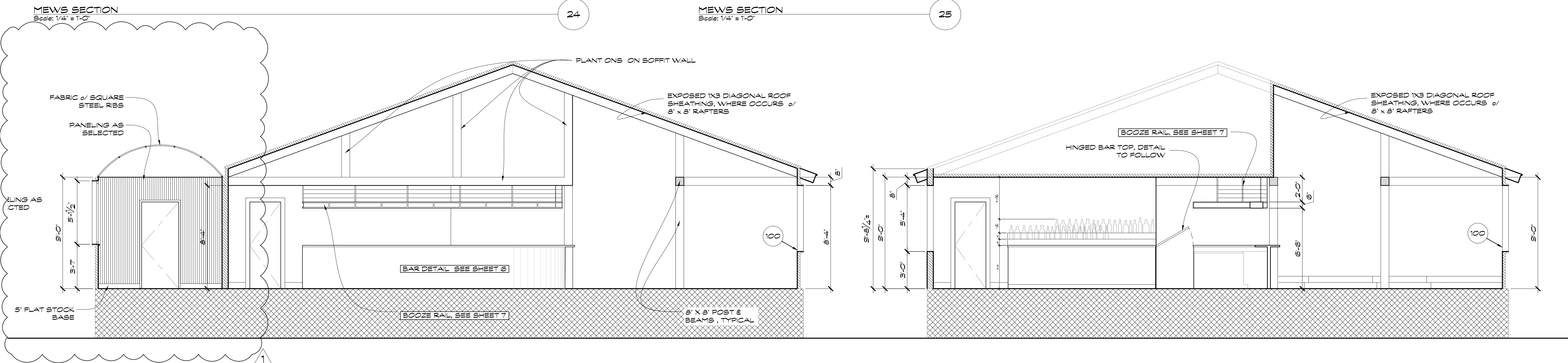


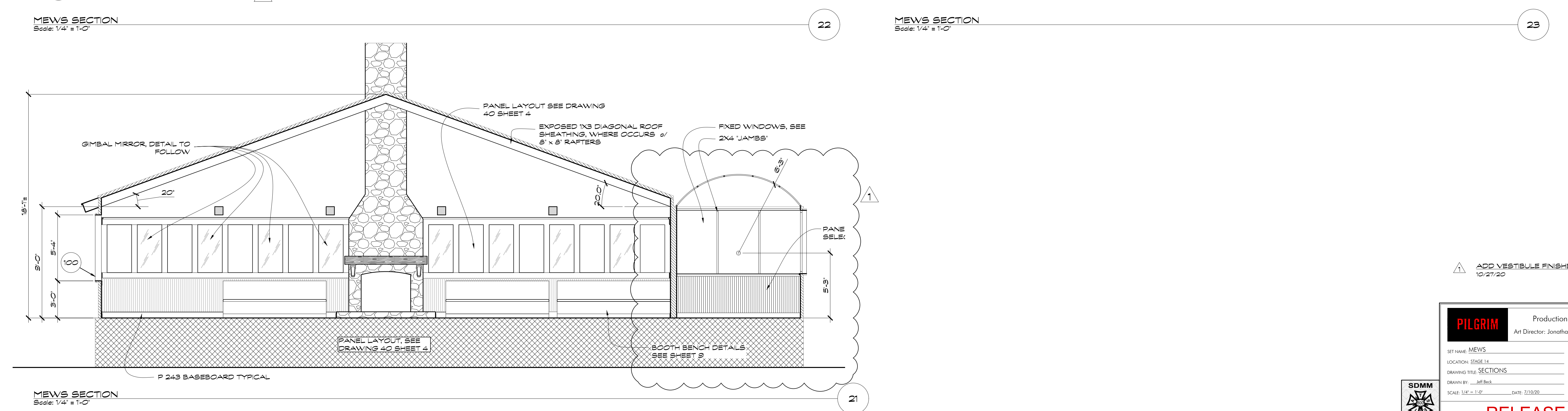
MEWS SECTION
Scale: 1/4" = 1'-0"

MEWS SECTION
Scale: 1/4" = 1'-0"



MEWS SECTION
Scale: 1/4" = 1'-0"

MEWS SECTION
Scale: 1/4" = 1'-0"

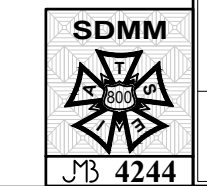


MEWS SECTION
Scale: 1/4" = 1'-0"

ADD VESTIBULE FINISHES
10/27/20

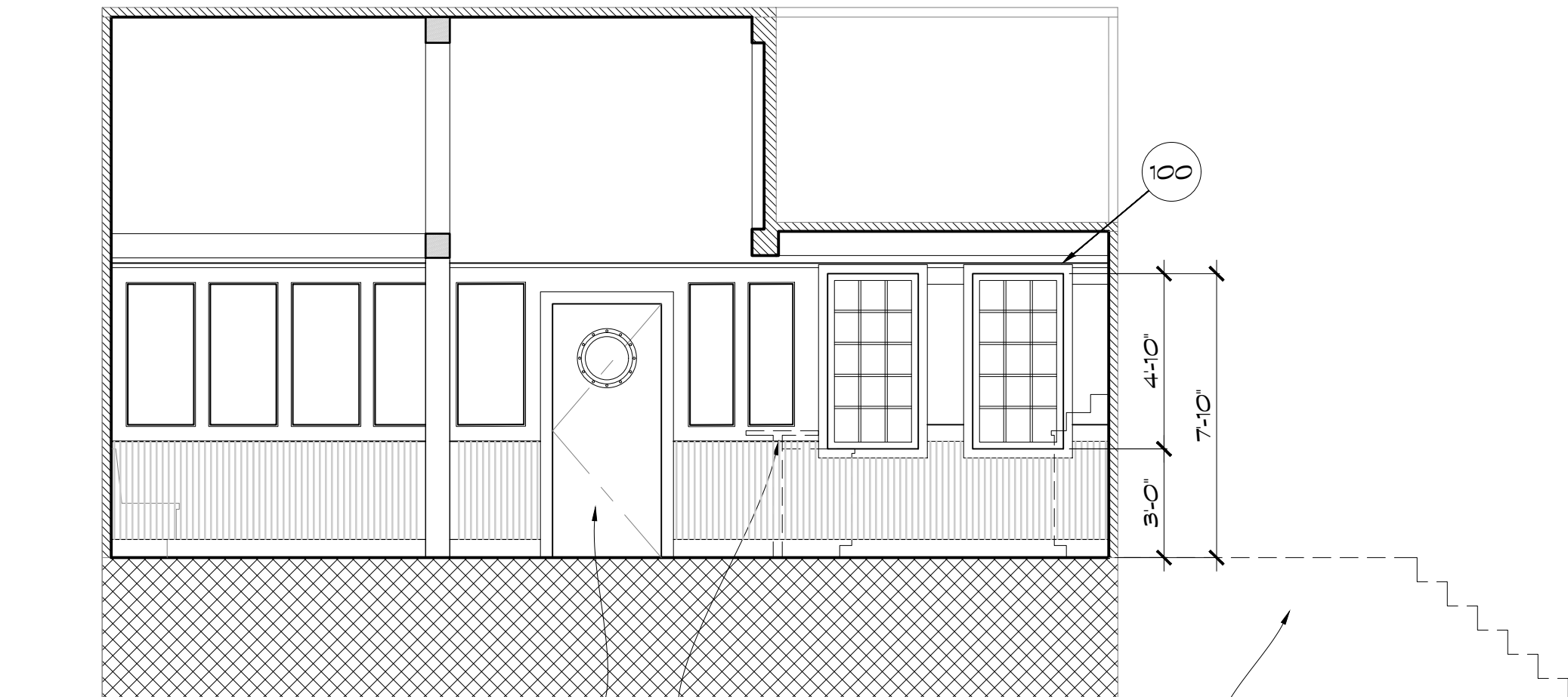
PILGRIM Production Designer: Chloe Arbiture
Art Director: Jonathan Bell Set Designer: Jeff Beck

SET NAME: MEWS EPISODE #
LOCATION: STAGE 14 SET #
DRAWING TITLE: SECTIONS REVISIONS:
DRAWN BY: Jeff Beck
SCALE: 1/4" = 1'-0" DATE: 7/10/20



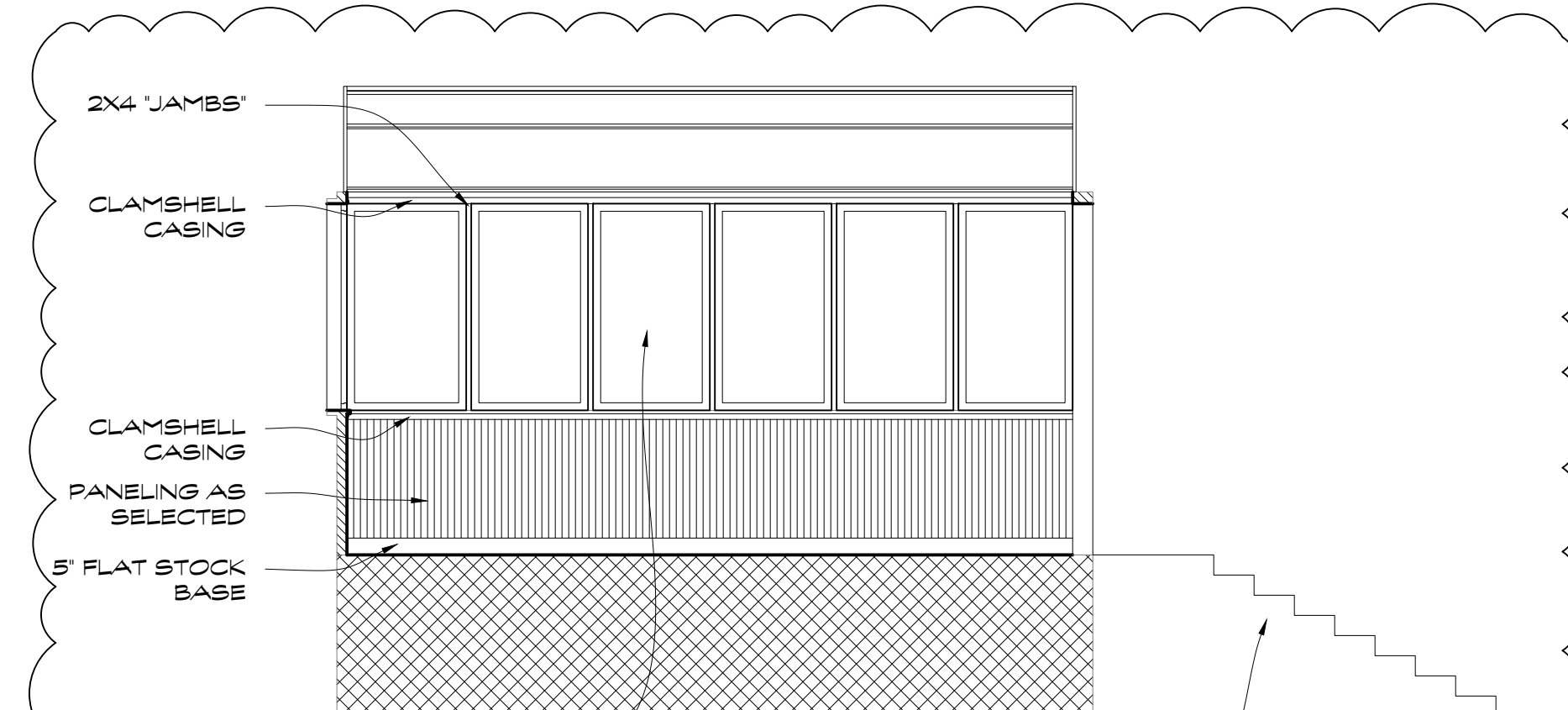
RELEASE 10/20/20

AHSS10_30_MUSE_CONSTDWG_071720_JMB_V06.DWG



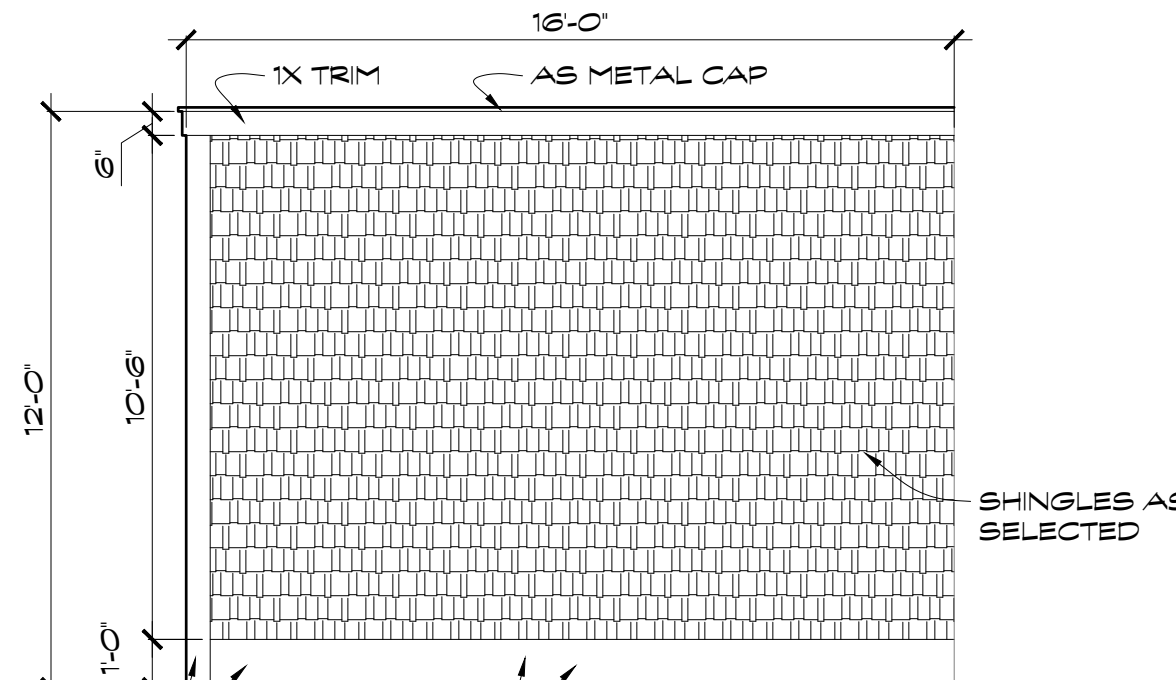
MEWS SECTION
Scale: 1/4" = 1'-0"

29



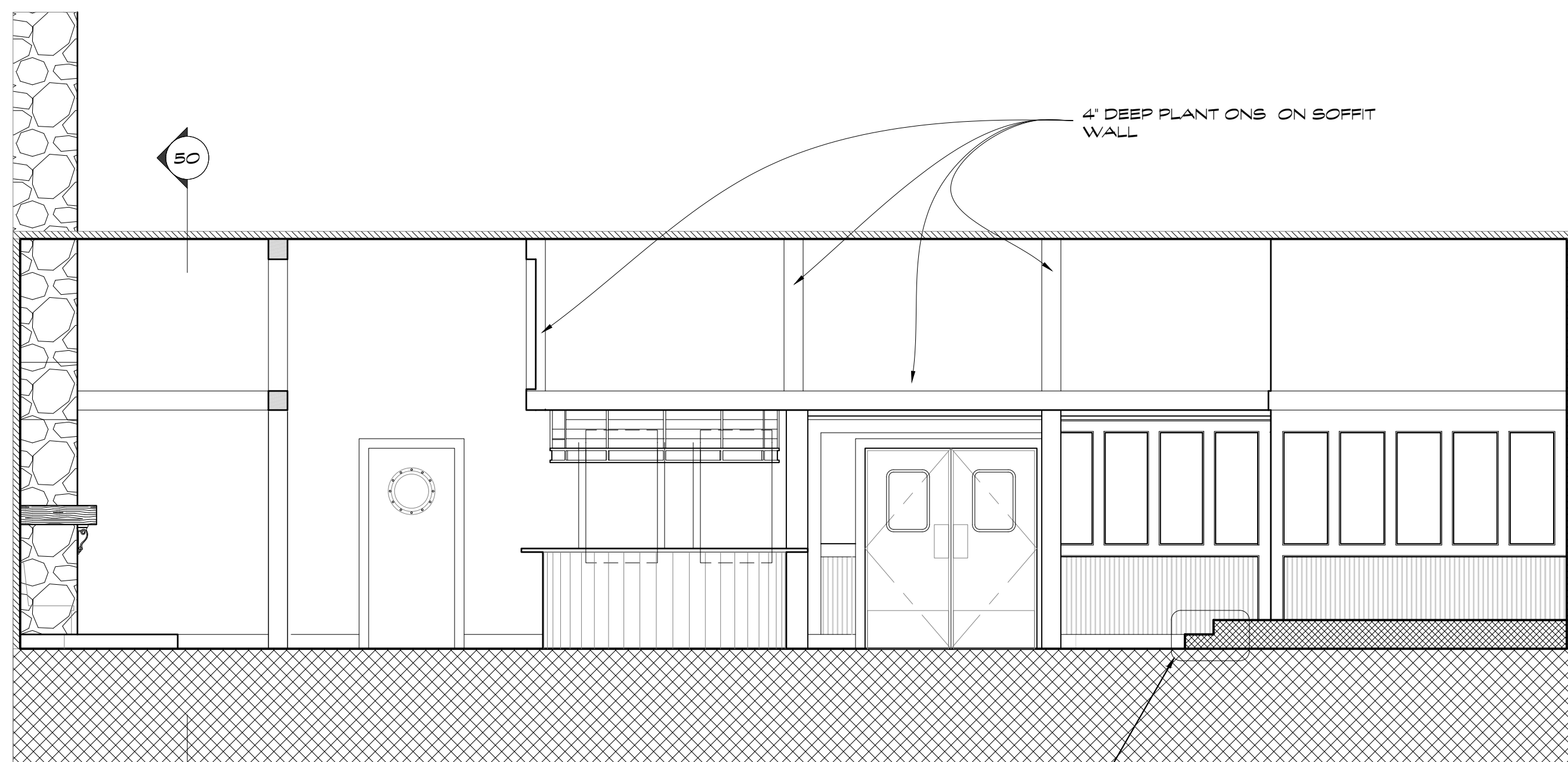
MEWS SECTION
Scale: 1/4" = 1'-0"

30



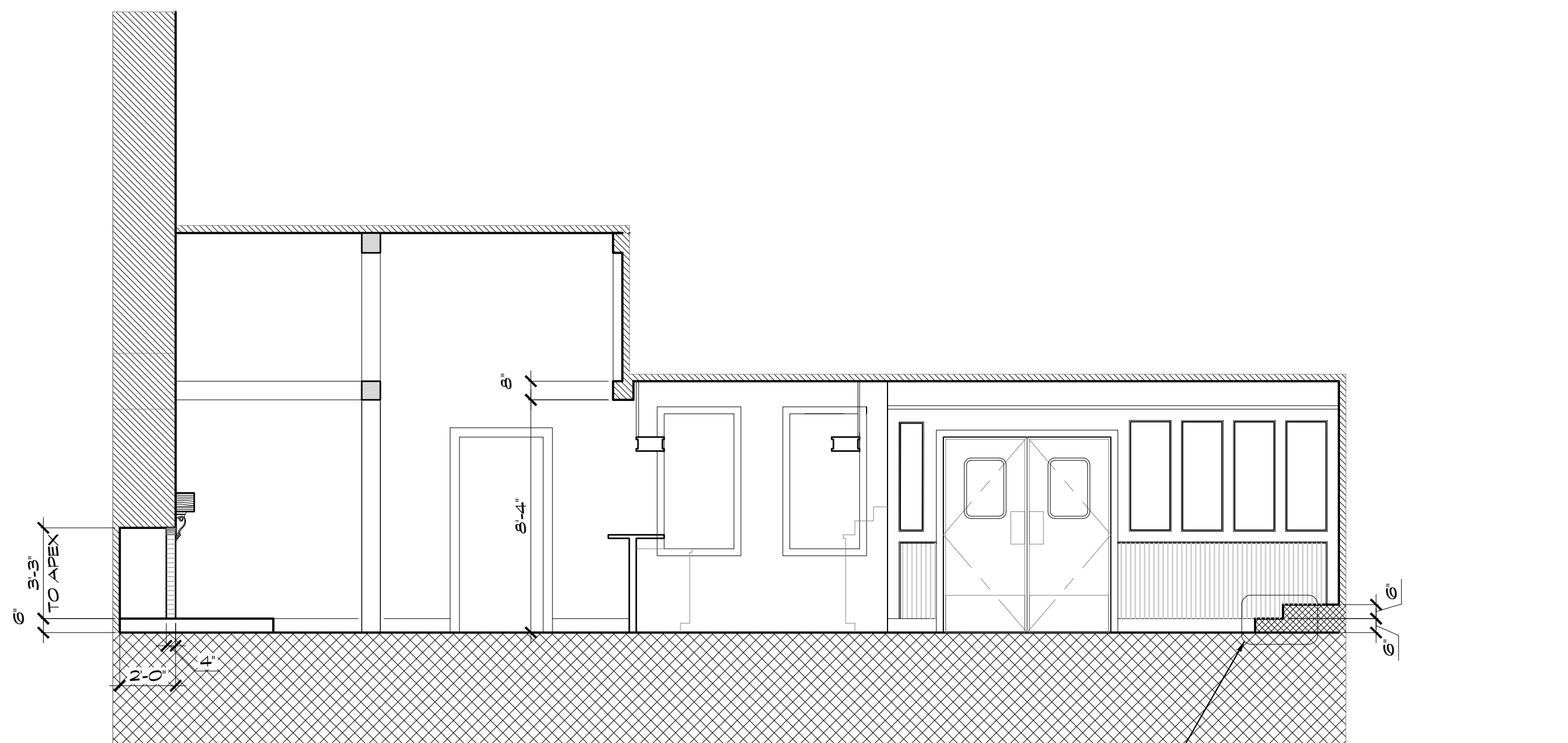
MEWS SECTION
Scale: 1/4" = 1'-0"

