCALE 1/4" = 1'-0"             | SHEET 3 of 4 |
| DATE 2/4/2014                  | EPISODE      |





BAR BACK WINDOWS  
Scale: 1 1/2" = 1'-0"



16  
4

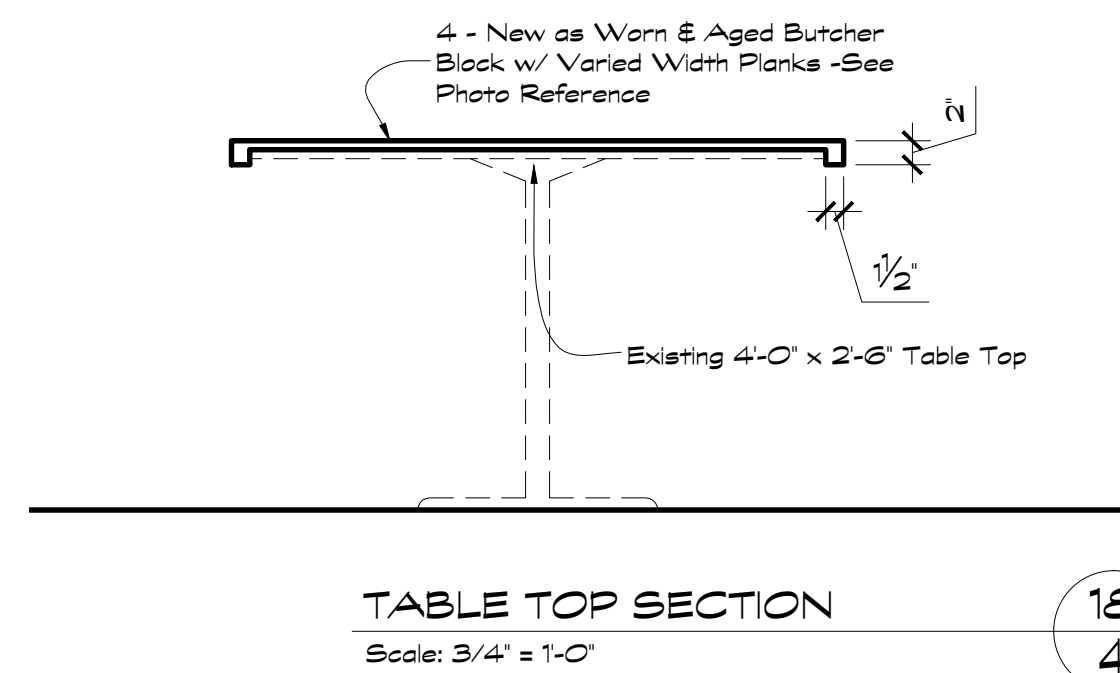


TABLE TOP SECTION  
Scale: 3/4" = 1'-0"