31



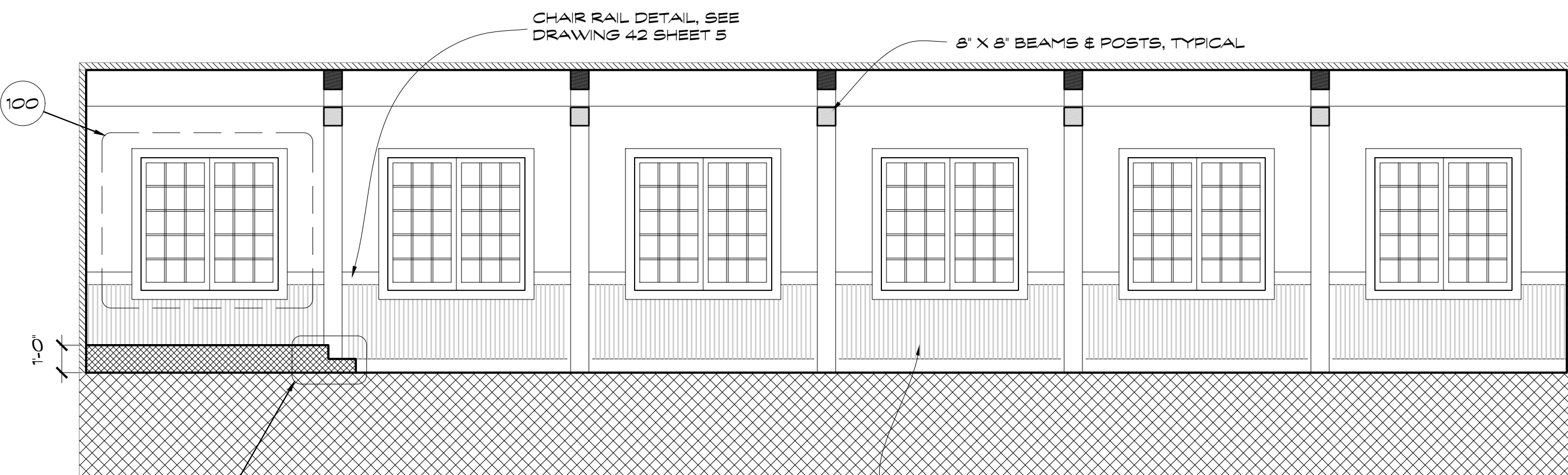
MEWS SECTION
Scale: 1/4" = 1'-0"

27



MEWS SECTION
Scale: 1/4" = 1'-0"

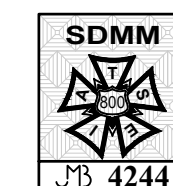
28



MEWS SECTION
Scale: 1/4" = 1'-0"

26

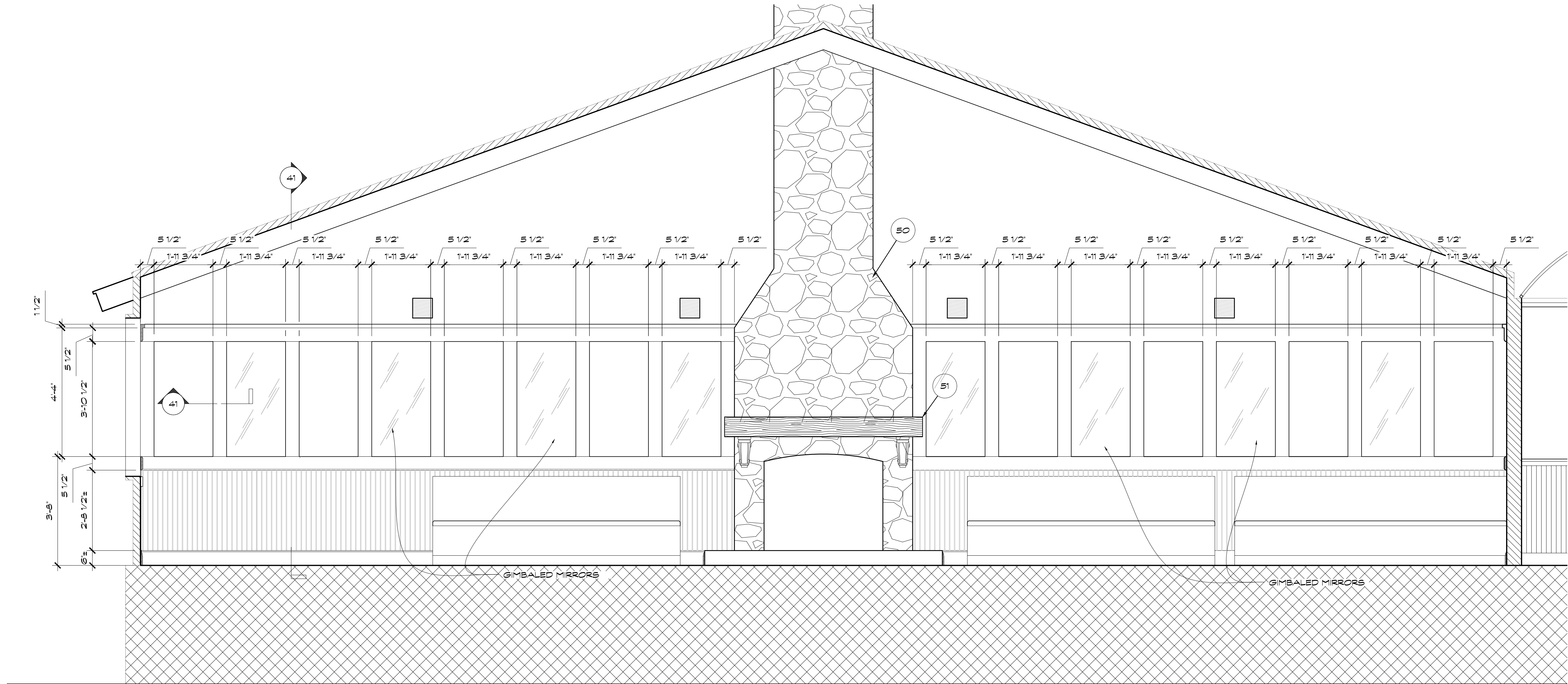
VESTIBULE FINISHES
10/27/20



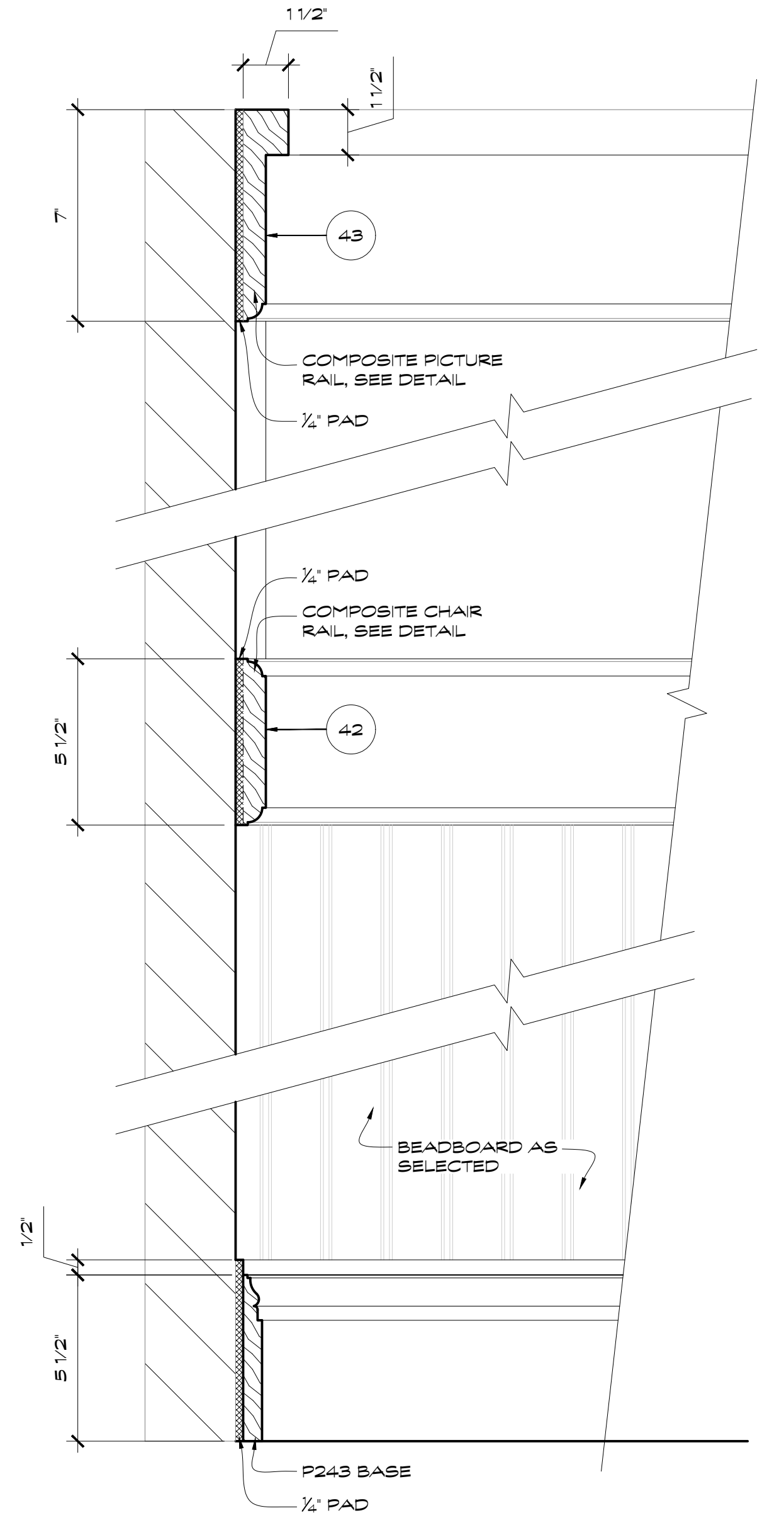
PILGRIM		Production Designer: Chloe Arbiture	
Art Director: Jonathan Bell		Set Designer: Jeff Beck	
SET NAME: MEWS	EPISODE #		
LOCATION: STAGE 14	SET #		
DRAWING TITLE: SECTIONS	REVISIONS:		
DRAWN BY: Jeff Beck			
SCALE: 1/4" = 1'-0"	DATE: 7/10/20		
		3 OF 12	

RELEASE 10/20/20

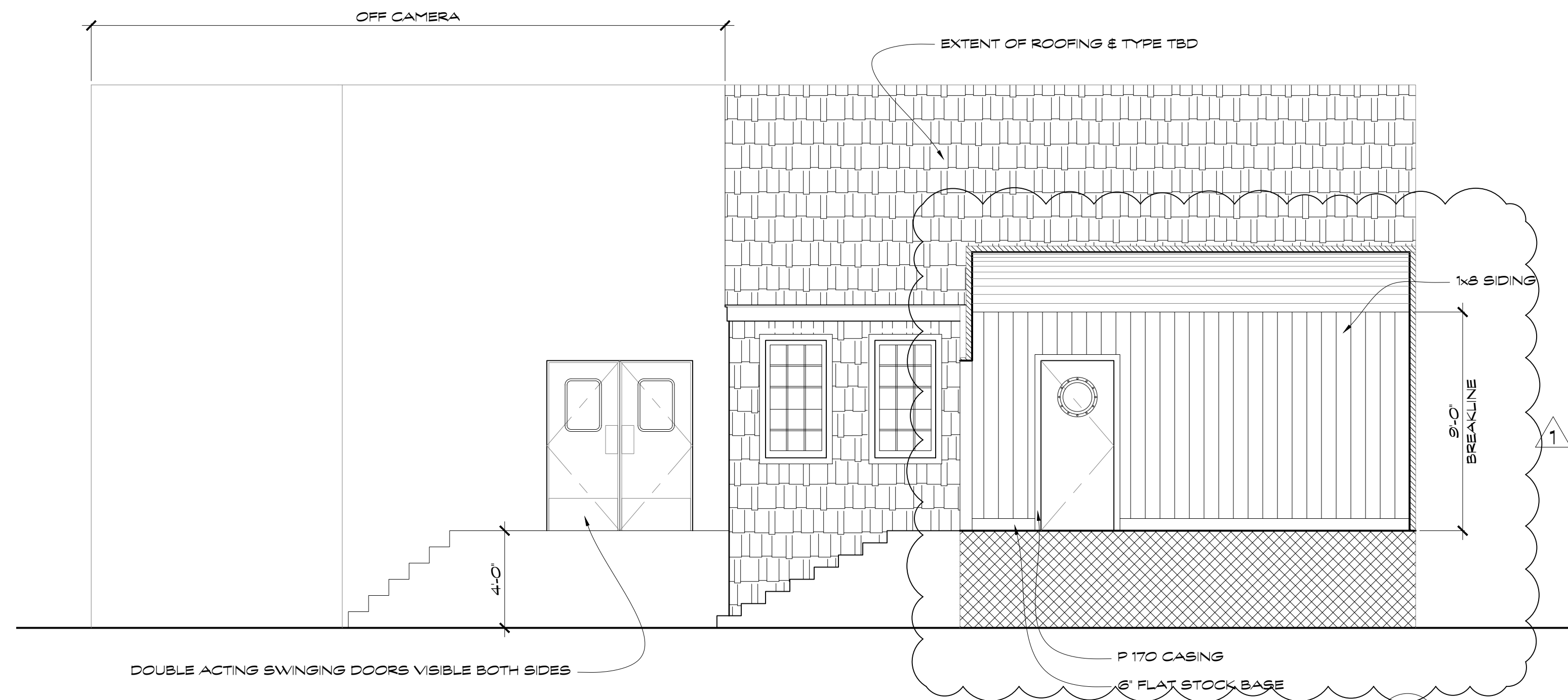
AHSS10_30_MUSE_CONSTDWG_071720_JMB_V06.DWG



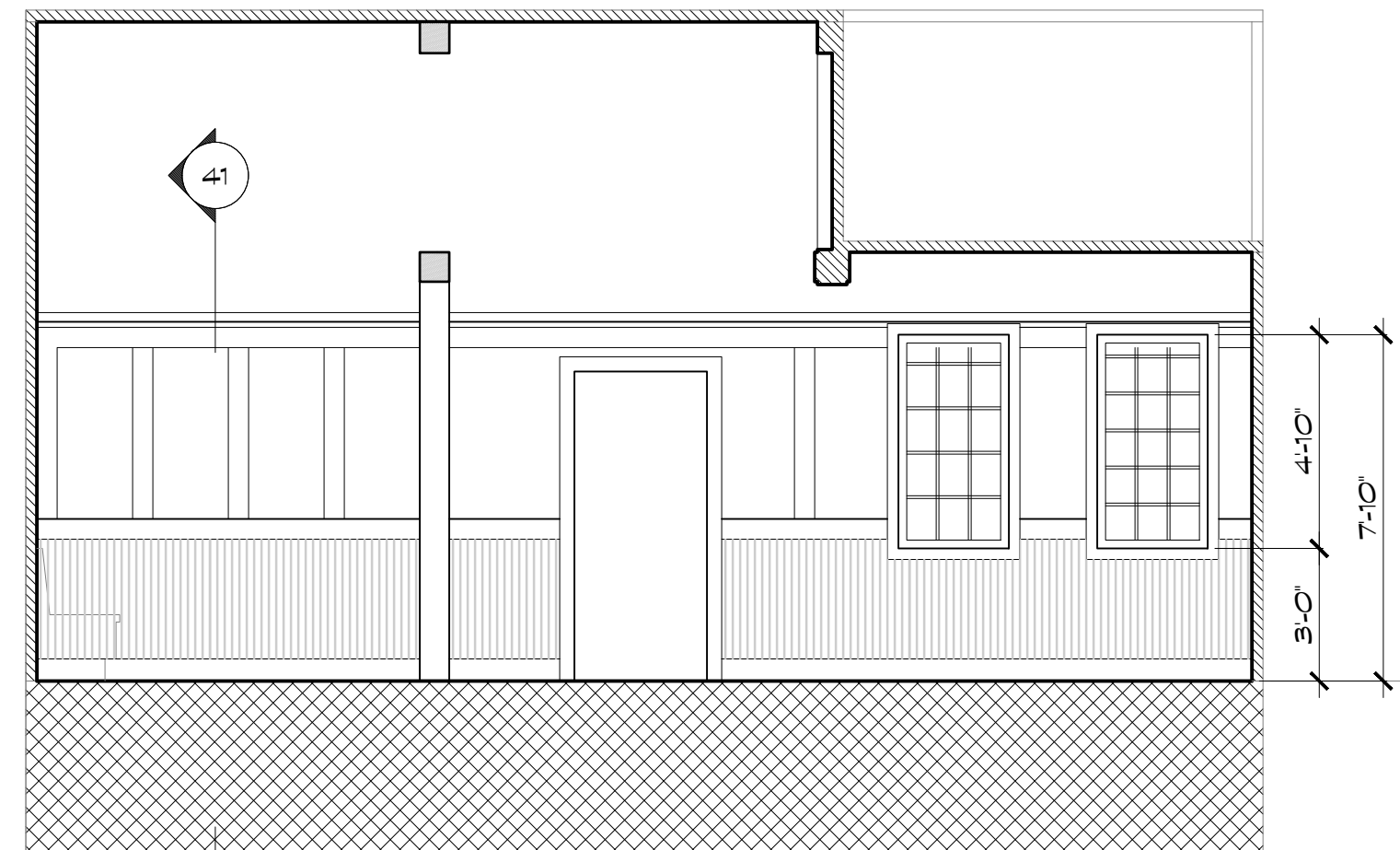
PANEL LAYOUT ELEVATION
Scale: 1/2" = 1'-0"



PANEL SECTION DETAIL
Scale: 3" = 1'-0"



MEWS ELEVATION
Scale: 1/4" = 1'-0"

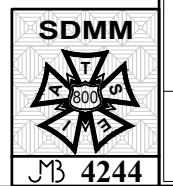


MEWS ELEVATION
Scale: 1/4" = 1'-0"

ADD VESTIBULE FINISHES
10/27/20

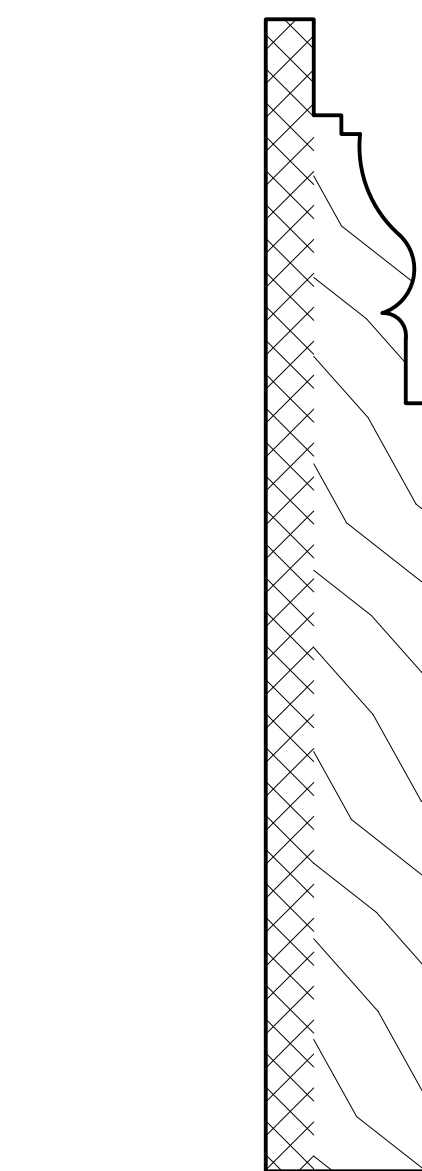
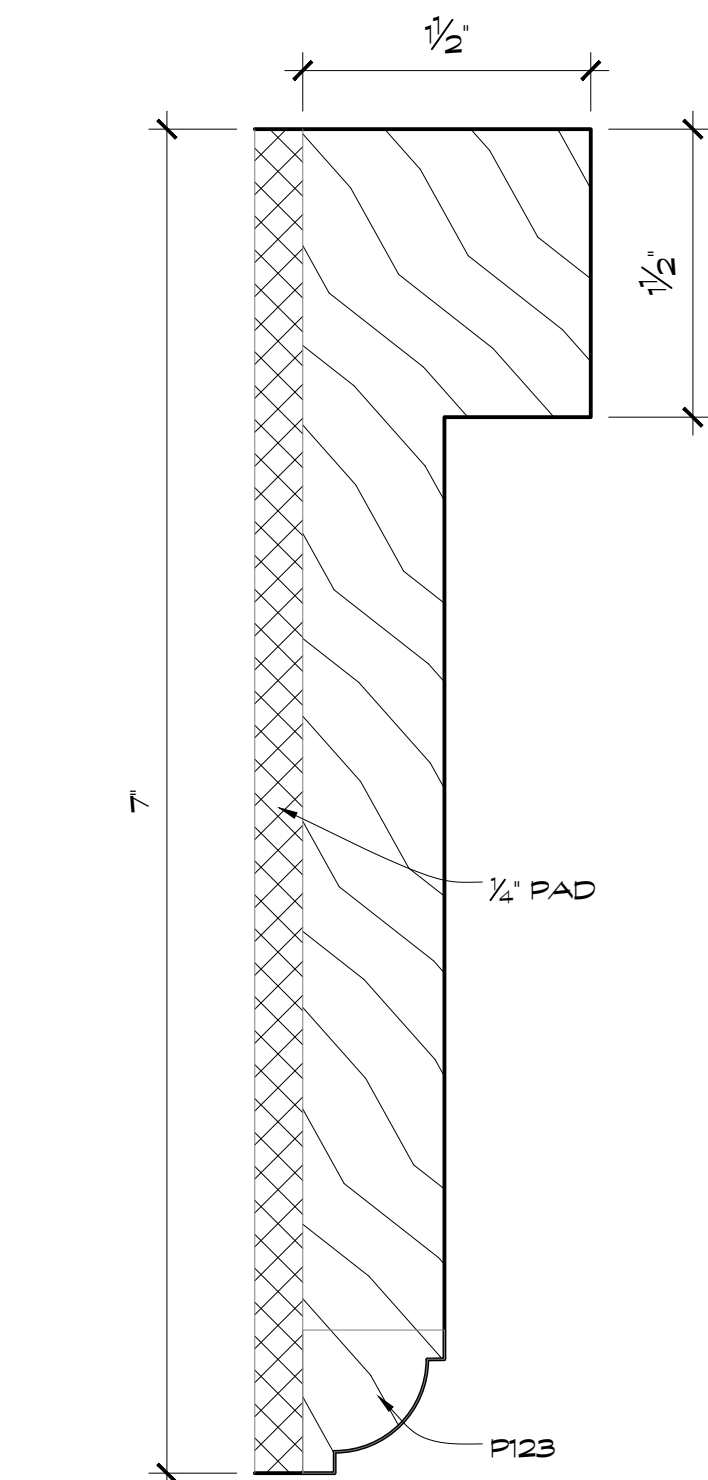
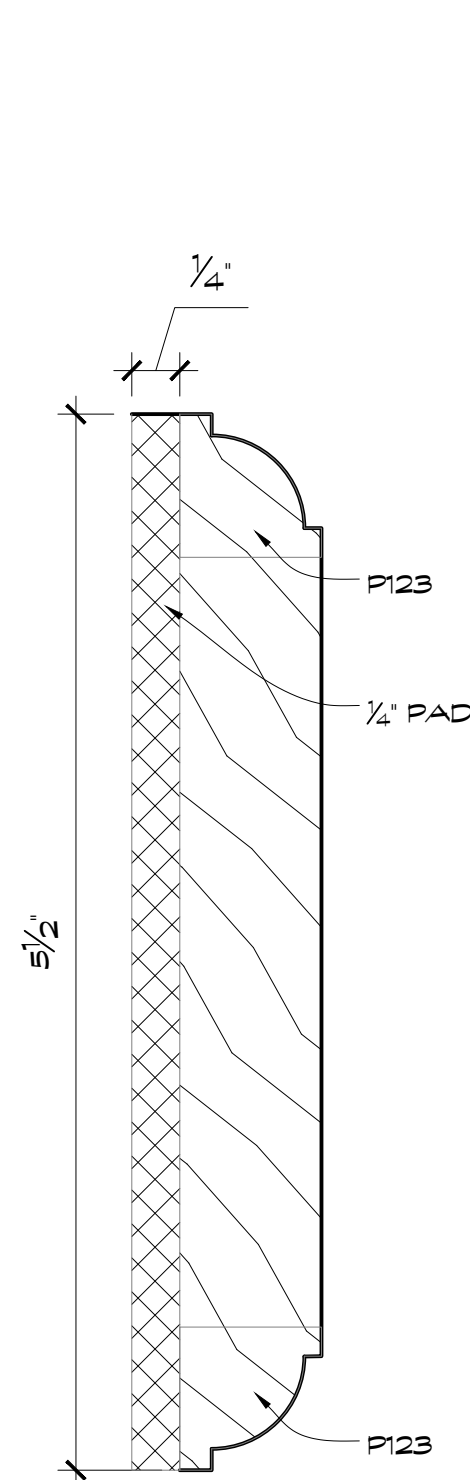
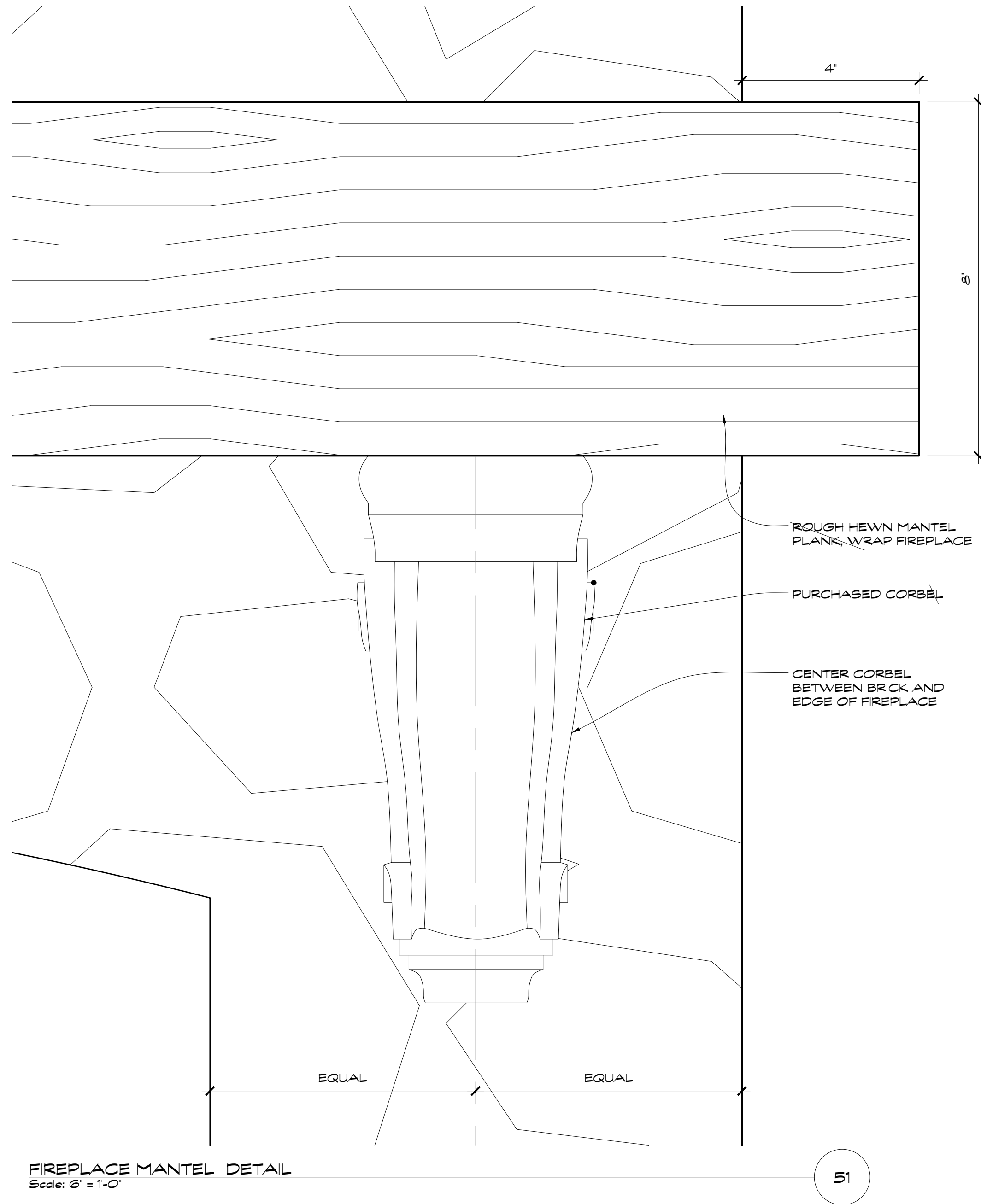
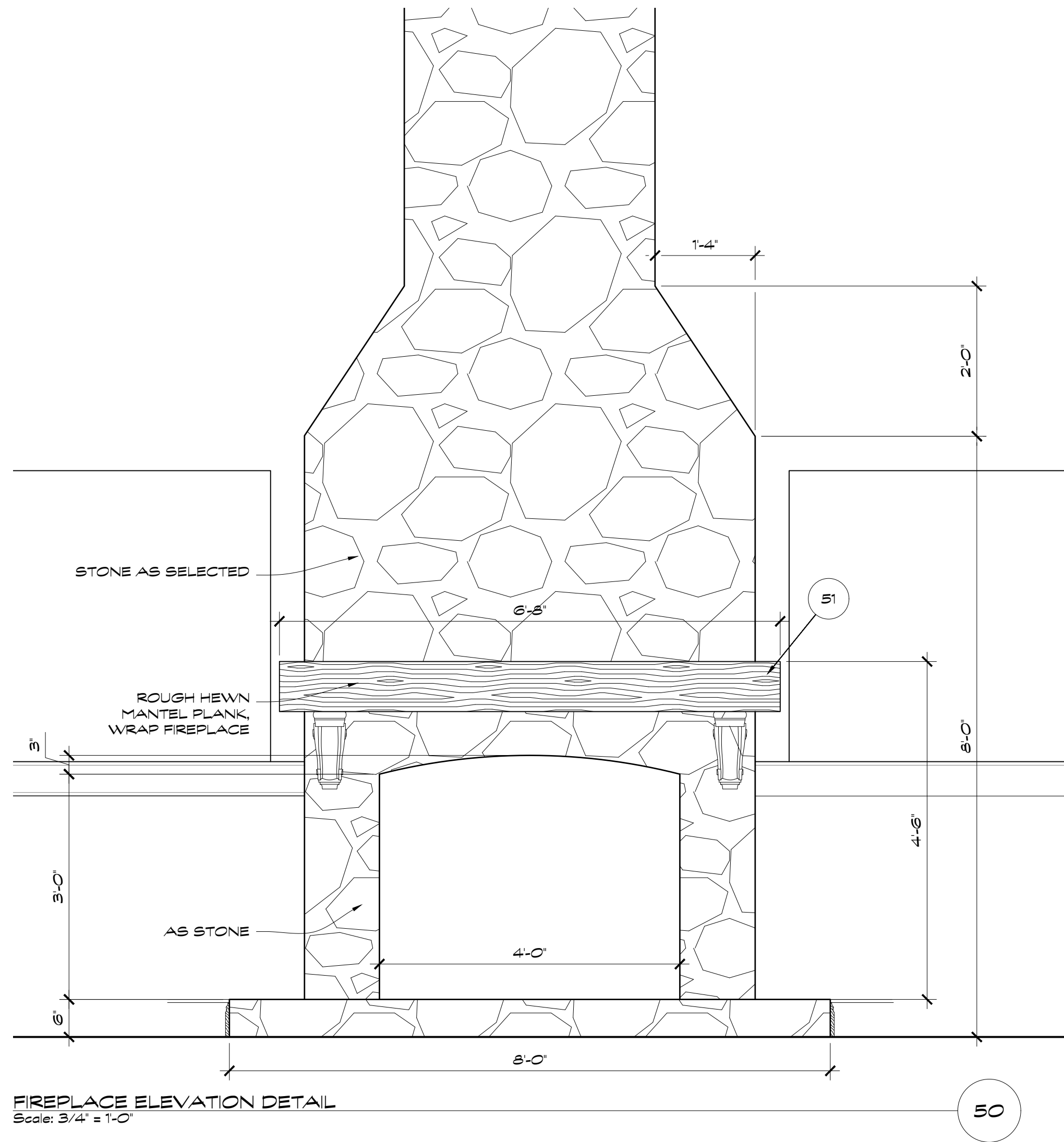
PILGRIM Production Designer: Chloe Arbiture
Art Director: Jonathan Bell Set Designer: Jeff Beck

SET NAME: MEWS EPISODE # _____
LOCATION: STAGE 14 SET # _____
DRAWING TITLE: ELEVATIONS REVISIONS: _____
DRAWN BY: Jeff Beck _____
SCALE: 1/4" = 1'-0" DATE: 7/19/20 _____



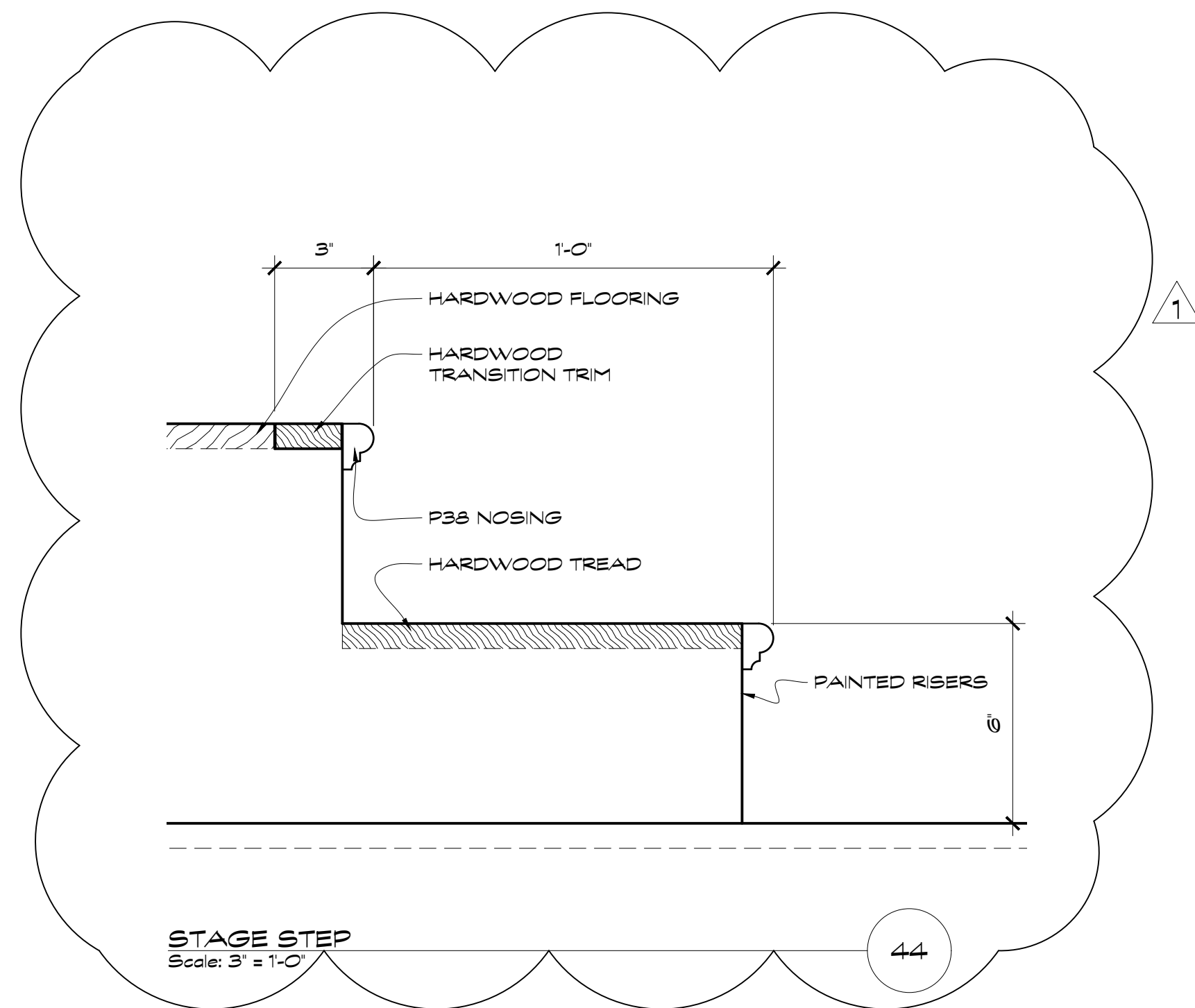
RELEASE 10/20/20

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BASE
Scale: 1" = 1'-0"

43



44

ADD STAGE STEP DETAIL
10/12/21

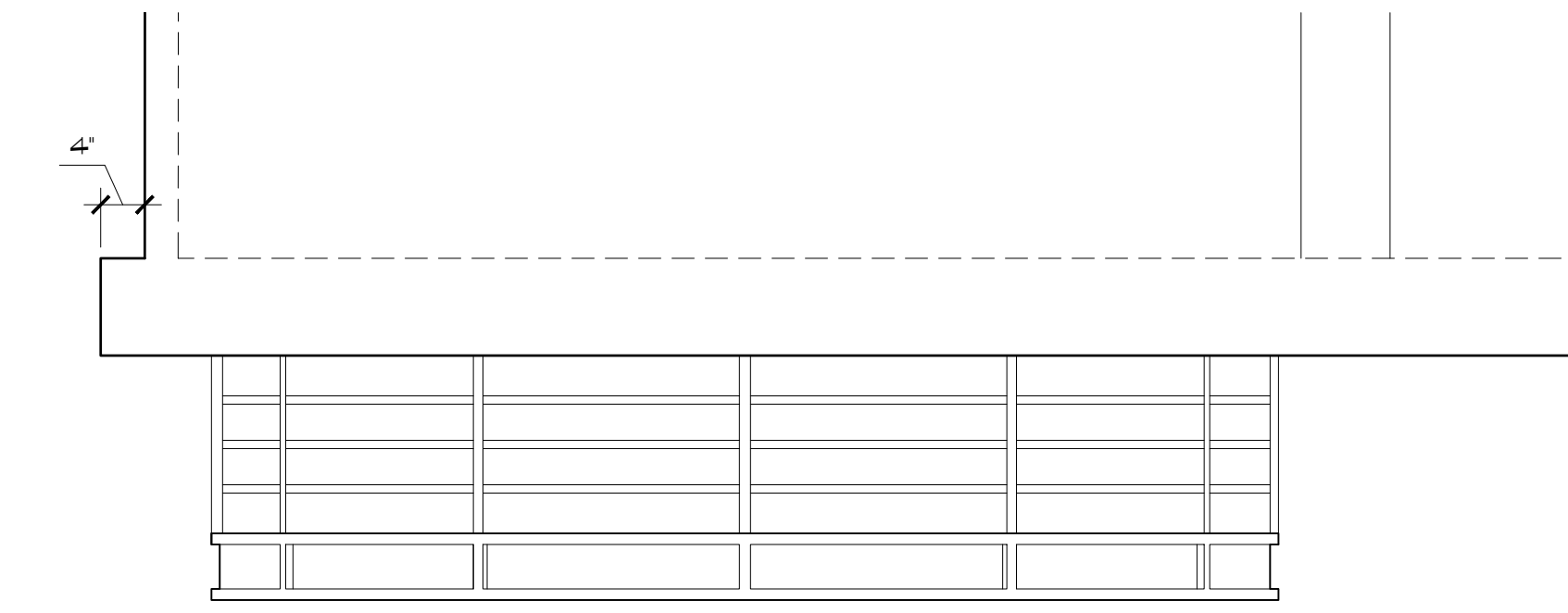


PILGRIM		Production Designer: Chloe Arbiture	
Art Director: Jonathan Bell		Set Designer: Jeff Beck	
SET NAME: MEWS	EPISODE #		
LOCATION: STAGE 14	SET #		
DRAWING TITLE: DETAILS	REVISIONS:		
DRAWN BY: Jeff Beck			
SCALE: AS NOTED	DATE: 7/19/20		

5

OF 12

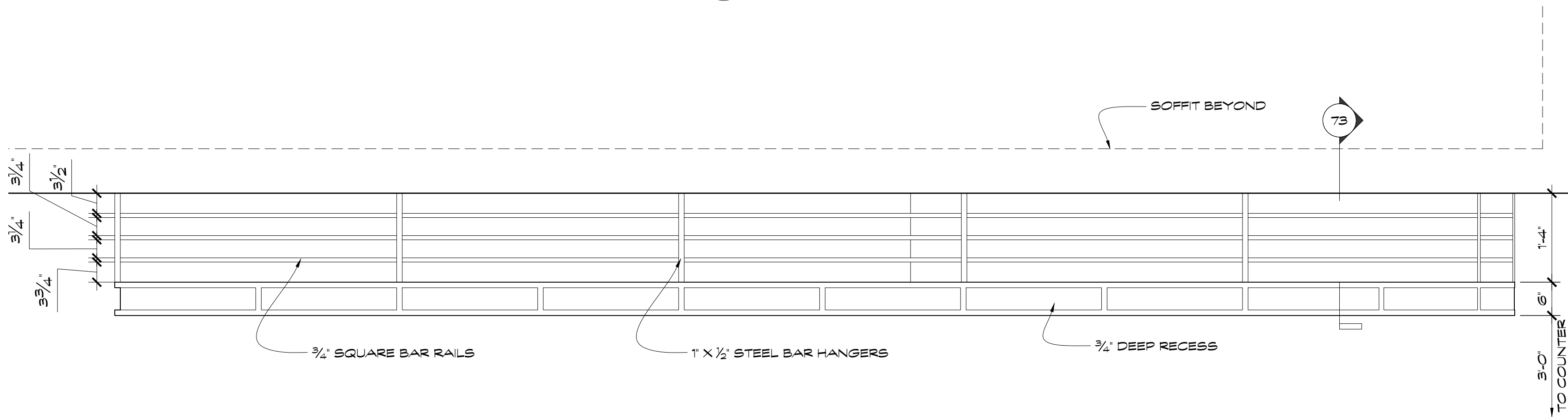
RELEASE 10/20/20



BOOZE RAIL ELEVATION

Scale: 3/4" = 1'-0"

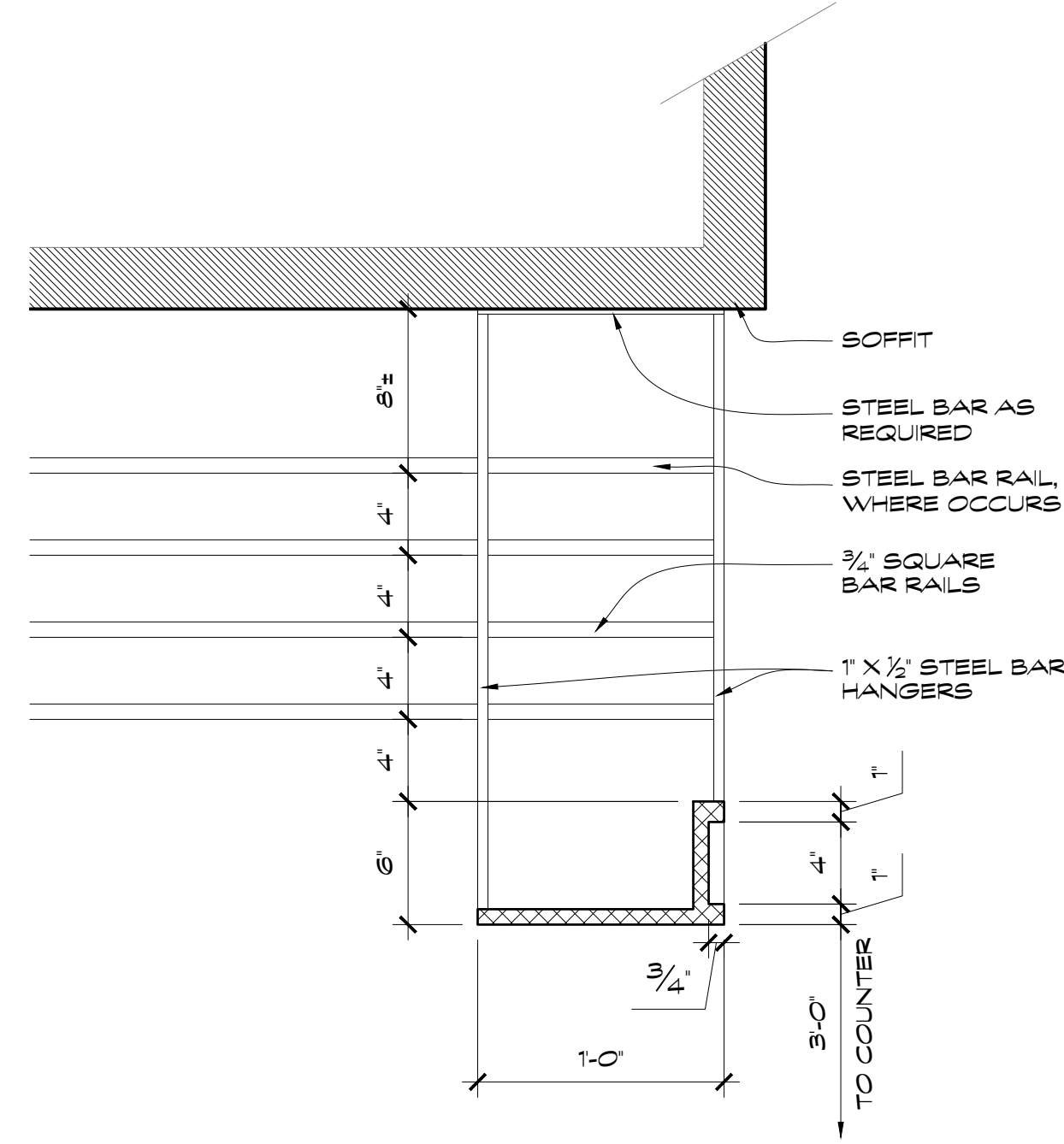
72



BOOZE RAIL ELEVATION

Scale: 3/4" = 1'-0"