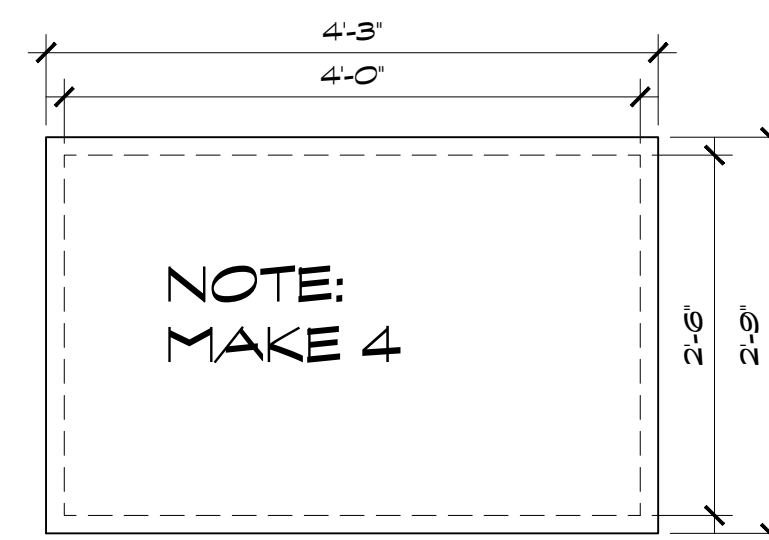
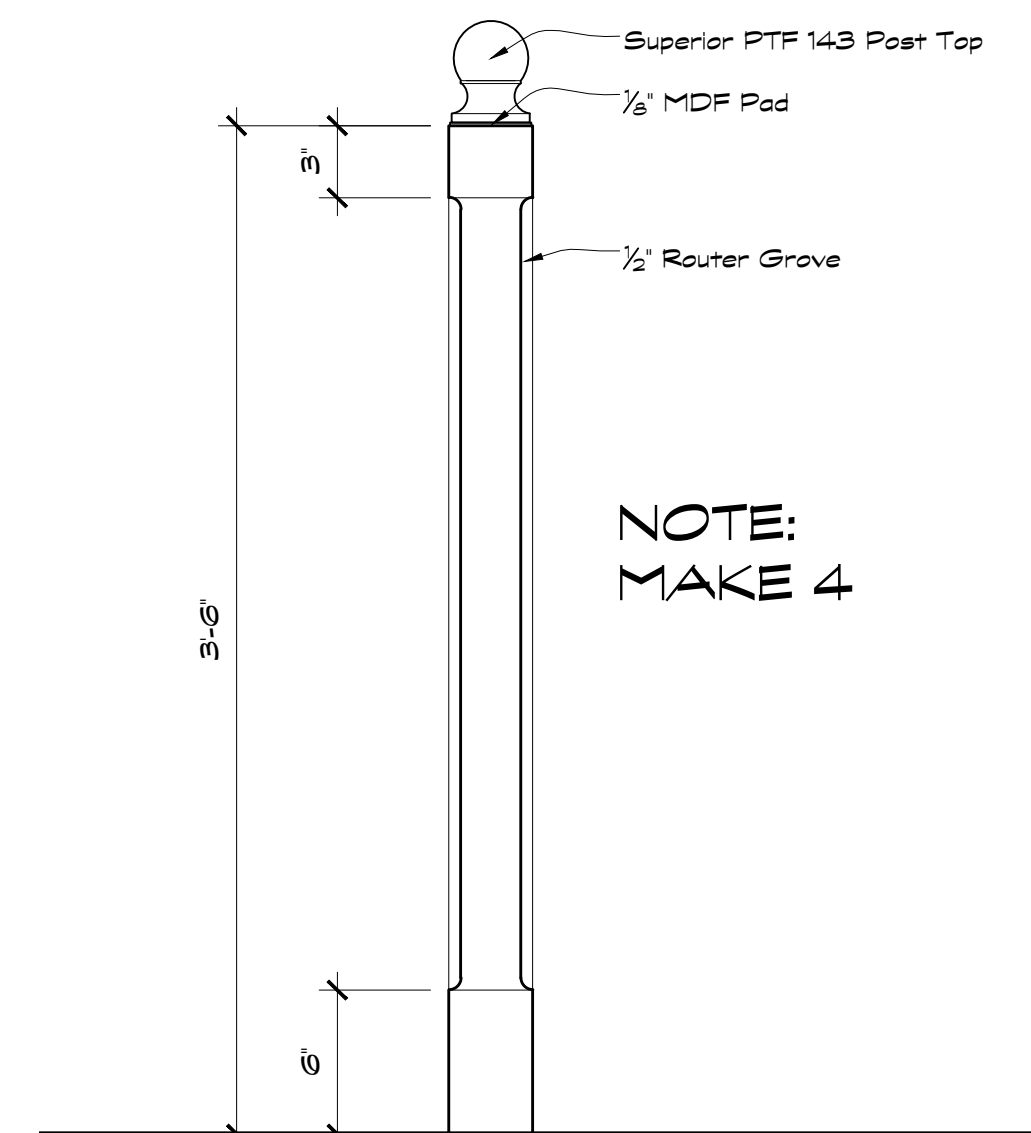


TABLE TOP PLAN  
Scale: 3/4" = 1'-0"



STANTIONS  
Scale: 1 1/2" = 1'-0"

19  
4



3D View Toward Backing  
Not to Scale

15  
4

## The Goodwin Games

SET DESCRIPTION BAR

LOCATION STAGE 20

PRODUCTION DESIGNER BRUCE HILL

SET DESIGNER JEFF BECK

SCALE 1/4" = 1'-0"

SHEET 4 of 4

DATE 2/4/2014

EPISODE