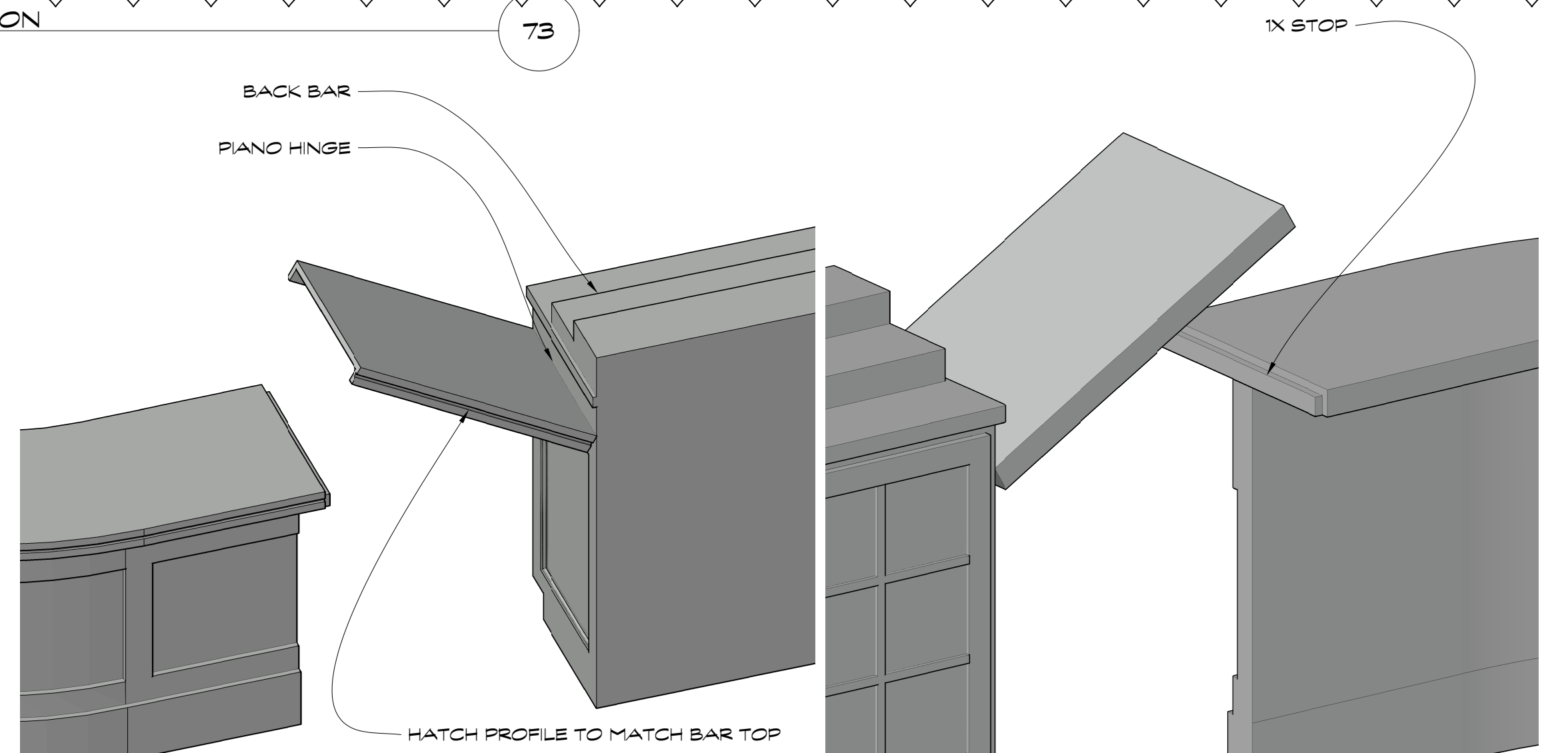
71



BOOZE RAIL SECTION

Scale: 1 1/2" = 1'-0"

73



BAR TOP HATCH DETAIL

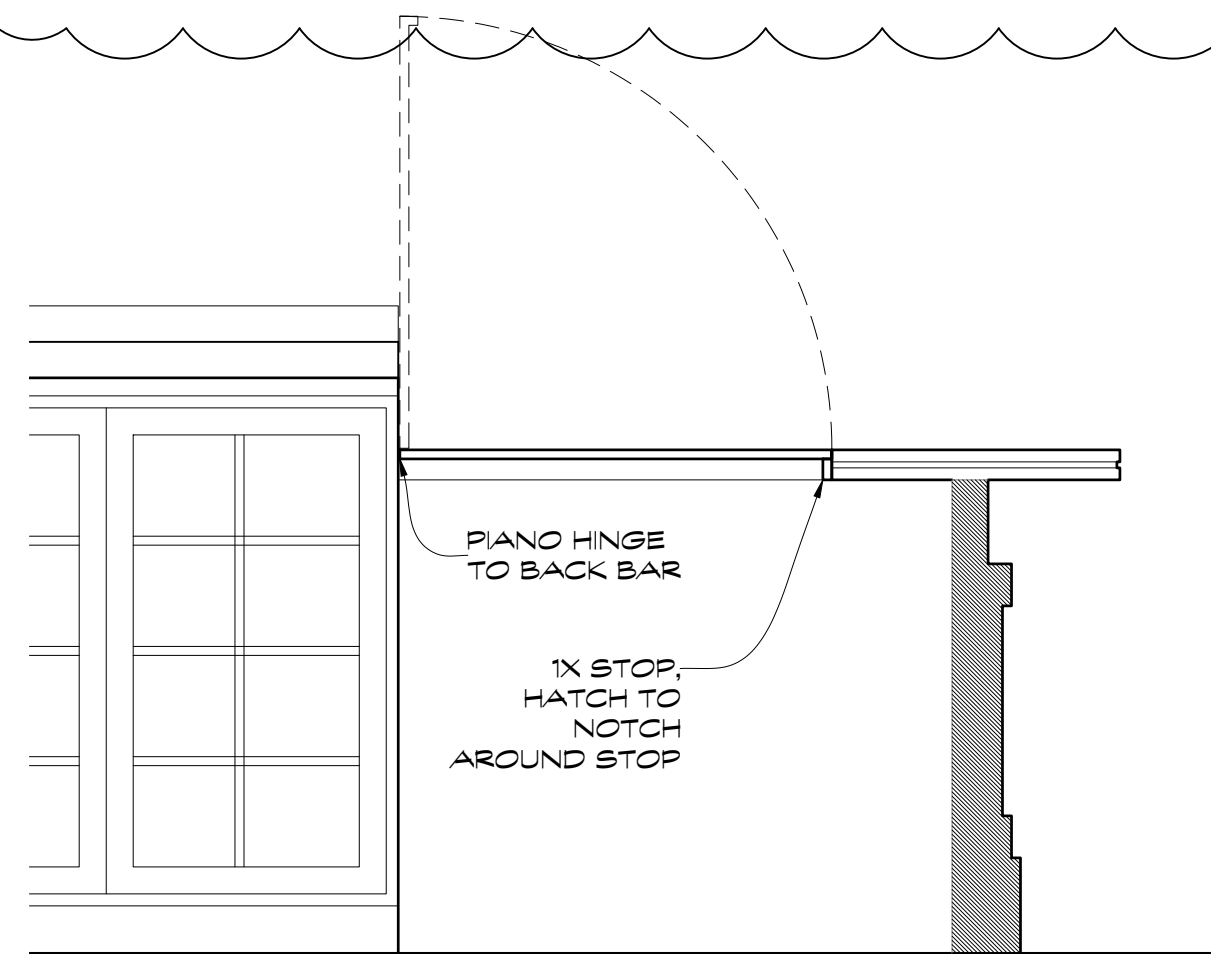
Scale: 3/4" = 1'-0"

76

BAR TOP HATCH DETAIL

Scale: 1 3/128" = 1'-0"

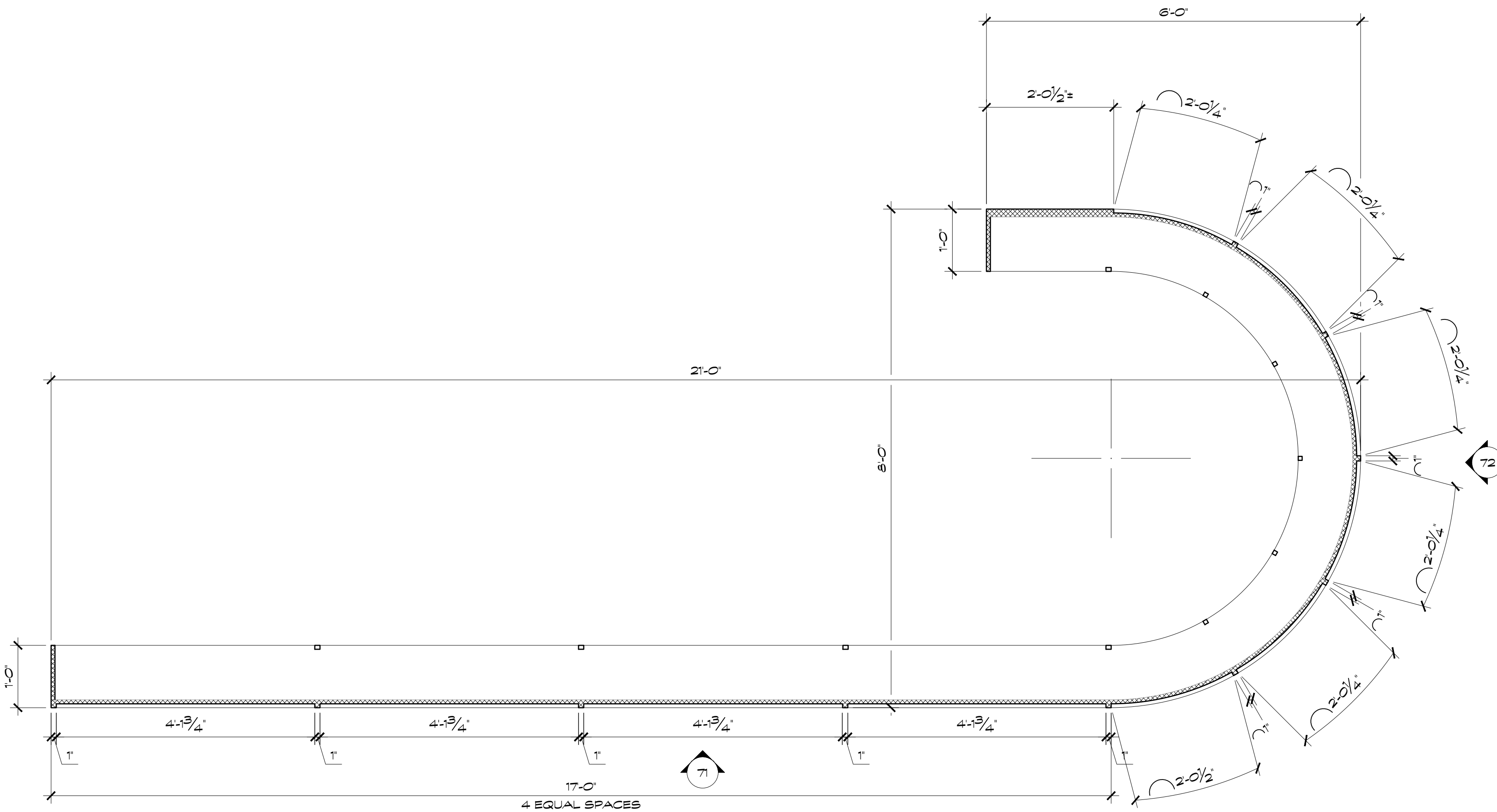
77



BAR TOP HATCH DETAIL

Scale: 3/4" = 1'-0"

75



BOOZE RAIL PLAN

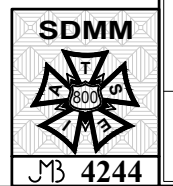
Scale: 3/4" = 1'-0"

70

CHANGE BAR TOP HATCH
1/3/20

PILGRIM Production Designer: Chloe Arbiture
Art Director: Jonathan Bell Set Designer: Jeff Beck

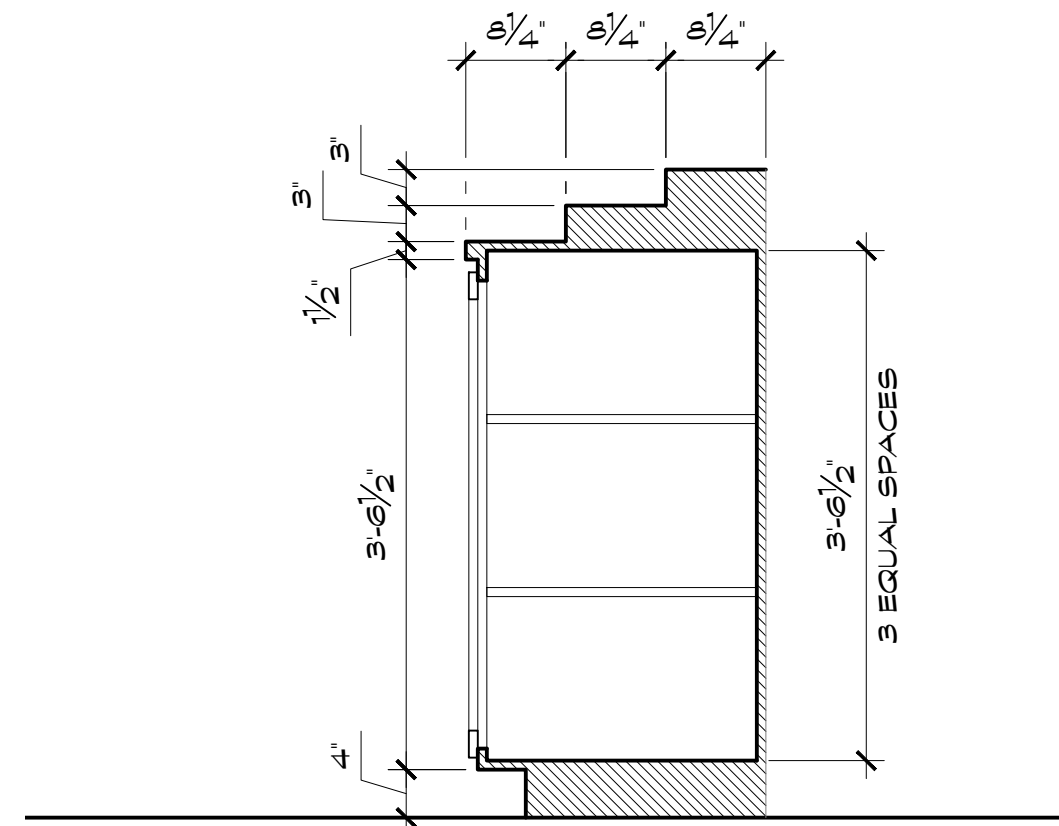
SET NAME: MEWS EPISODE #
LOCATION: STAGE 14 SET #
DRAWING TITLE: BOOZE RAIL REVISIONS:
DRAWN BY: Jeff Beck
SCALE: AS NOTED DATE: 7/15/20



RELEASE 10/20/20

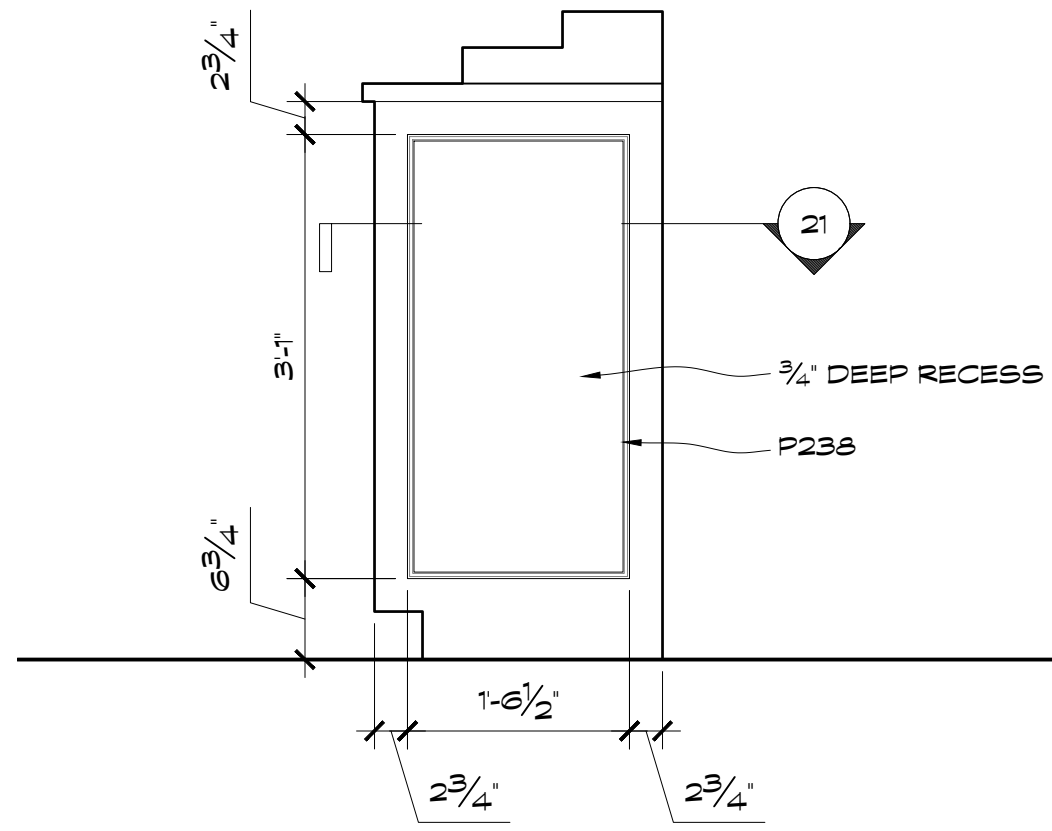
AHSS10_30_MUSE_CONSTDWG_071720_JMB_V06.DWG

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OF 12



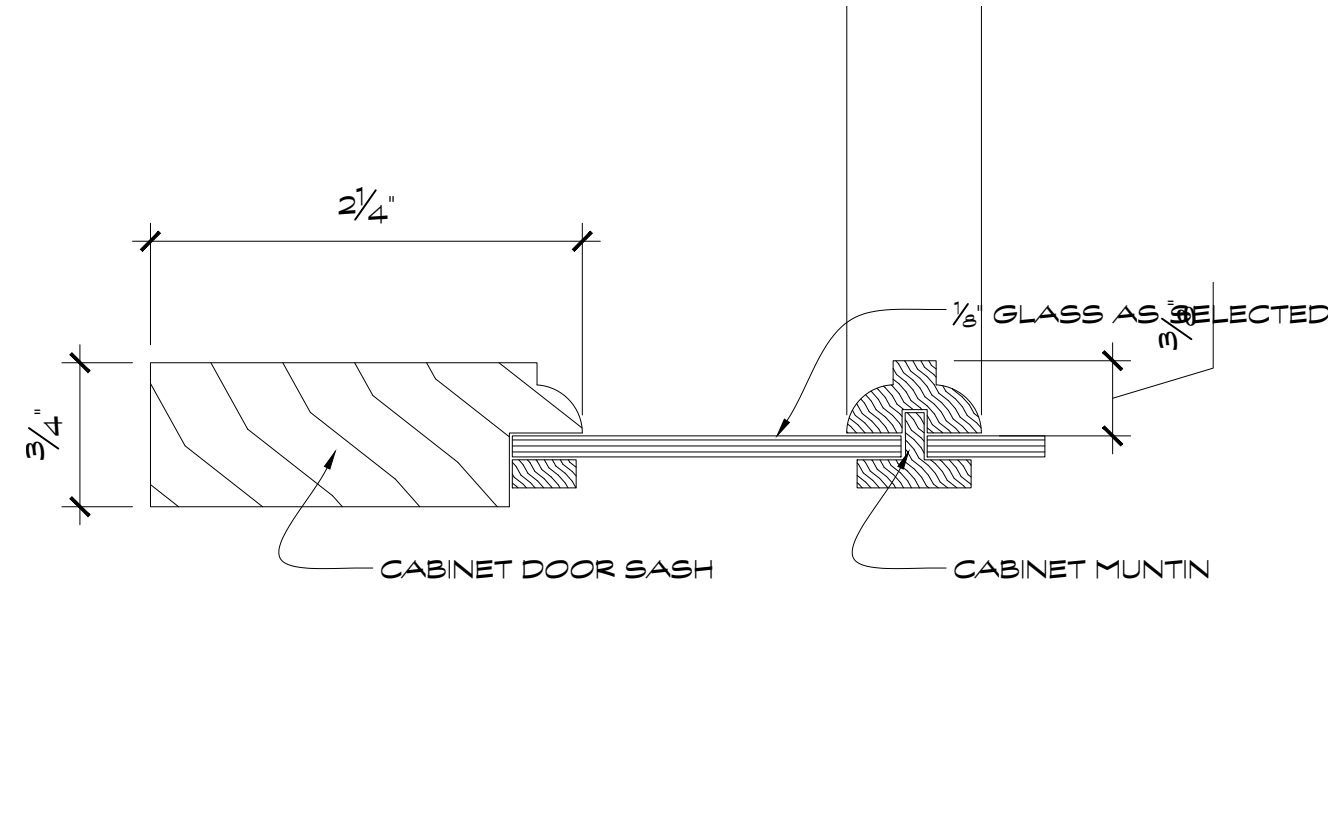
BACK BAR SECTION
Scale: 3/4" = 1'-0"

82



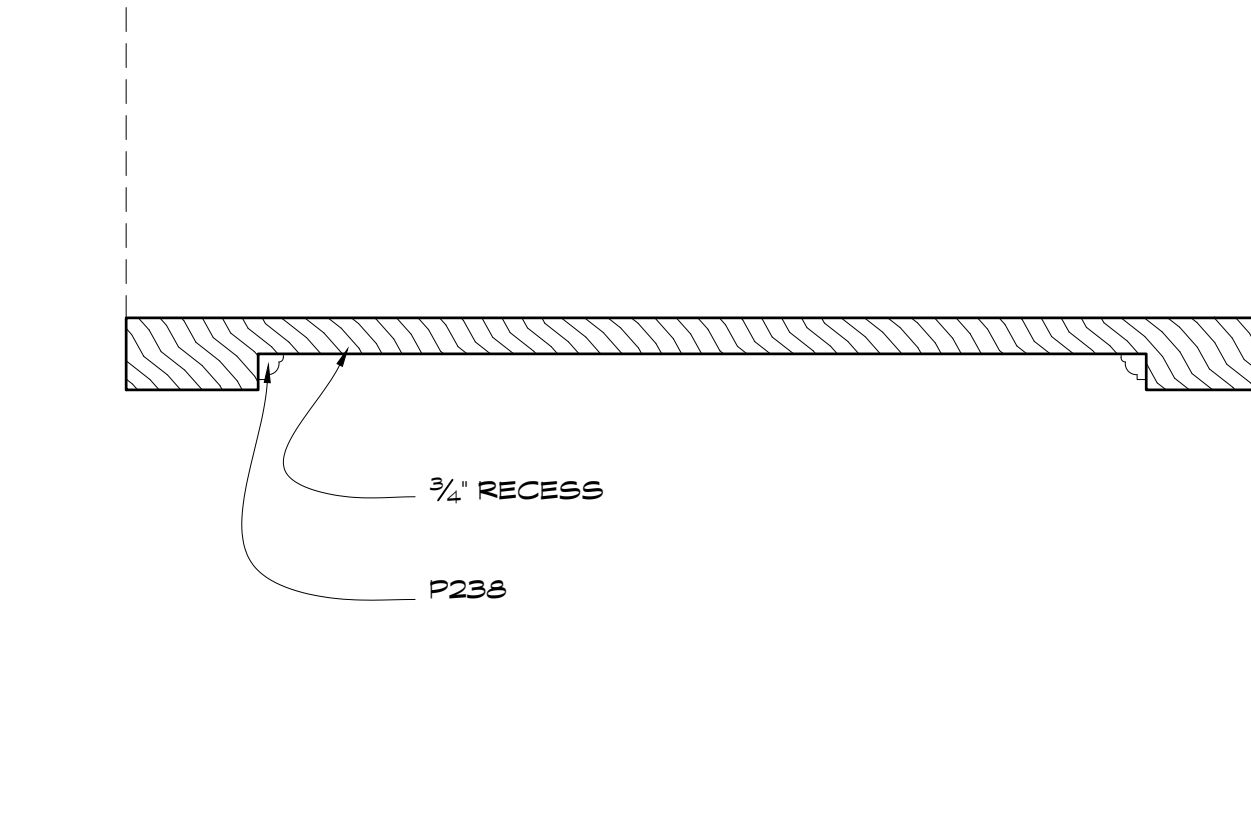
BACK BAR ELEVATION
Scale: 3/4" = 1'-0"

83



CABINET DOOR DETAIL
Scale: 1" = 1'-0"

84



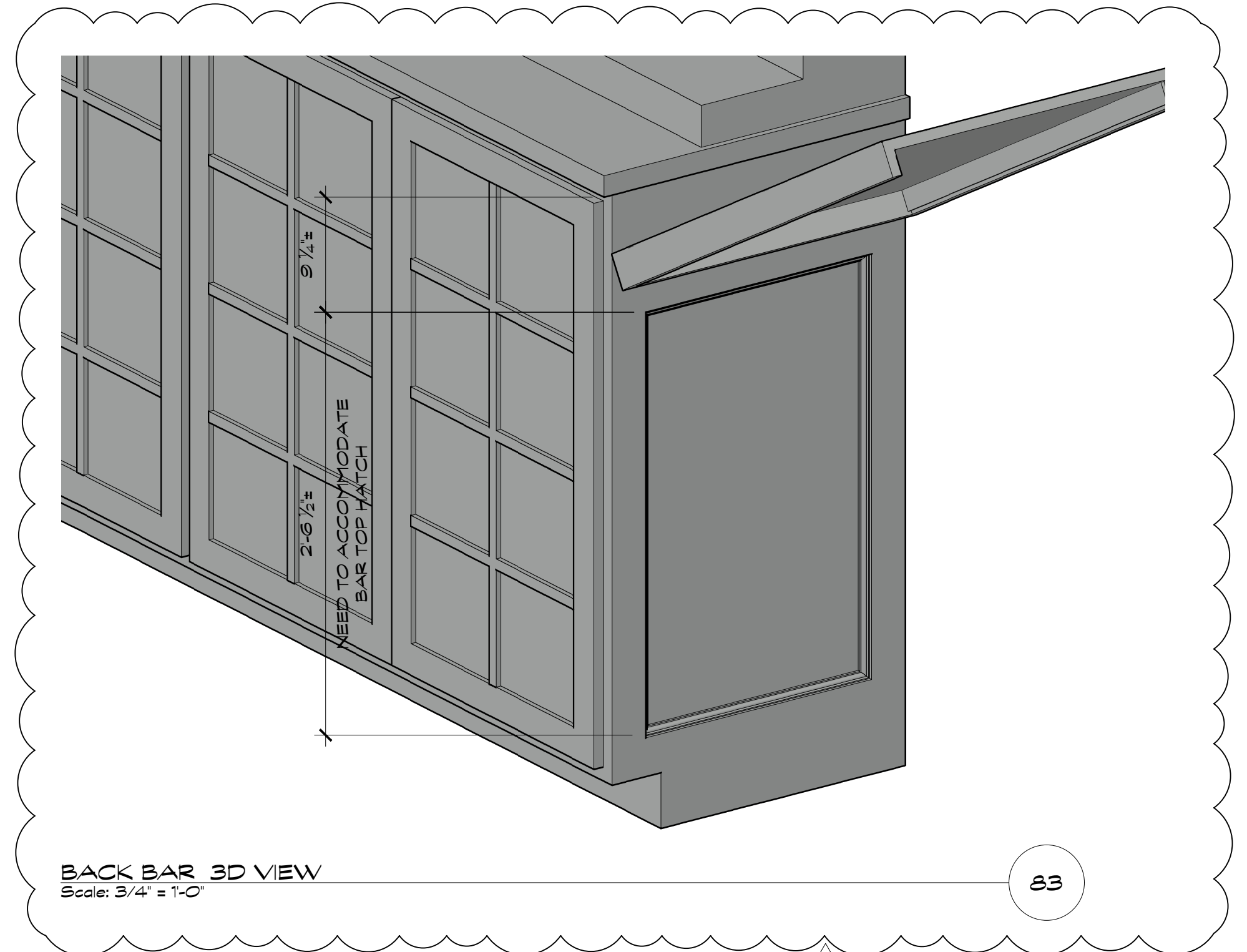
SIDE PANEL DETAIL
Scale: 3" = 1'-0"

85



BACK BAR ELEVATION
Scale: 3/4" = 1'-0"

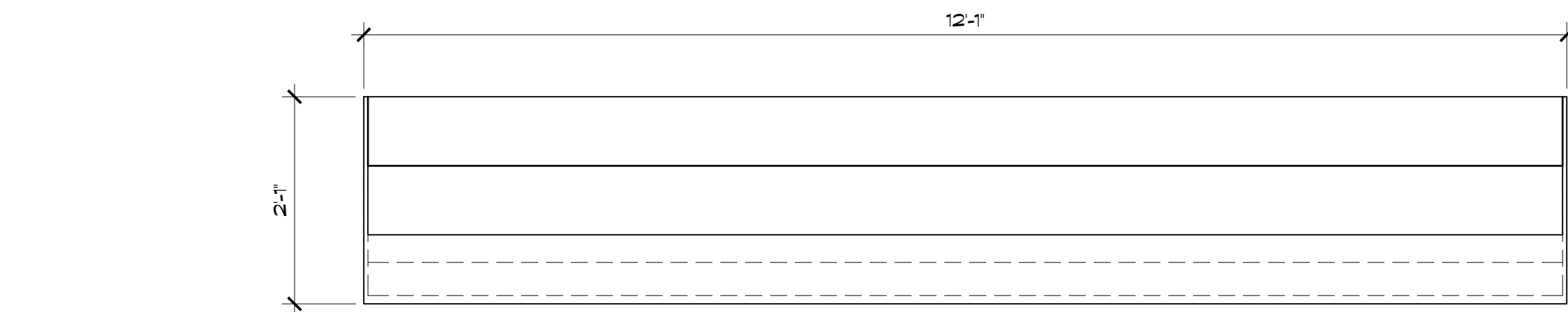
81



BACK BAR 3D VIEW
Scale: 3/4" = 1'-0"

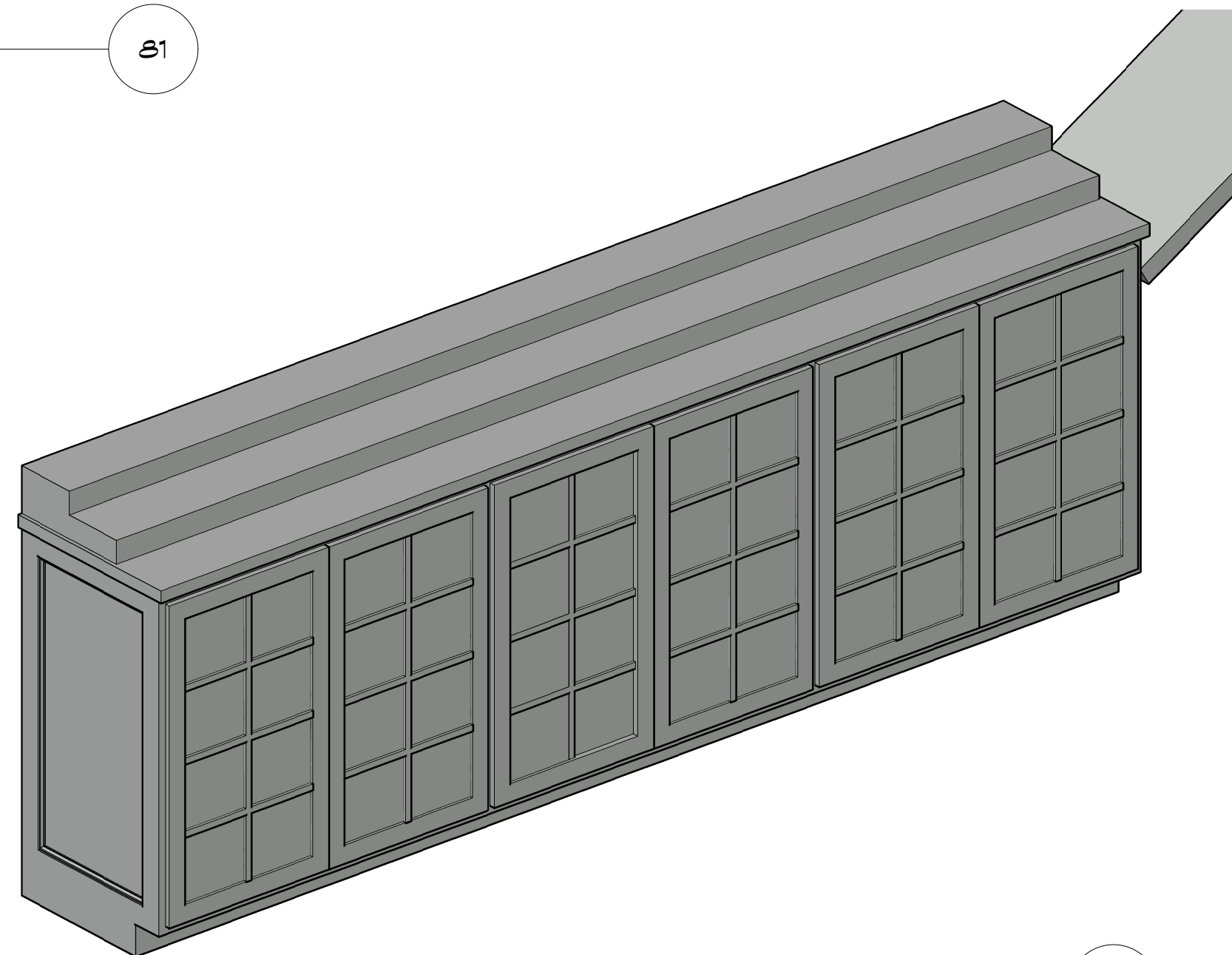
83

△ ADJUST BACK BAR
11/8/20



BACK BAR PLAN
Scale: 3/4" = 1'-0"

80

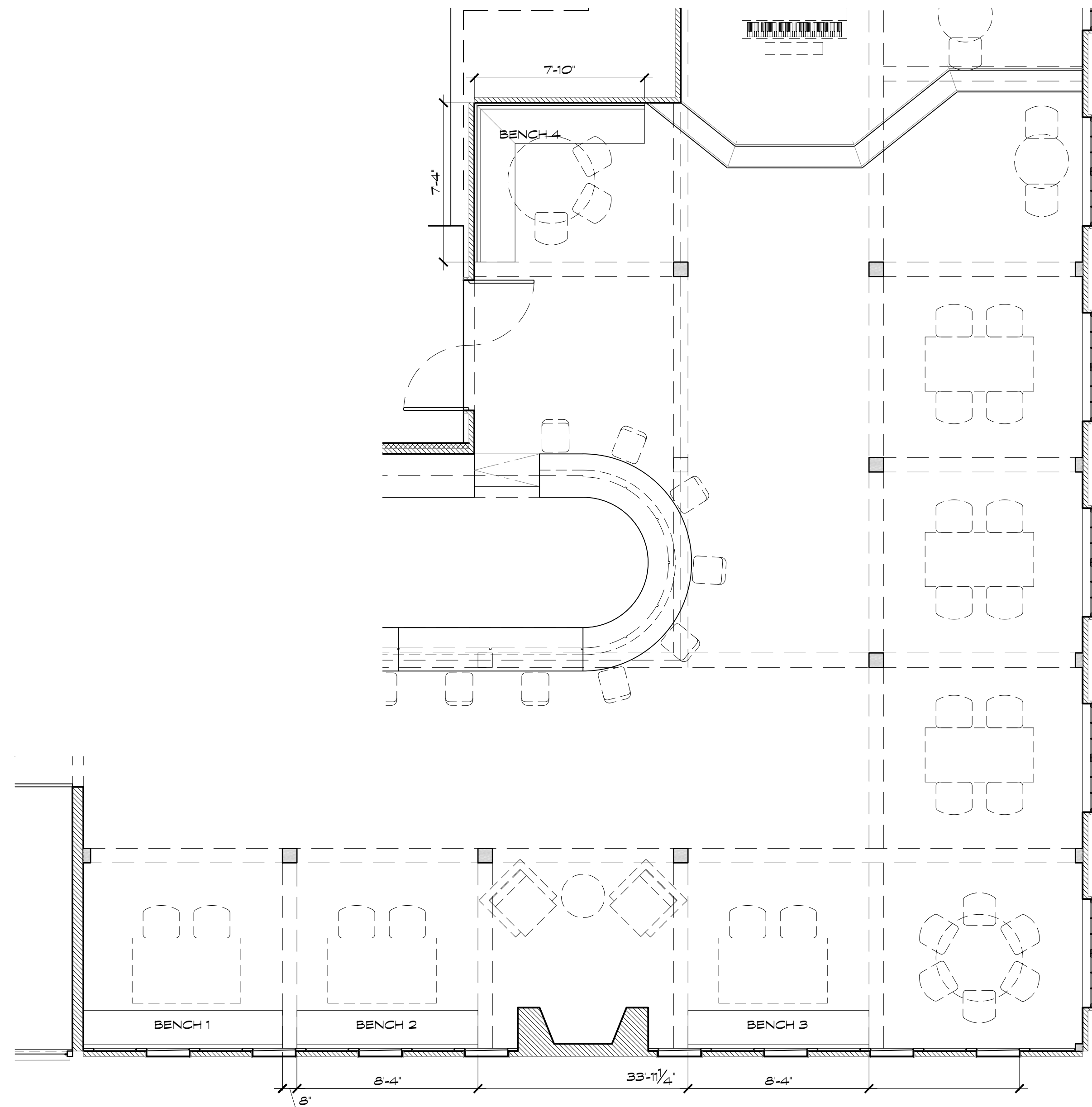


BACK BAR 3D VIEW
Scale: 3/4" = 1'-0"

83

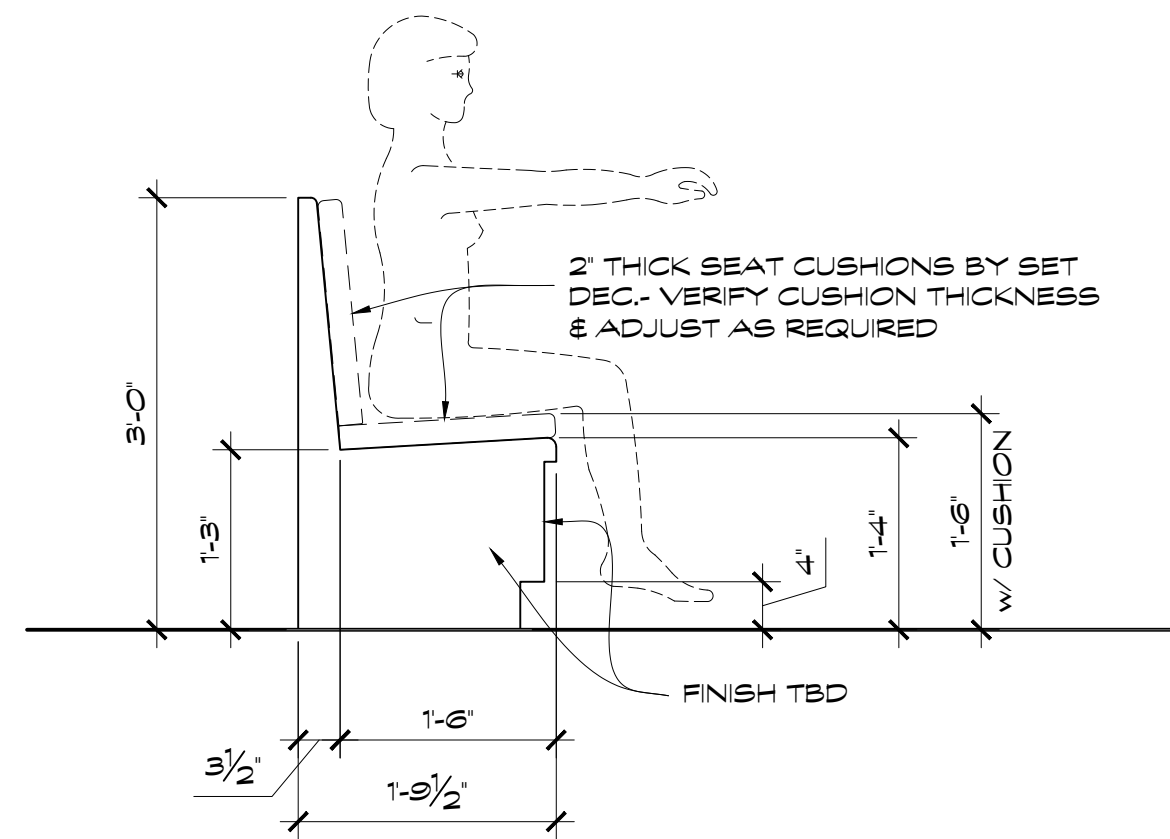


PILGRIM		Production Designer: Chloe Arbiture	
Art Director: Jonathan Bell		Set Designer: Jeff Beck	
SET NAME: MEWS	EPISODE #		
LOCATION: STAGE 14	SET #		
DRAWING TITLE: BACK BAR	REVISIONS:		
DRAWN BY: Jeff Beck			
SCALE: AS NOTED	DATE: 7/15/20		



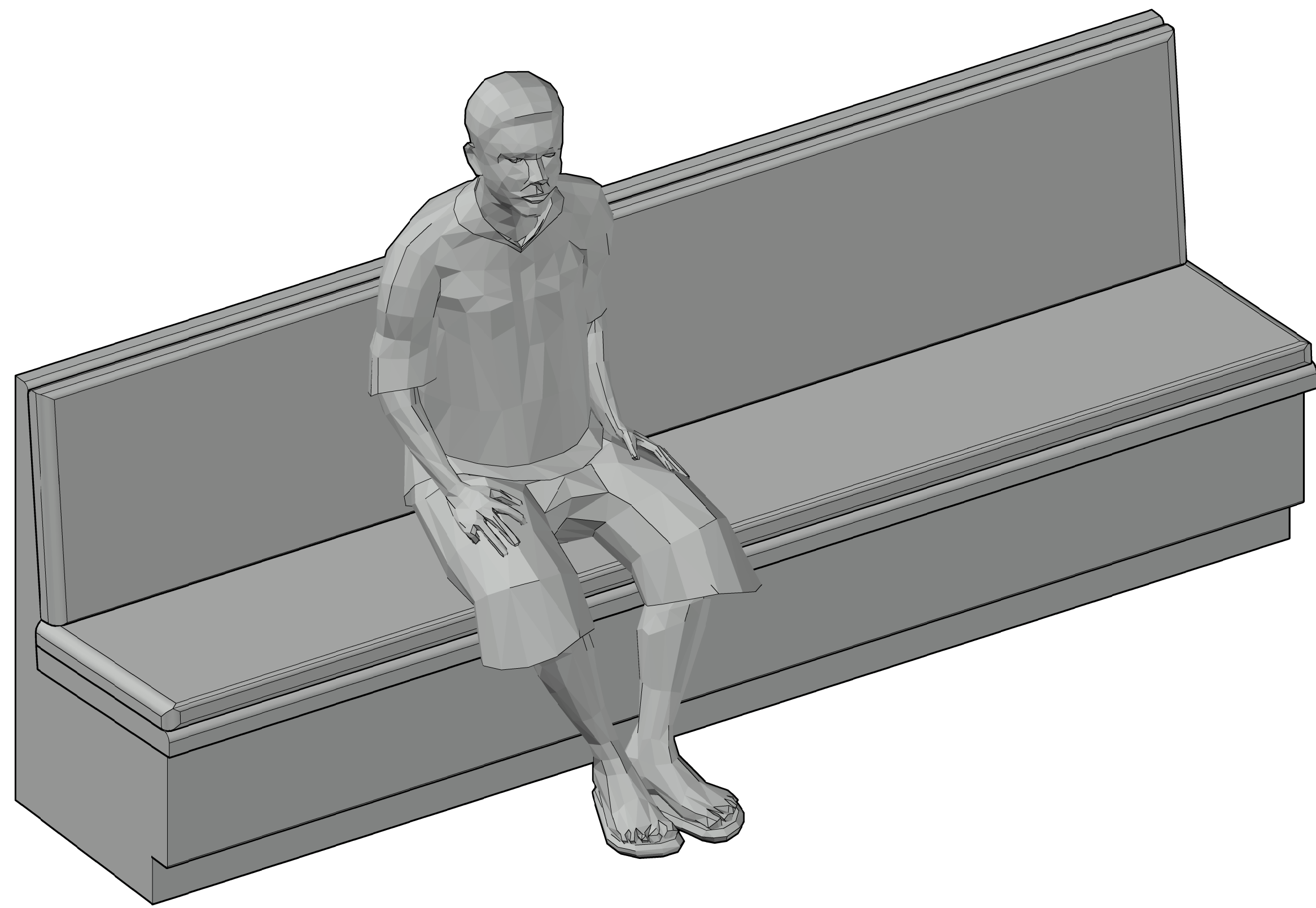
BENCH PLAN
Scale: 1/4" = 1'-0"

90



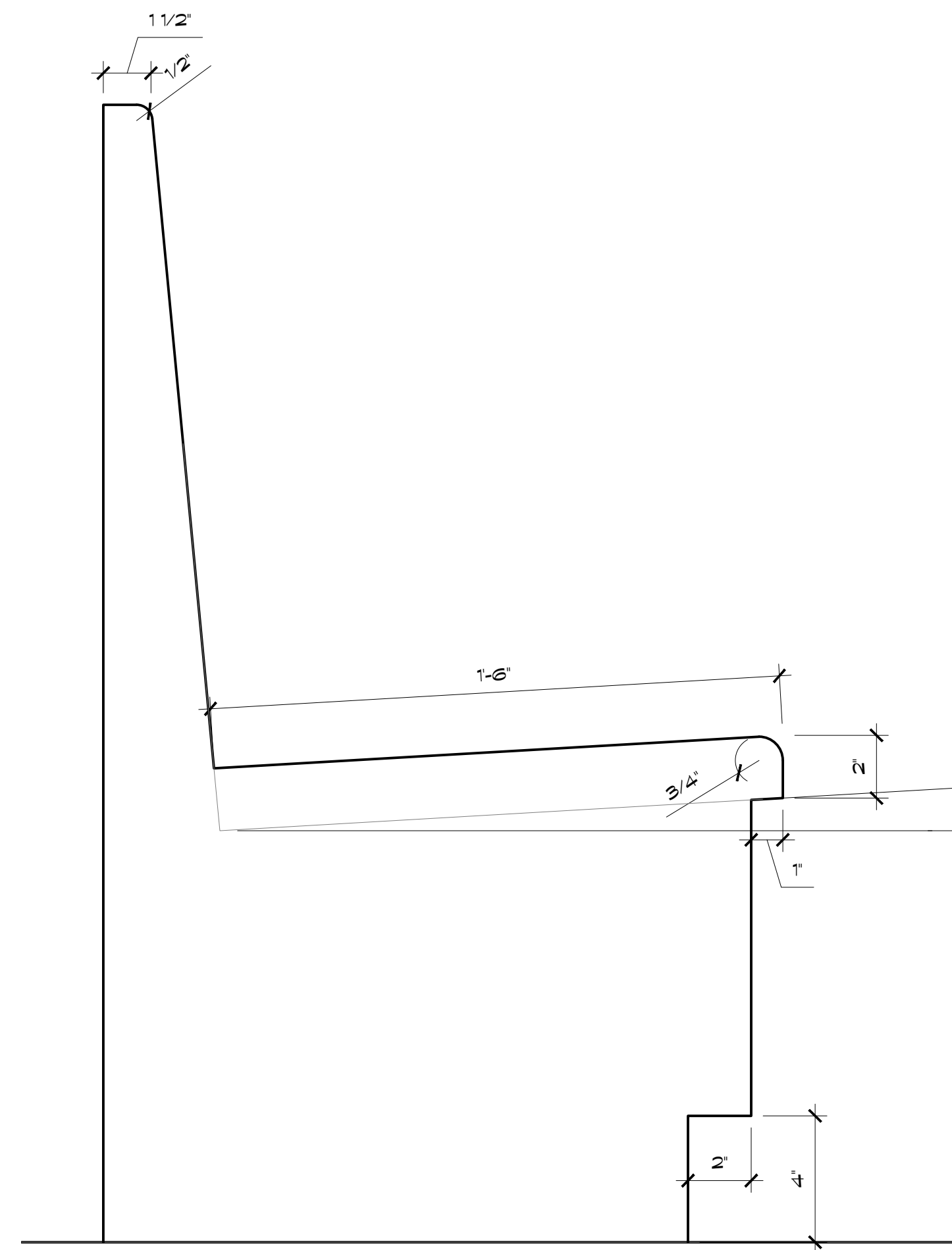
BENCH ELEVATION
Scale: 3/4" = 1'-0"

91



BENCH 3D VIEW
Scale: 1 1/2" = 1'-0"

93



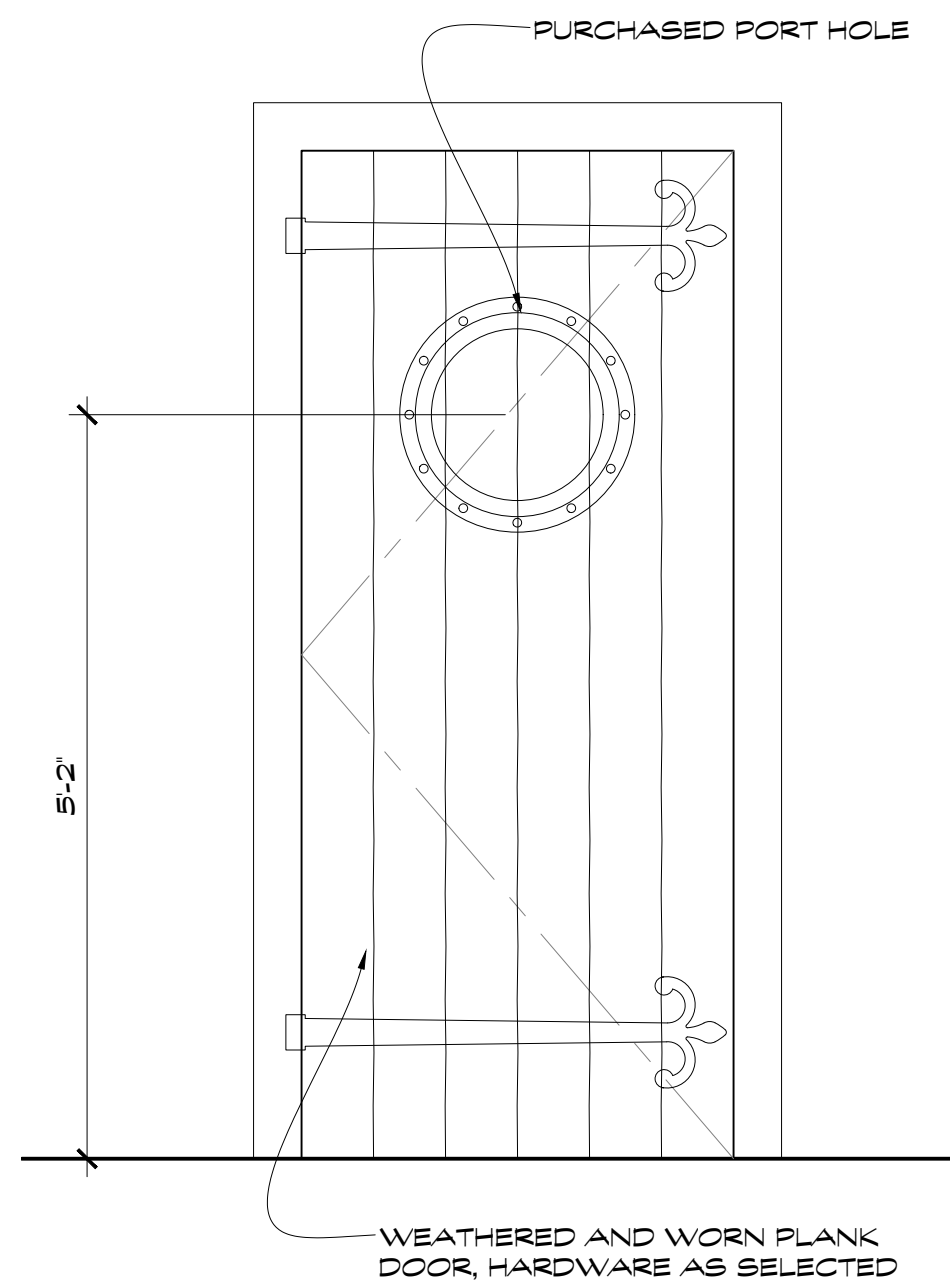
BENCH DETAIL
Scale: 3" = 1'-0"

92



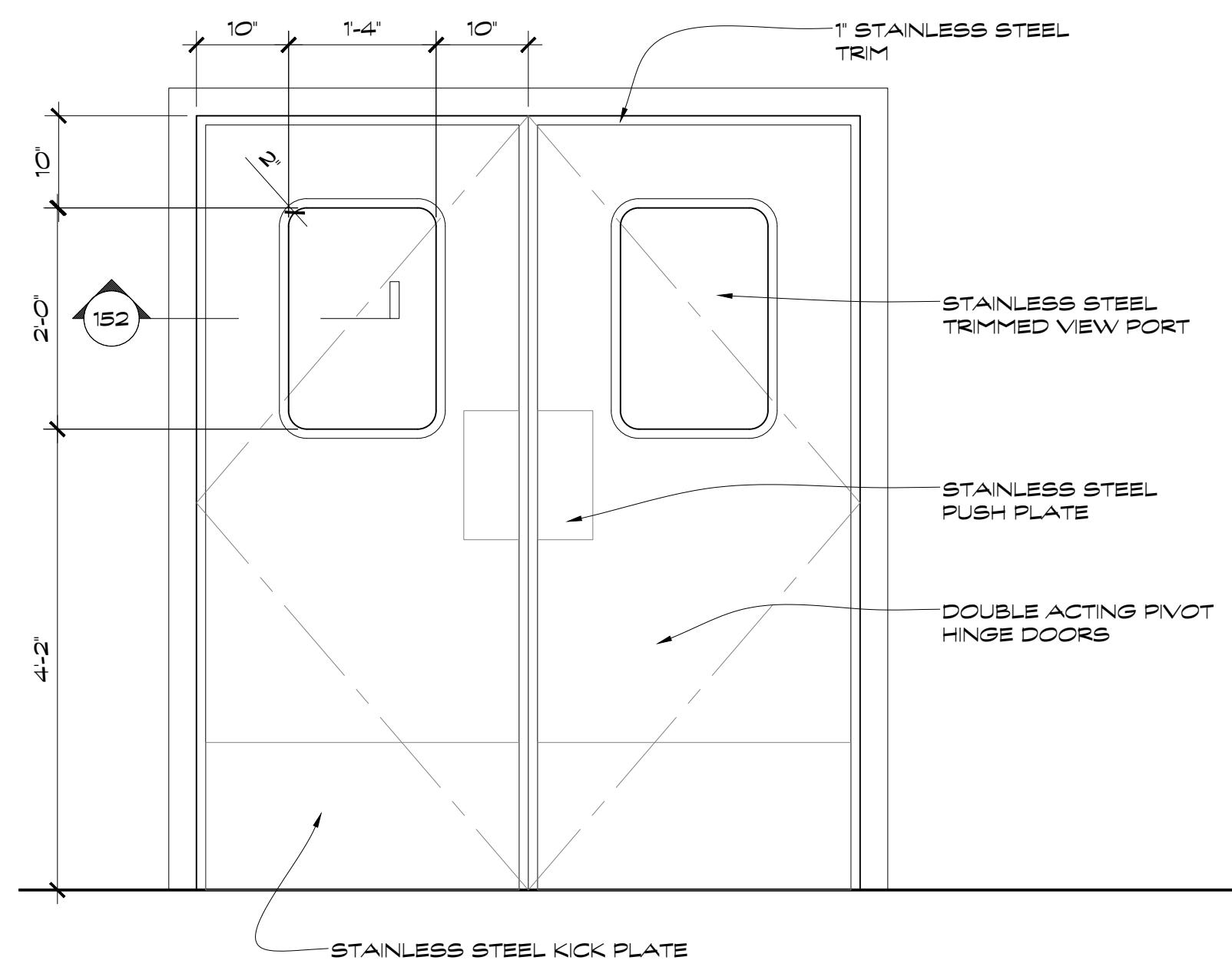
PILGRIM		Production Designer: Chloe Arbiture	
Art Director: Jonathan Bell		Set Designer: Jeff Beck	
SET NAME: MEWS	EPISODE #	<div style="border: 1px solid black; padding: 5px; display: inline-block;"> 9 OF 12 </div>	
LOCATION: STAGE 14	SET #		
DRAWING TITLE: BENCH	REVISIONS:		
DRAWN BY: Jeff Beck	DATE: 7/15/20		
SCALE: AS NOTED			

RELEASE 10/20/20



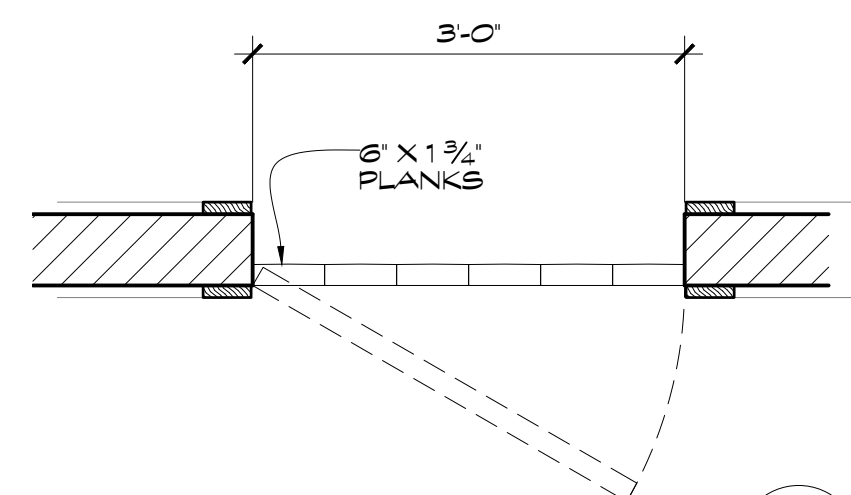
VESTIBULE DOOR ELEVATION DETAIL
Scale: 3/4" = 1'-0"

141



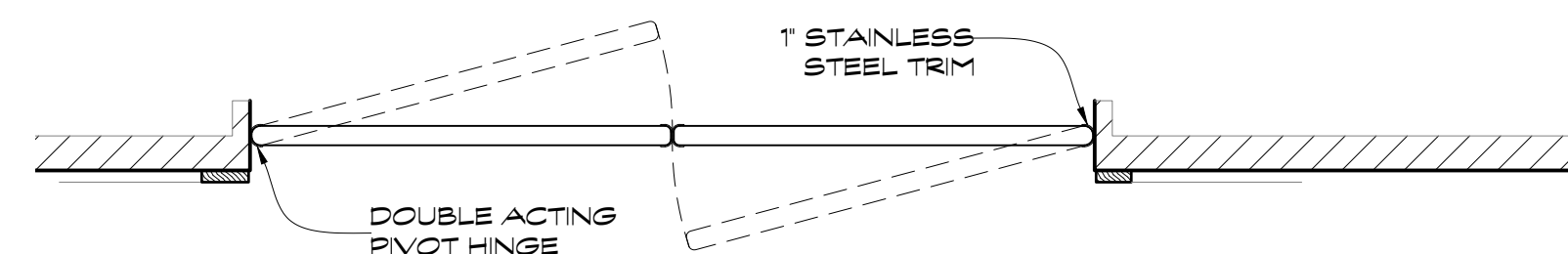
KITCHEN DOORS ELEVATION DETAIL
Scale: 3/4" = 1'-0"

151



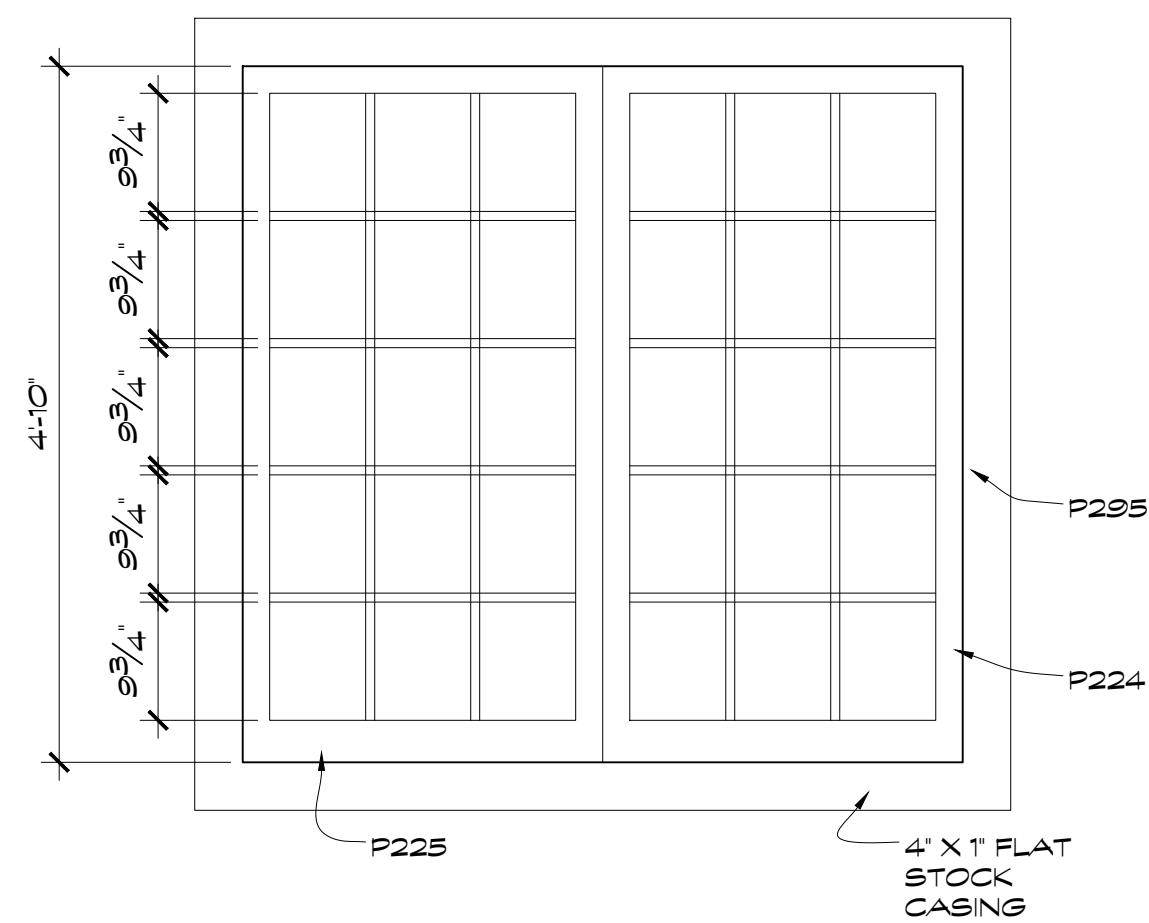
VESTIBULE DOOR PLAN
Scale: 3/4" = 1'-0"

140



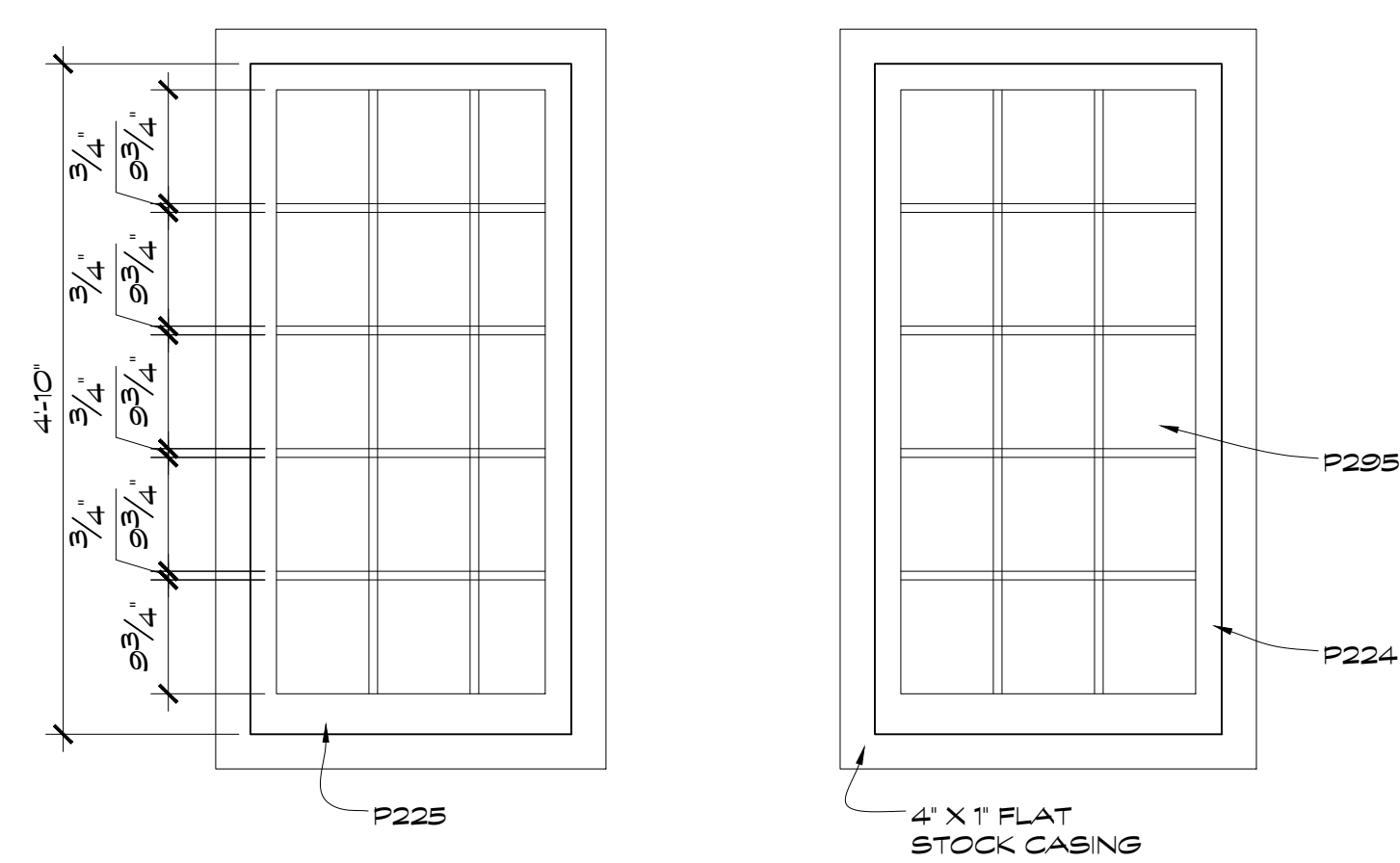
KITCHEN DOOR PLAN
Scale: 3/4" = 1'-0"

150



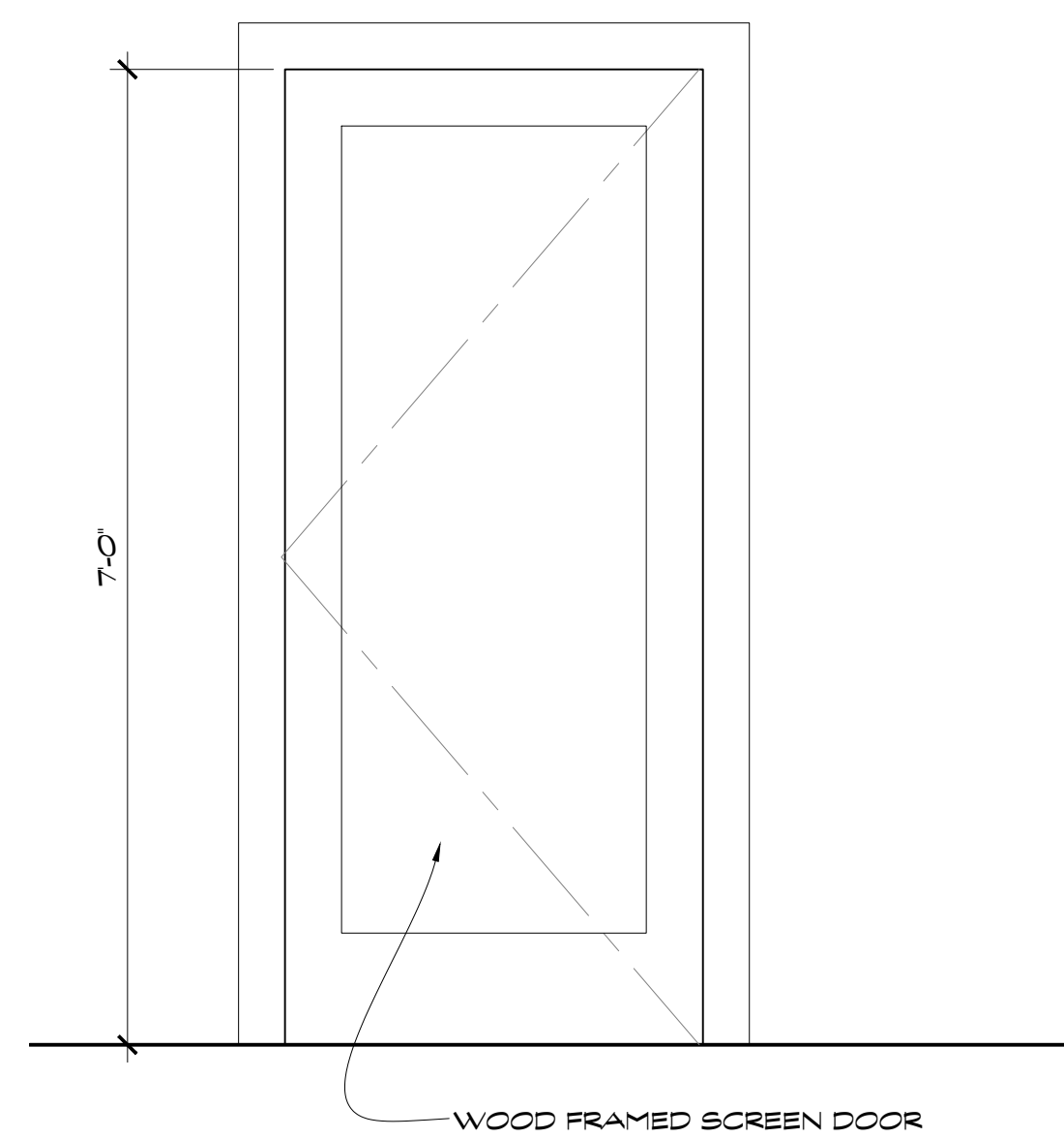
WINDOW ELEVATION DETAIL
Scale: 3/4" = 1'-0"

101



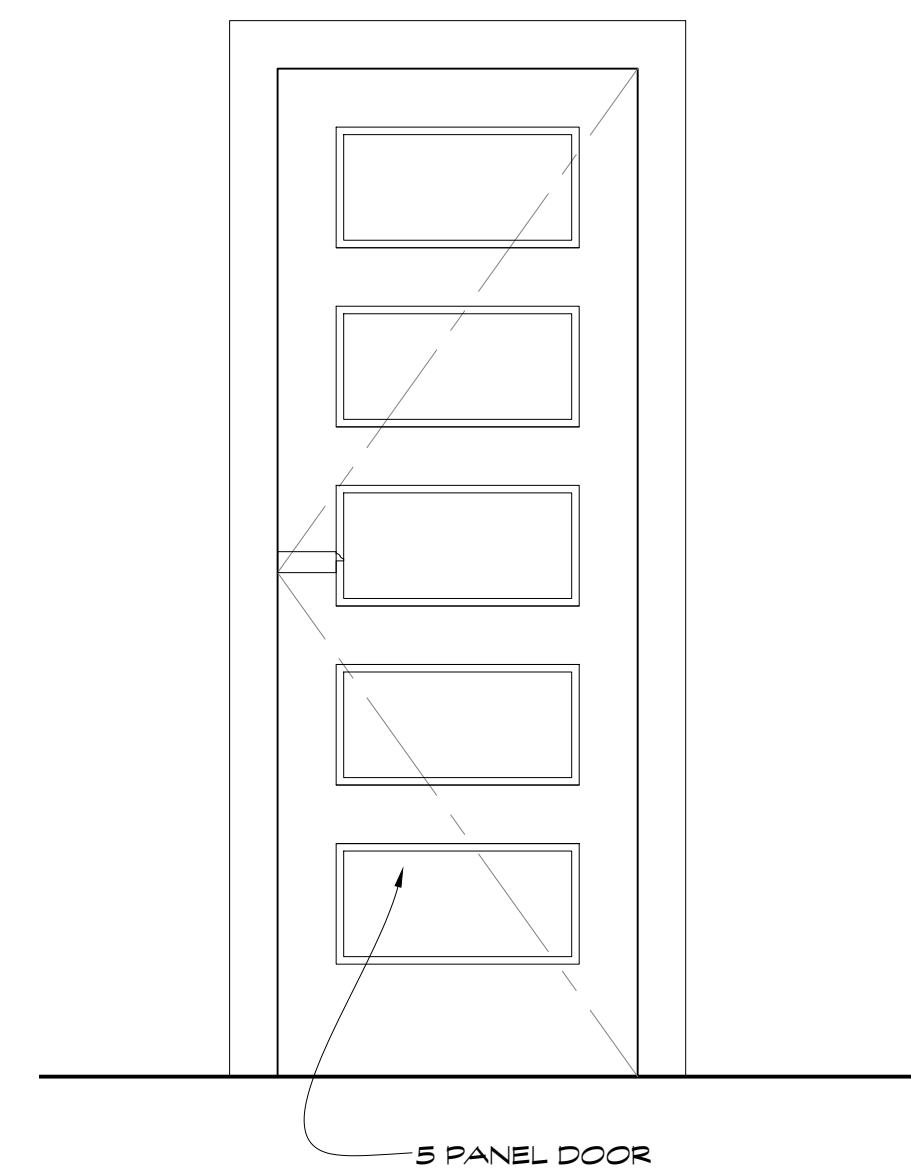
WINDOW ELEVATION DETAIL
Scale: 3/4" = 1'-0"

111



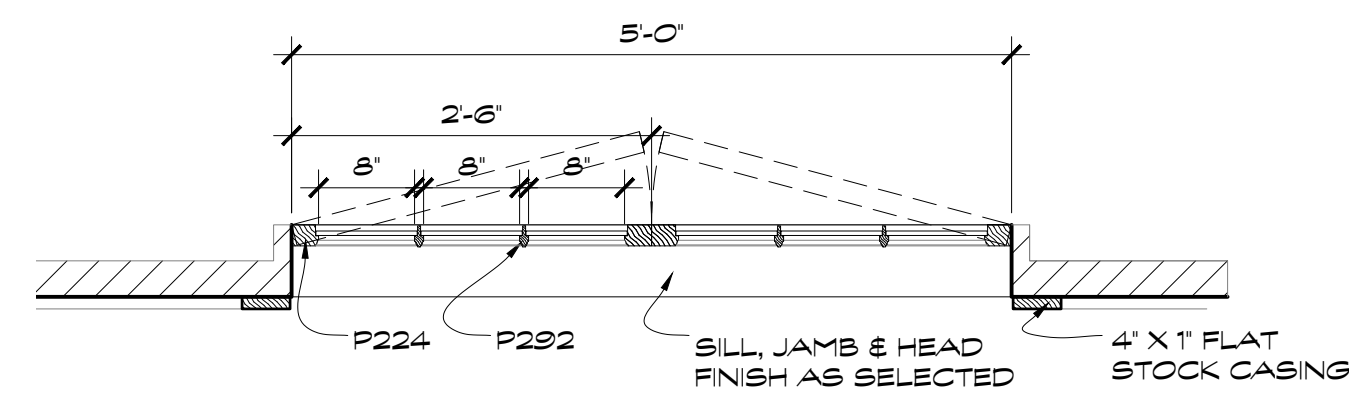
FRONT DOOR ELEVATION DETAIL
Scale: 3/4" = 1'-0"

121



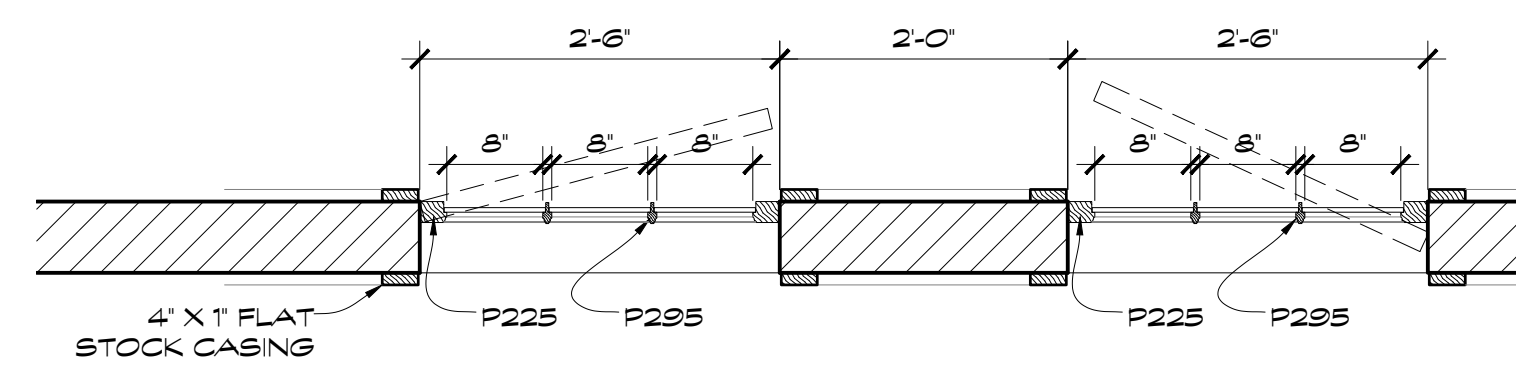
BAR DOOR ELEVATION DETAIL
Scale: 3/4" = 1'-0"

131



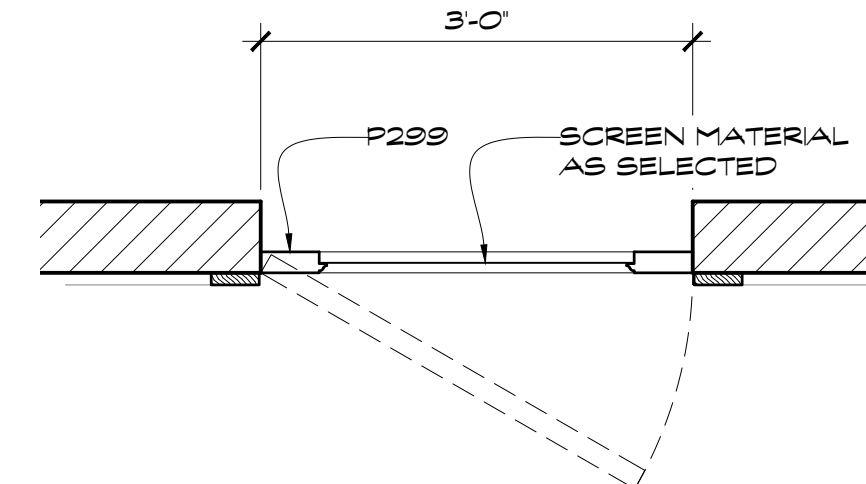
WINDOW PLAN DETAIL
Scale: 3/4" = 1'-0"

100



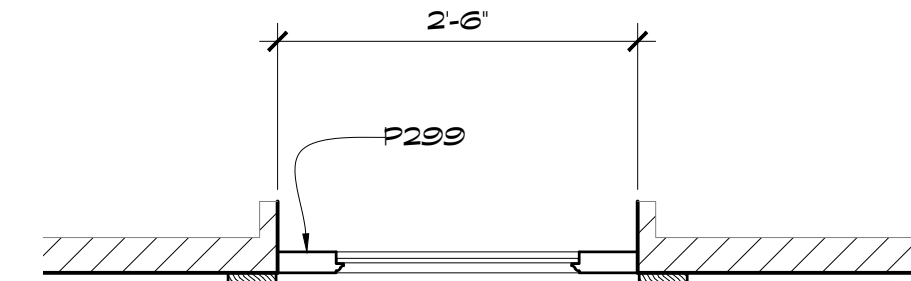
WINDOW PLAN DETAIL
Scale: 3/4" = 1'-0"

110



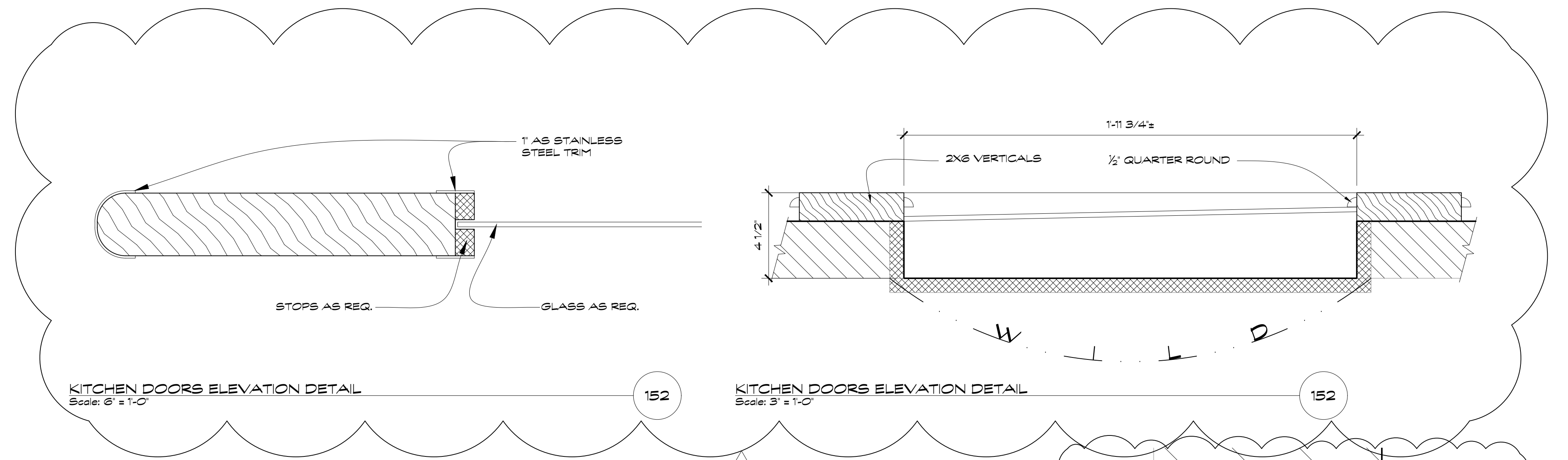
FRONT SCREEN DOOR PLAN
Scale: 3/4" = 1'-0"

120



BAR DOOR PLAN
Scale: 3/4" = 1'-0"

130

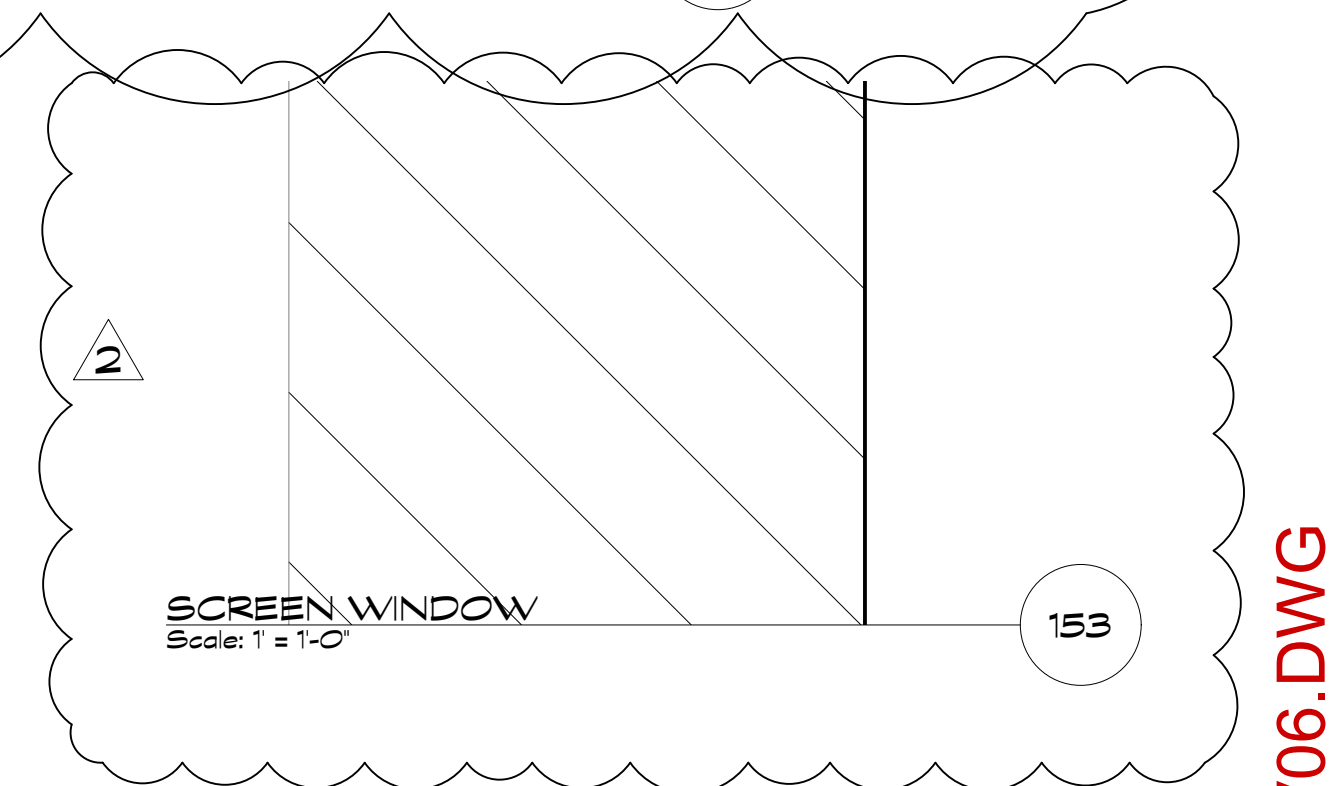


KITCHEN DOORS ELEVATION DETAIL
Scale: 3/4" = 1'-0"

152

KITCHEN DOORS ELEVATION DETAIL
Scale: 3/4" = 1'-0"

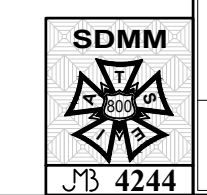
152



SCREEN WINDOW
Scale: 1" = 1'-0"

153

- 1 DOOR & MIRROR PORT DETAIL
10/22/20
- 2 SCREEN WINDOW DETAIL
10/26/20

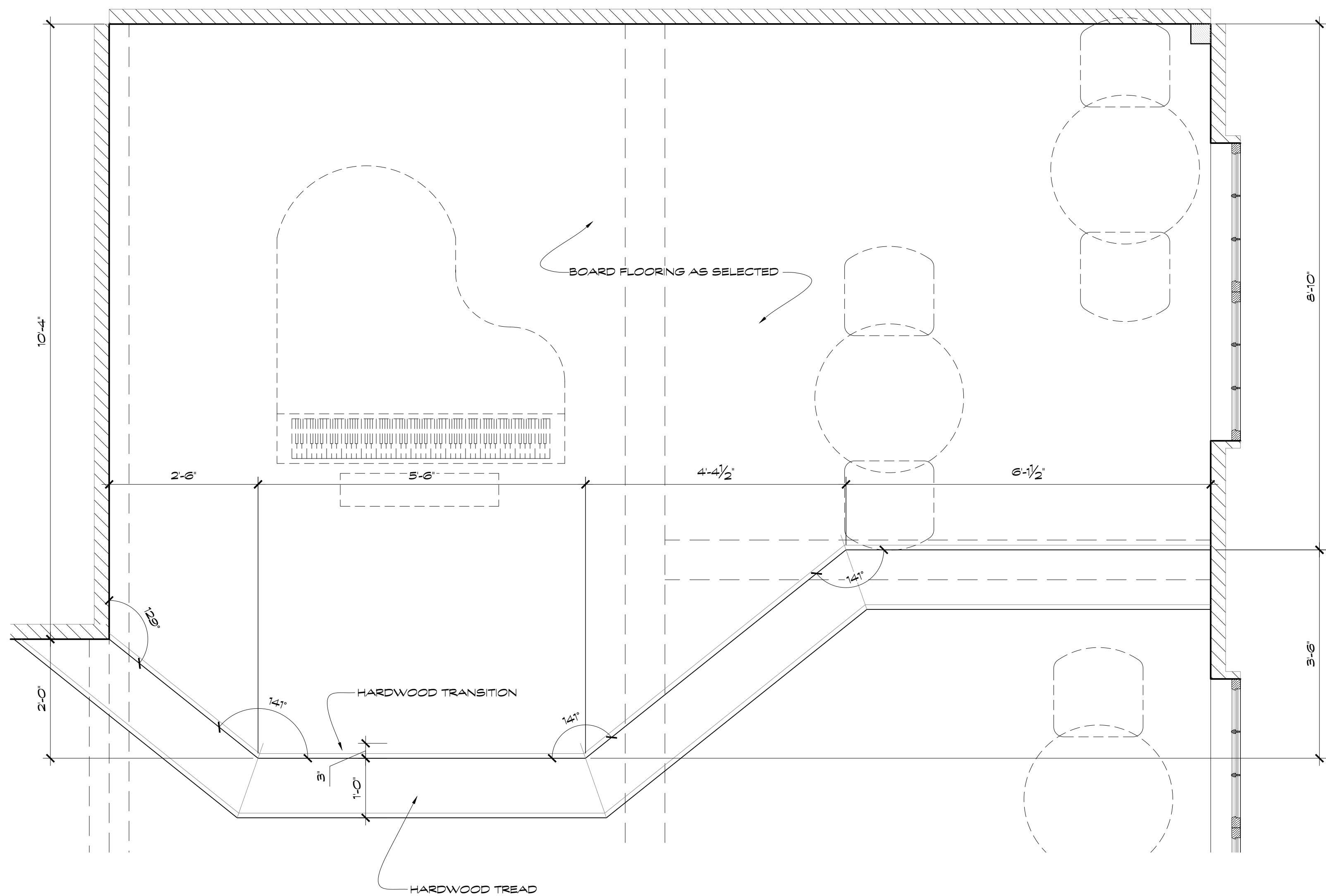


PILGRIM		Production Designer: Chloe Arbiture	
Art Director: Jonathan Bell		Set Designer: Jeff Beck	
SET NAME: MEWS	EPISODE #		
LOCATION: STAGE 14	SET #		
DRAWING TITLE: WINDOWS & DOORS		REVISIONS:	
DRAWN BY: Jeff Beck			
SCALE: AS NOTED		DATE: 7/15/20	
		10	
		OF 12	

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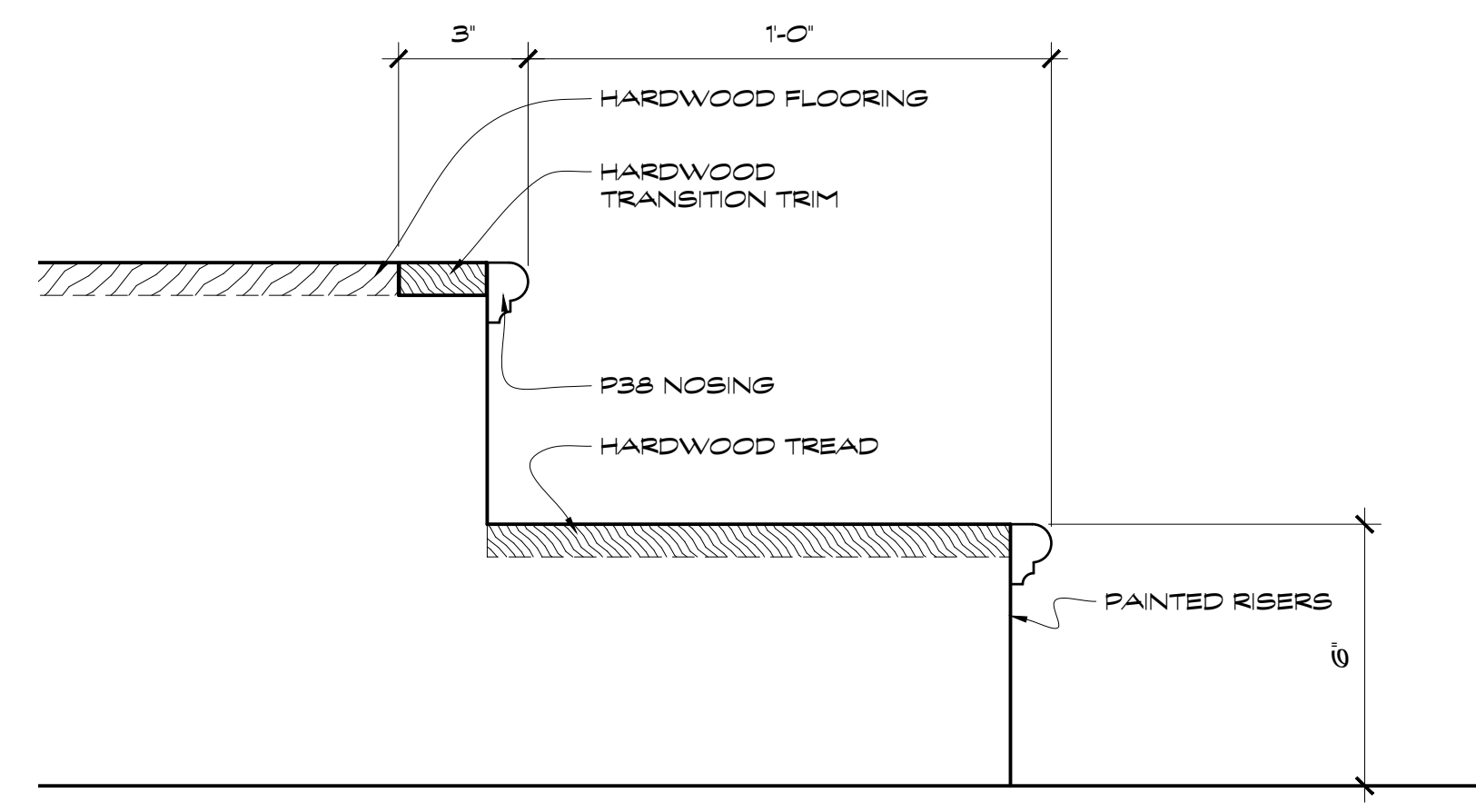
AHSS10_30_MUSE_CONSTDWG_071720_JMB_V06.DWG





STAGE PLAN
Scale: 3/4" = 1'-0"

170



STAGE NOSING DETAIL
Scale: 3" = 1'-0"

171

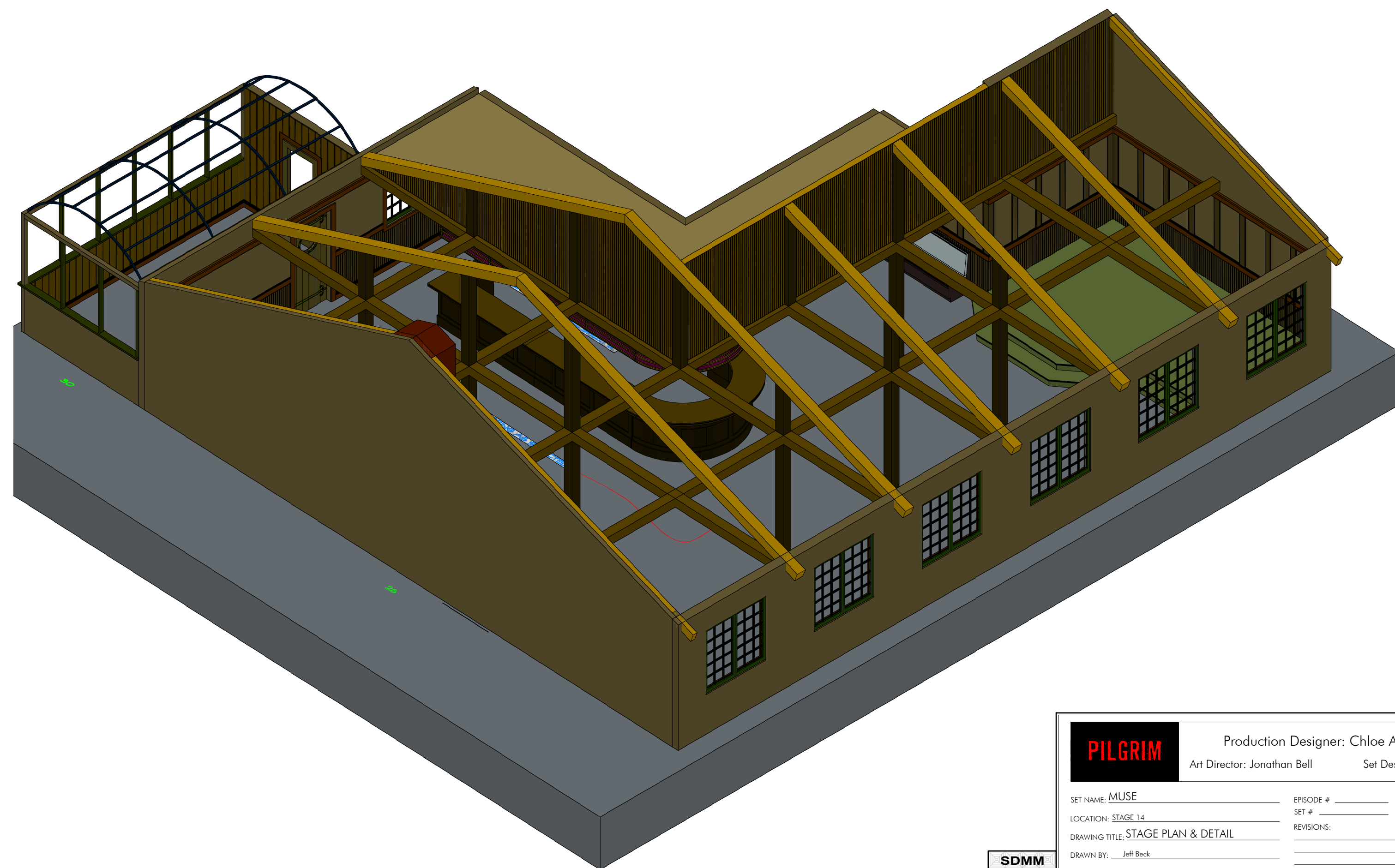
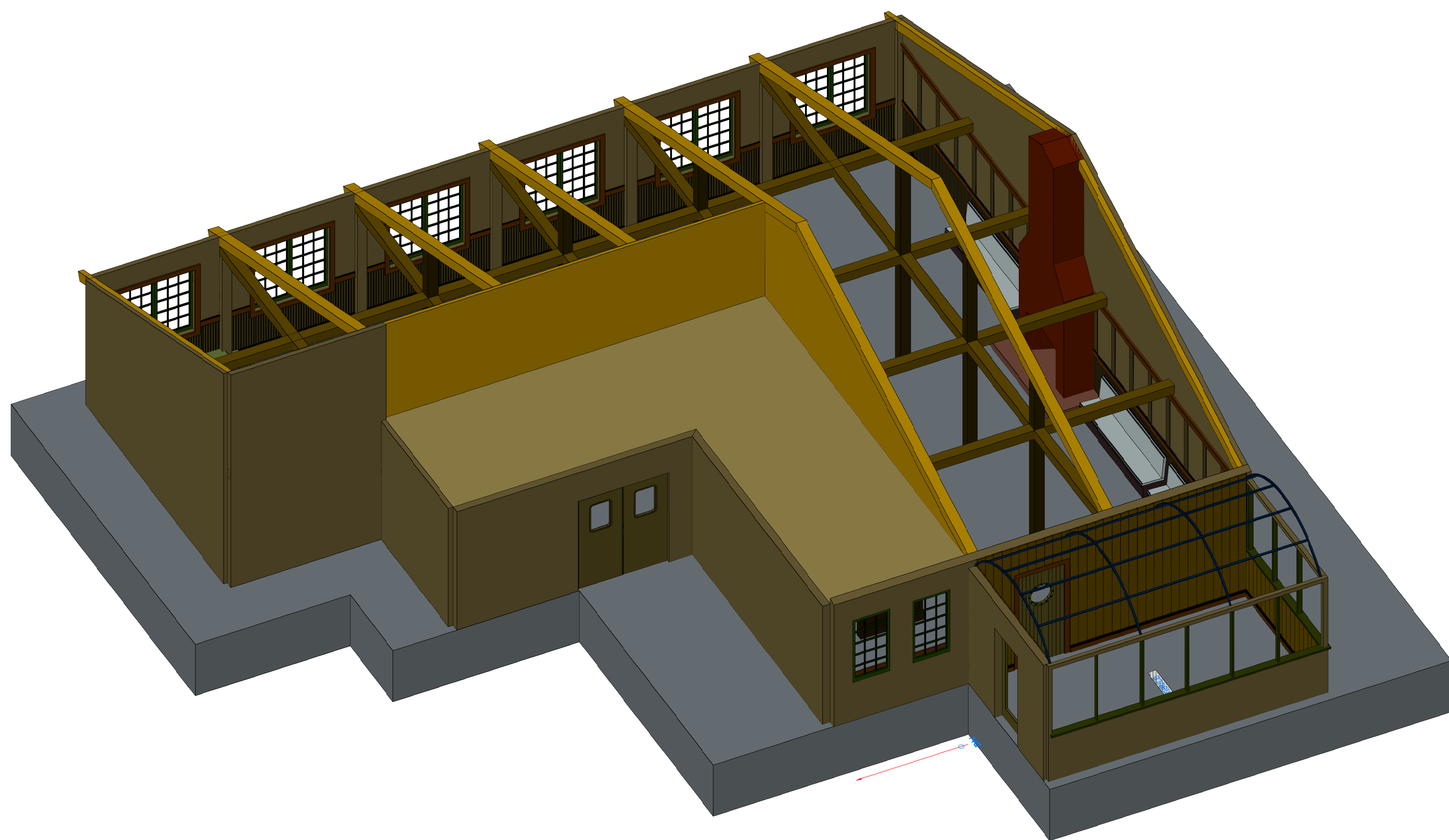
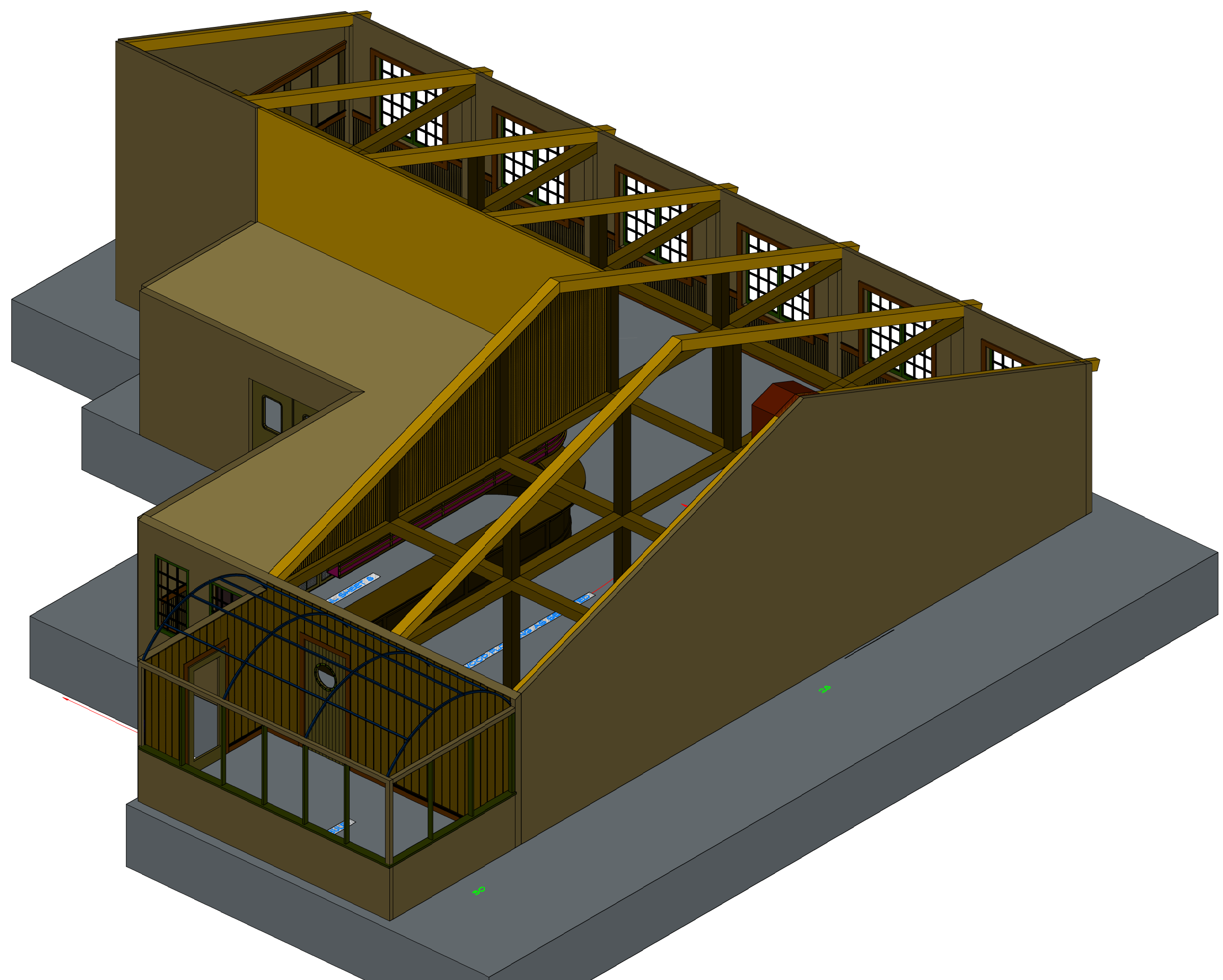
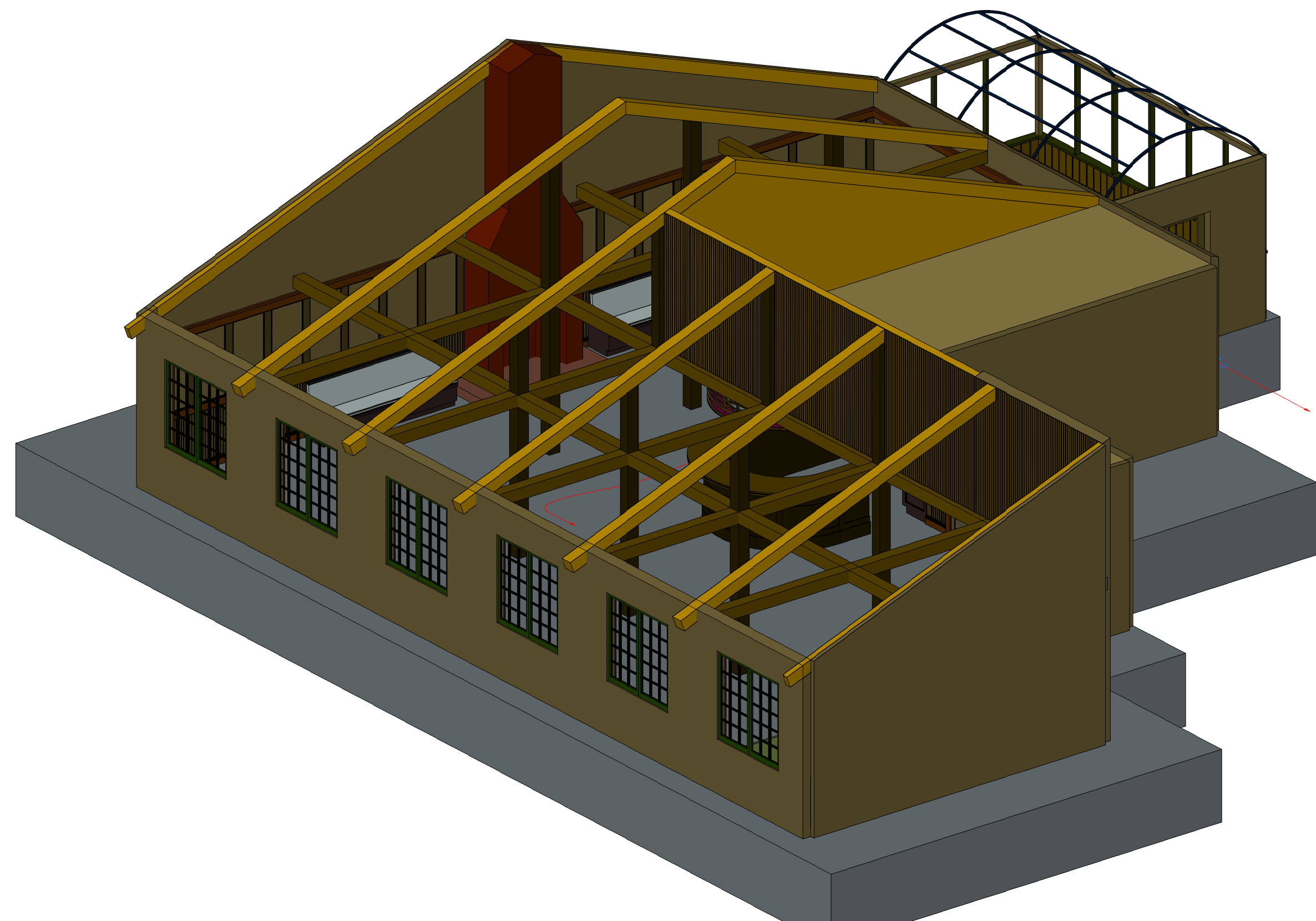


PILGRIM		Production Designer: Chloe Arbiture	
		Art Director: Jonathan Bell	
		Set Designer: Jeff Beck	
SET NAME: MUSE	EPISODE #		
LOCATION: STAGE 14	SET #		
DRAWING TITLE: STAGE PLAN & DETAIL		REVISIONS:	
DRAWN BY: Jeff Beck			
SCALE: AS NOTED	DATE: 11/3/20		

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OF 12

RELEASE 10/12/21

AHSS10_30_MUSE_CONSTDWG_071720_JMB_V06.DWG



AHSS10_30_MUSE_CONSTDWG_071720_JMB_V06.DWG

PILGRIM		Production Designer: Chloe Arbiture	
		Art Director: Jonathan Bell Set Designer: Jeff Beck	
SET NAME: MUSE	EPISODE #	<div style="border: 1px solid black; padding: 2px; display: inline-block;"> 12 OF 12 </div>	
LOCATION: STAGE 14	SET #		
DRAWING TITLE: STAGE PLAN & DETAIL	REVISIONS:		
DRAWN BY: Jeff Beck	DATE: 11/3/20		
SCALE: AS NOTED			

RELEASE 10/12/21



AHSS10_30_MUSE_CONSTDWG_071720_JMB_V06.DWG

PILGRIM	Production Designer: Chloe Arbiture Art Director: Jonathan Bell Set Designer: Jeff Beck
SET NAME: MUSE	EPISODE #
LOCATION: STAGE 14	SET #
DRAWING TITLE: STAGE PLAN & DETAIL	REVISIONS:
DRAWN BY: Jeff Beck	
SCALE: AS NOTED	DATE: 11/3/20
SDMM JTB 4244	12 OF 12
RELEASE 10/12/21	